

# Maximizing Resource Efficiency for Next Generation Cloud Platforms

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*Advisors: Dr. Mahmut T. Kandemir & Dr. Chita R. Das*

*High Performance Computing Lab*

Dissertation Defense

May 6, 2021

# RESEARCH PHILOSOPHY

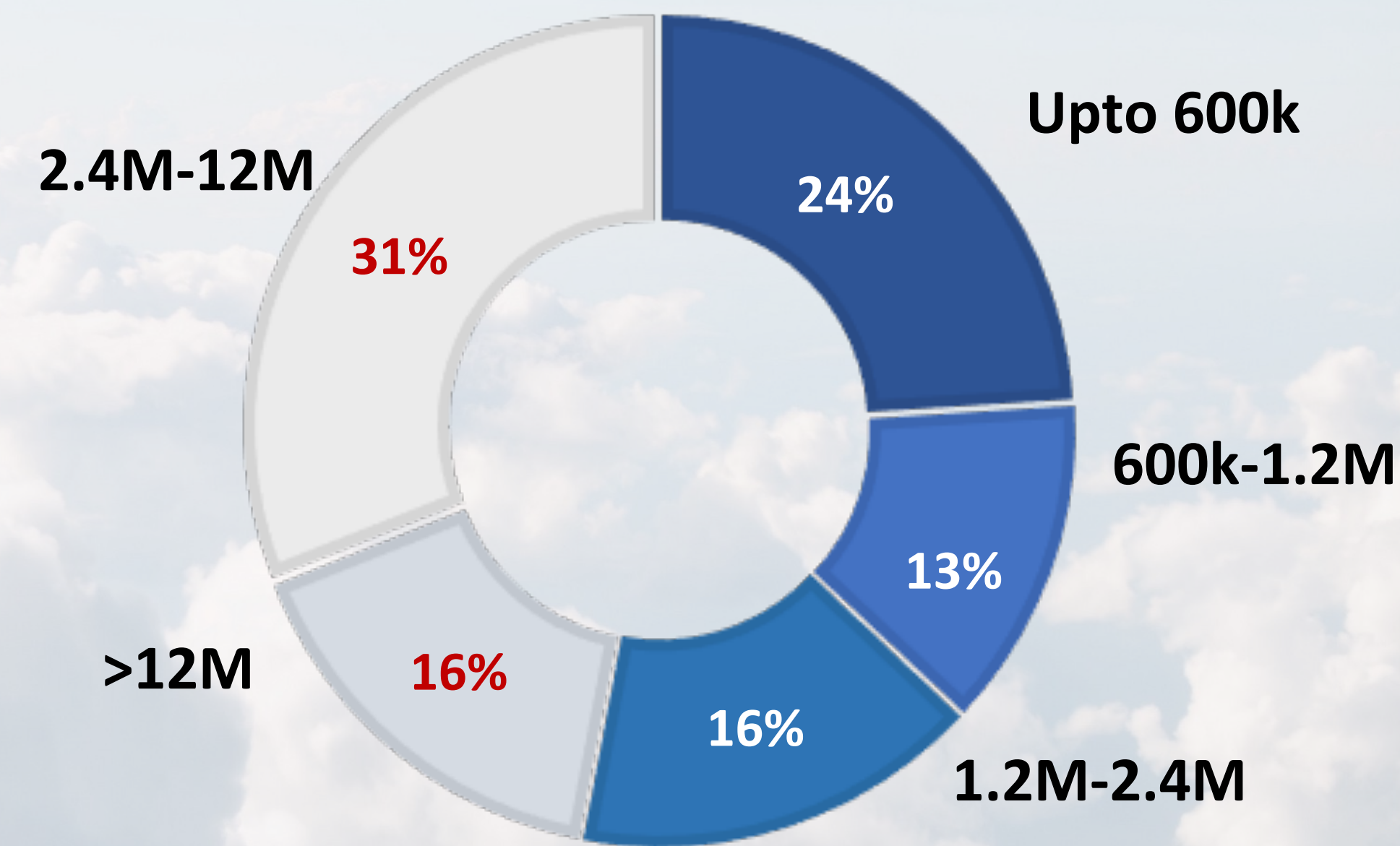
Cloud is about *how* you do computing,  
not *where* you do computing!

Paul Maritz, Former CEO, VMware

# PUSH FOR MORE CLOUD ADOPTION

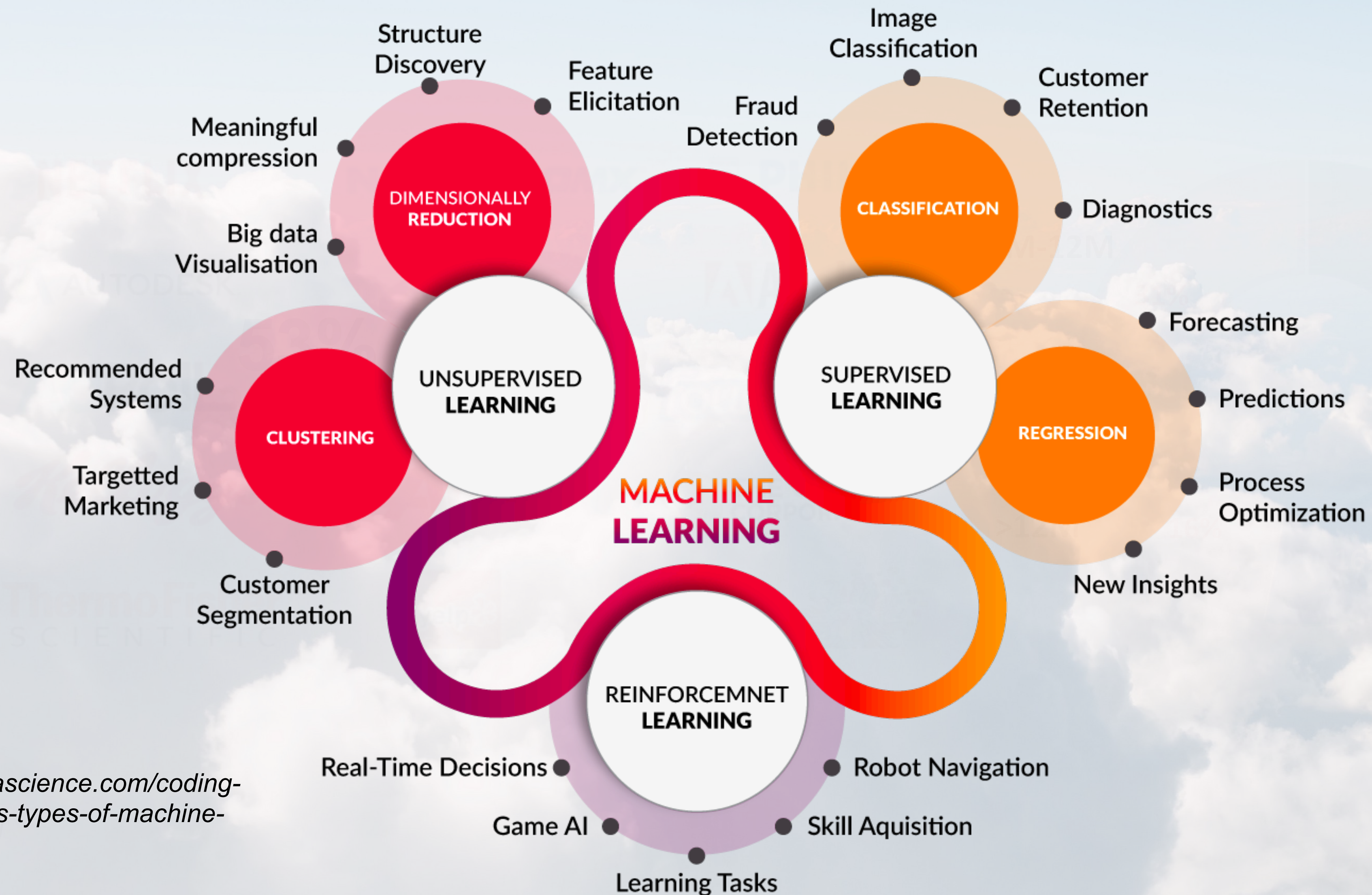


53%



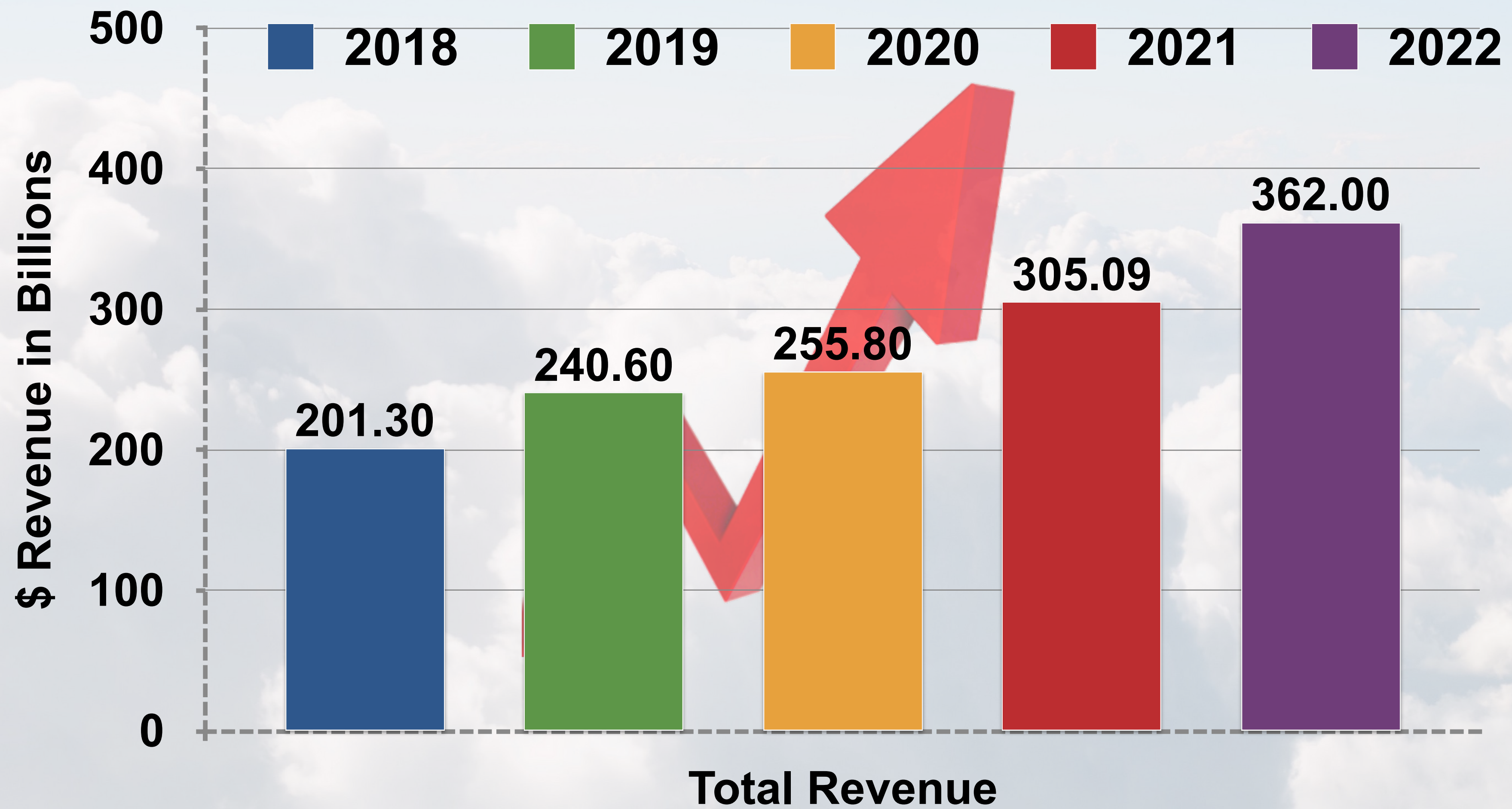
Source: Flexera 2020 Cloud

# PUSH FOR MORE CLOUD ADOPTION



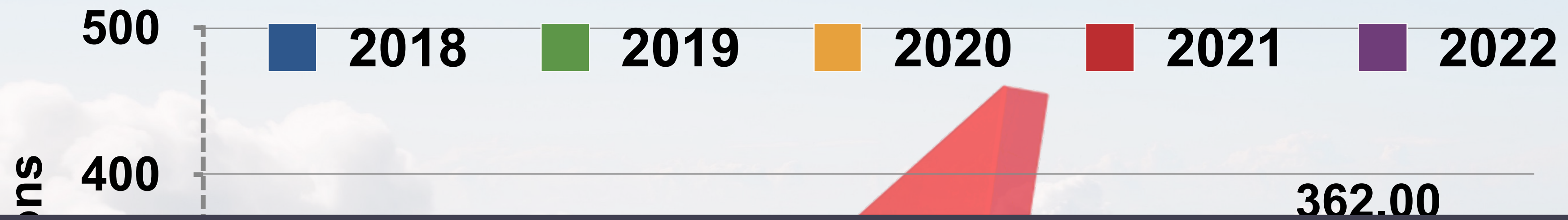
Source: <https://towardsdatascience.com/coding-deep-learning-for-beginners-types-of-machine->

# PUBLIC CLOUD REVENUE

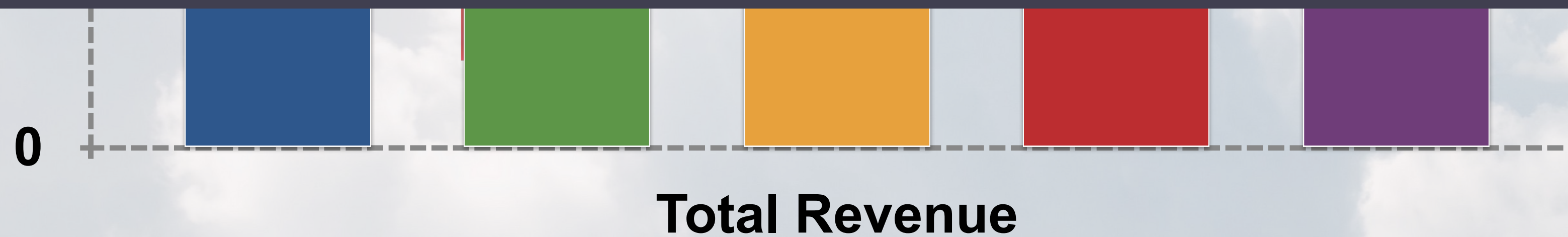


Source: Gartner

# PUBLIC CLOUD REVENUE



What is the problem?



Source: Gartner

# WE JUST GOT OUR CLOUD BILLS THIS MONTH



I don't have the money to pay this time! I should ask **Dr Kandemir's** Pcard!



I chose the wrong tier!  
Wasted **Dr. Bhuvan's** grant money!



I forgot to turn off my VMs! **Dr Kesidis** will be furious!



I exceeded my free quota!  
Will **Dr Das** help me?

# NOT ONLY GRAD STUDENTS

# WE JUST GOT OUR CLOUD BILLS THIS MONTH

I don't have the money to pay this time! I should ask **Dr Kandemir's** Pcard!

I chose the wrong tier!  
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## Why is cost important?

## BUT ALSO CLOUD CLIENTS



# TENANT-SIDE PROBLEMS

~35%



~77%



~73%



Resource Selection



AutoScaling

# TENANT-SIDE PROBLEMS

~35%



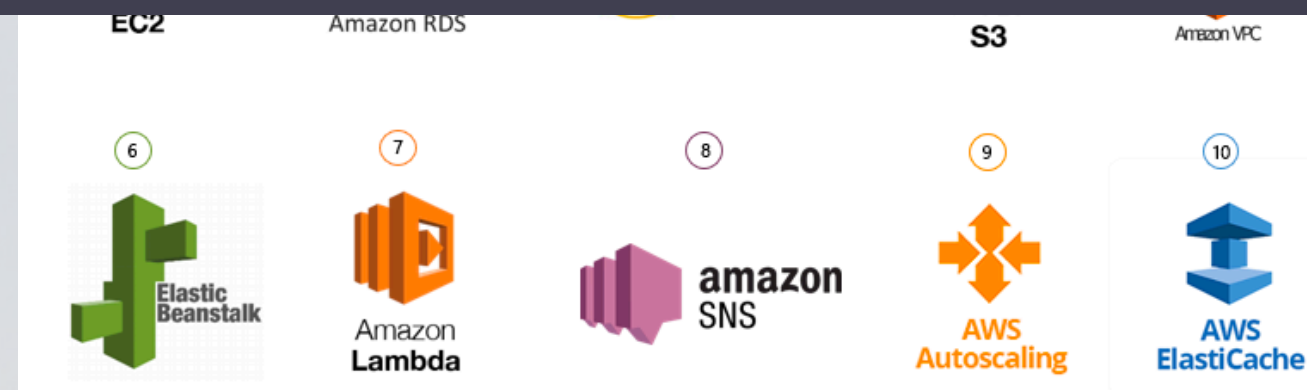
~77%



~73%



## What about providers?



Resource Selection



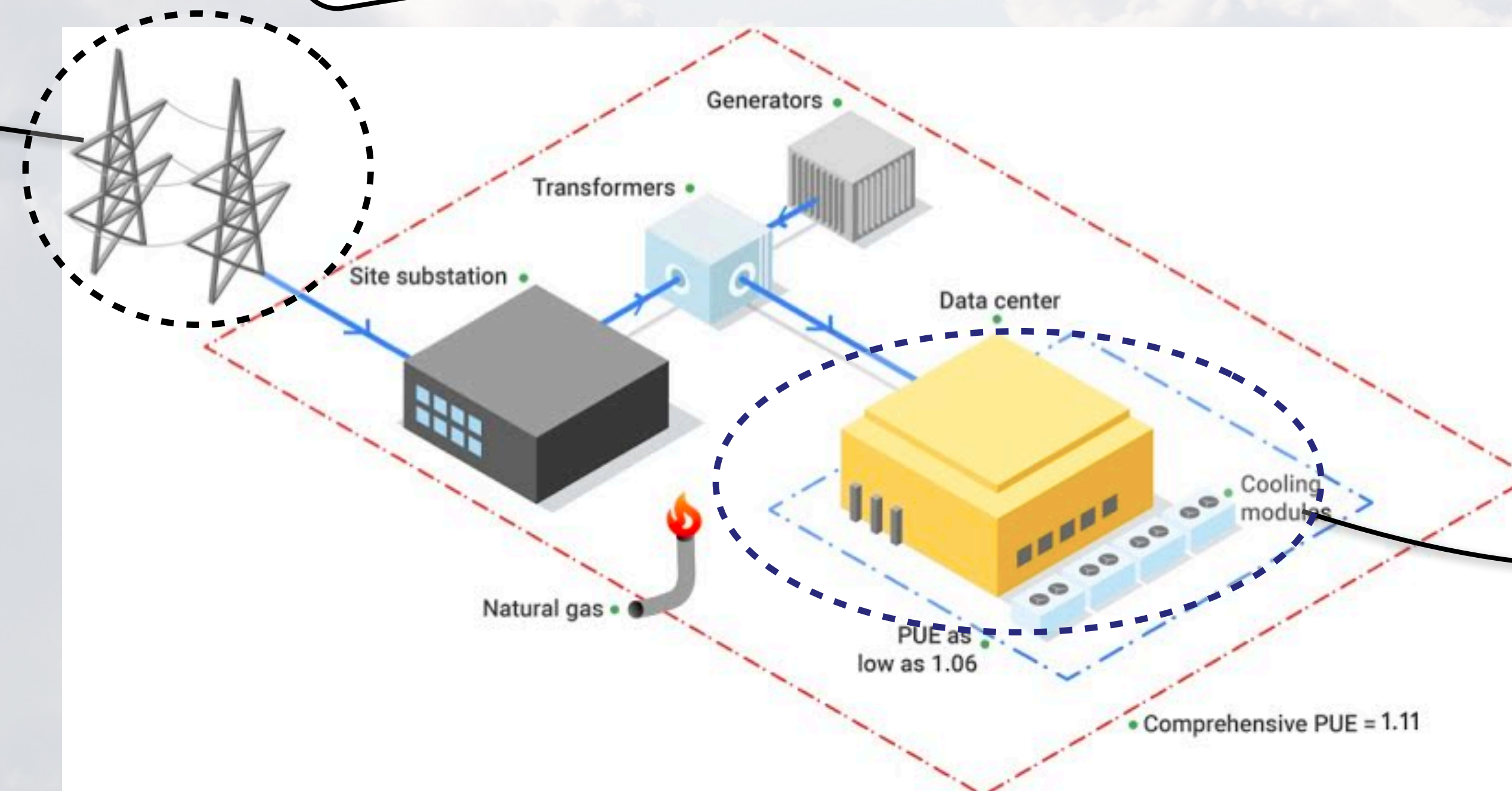
AutoScaling

# PROVIDER EXPENDITURE

OpEx

CapEx > ~5x OpEx !

CapEx



Amortized cost of 50000 servers in Microsoft datacenter. Source: The Cost of Cloud, ACM SIGCOMM'09

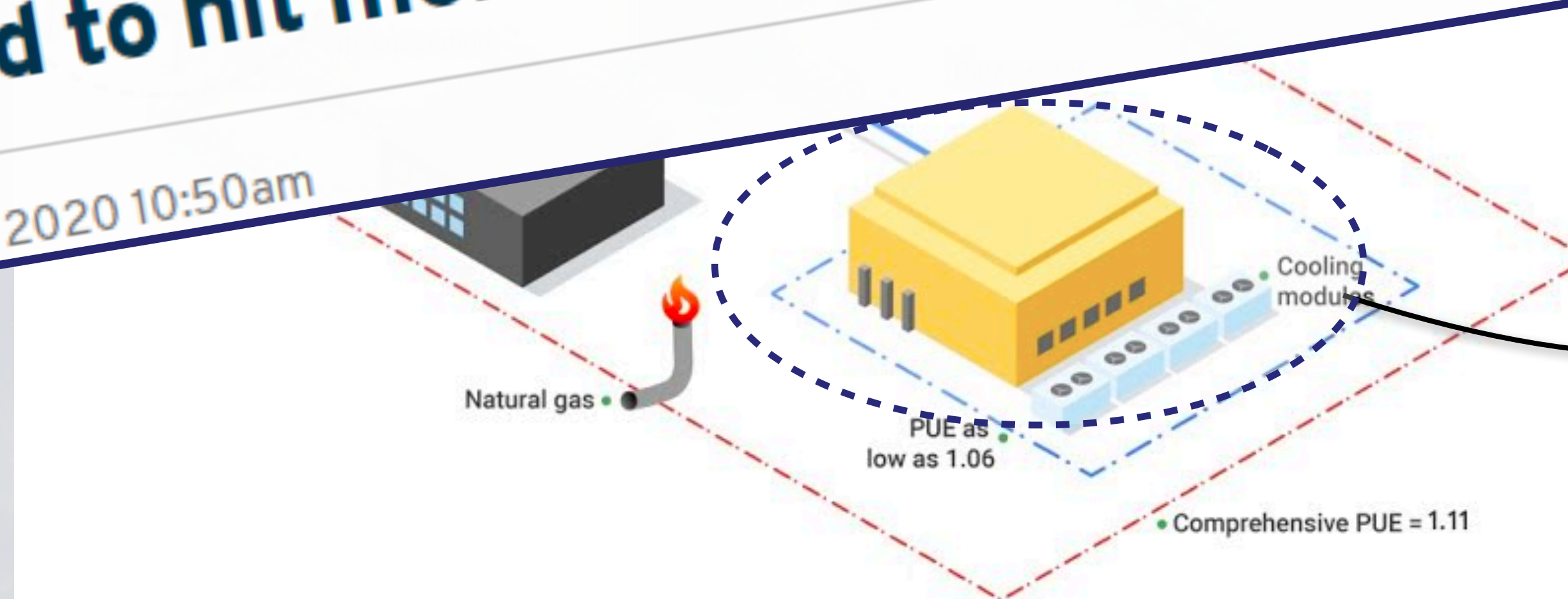
# PROVIDER EXPENDITURE

OpEx

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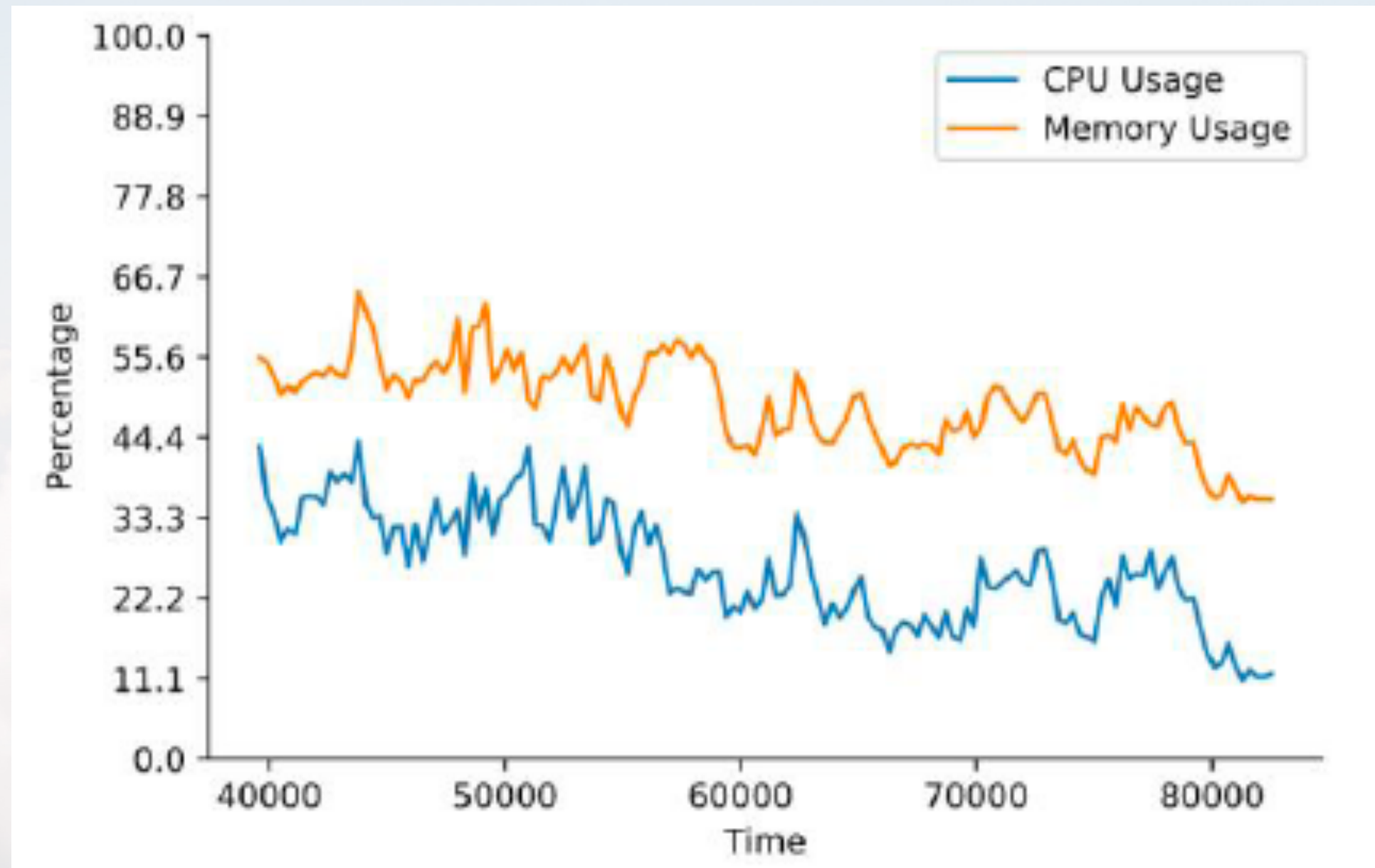
Report: Despite Covid-19 disruption in 2020, data center capex poised to hit more than \$200B over next five years

by Mike Robuck | Jul 24, 2020 10:50am



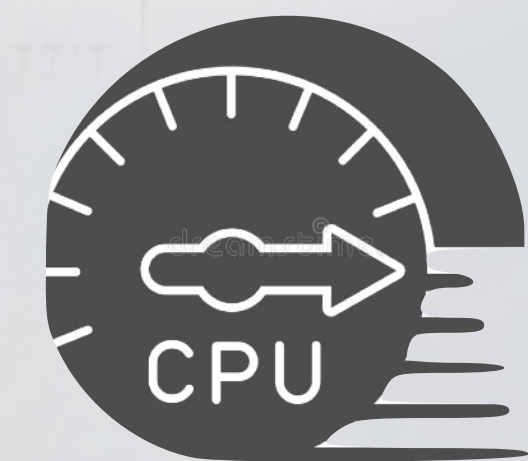
Amortized cost of 50000 servers in Microsoft datacenter. Source: The Cost of Cloud, ACM SIGCOMM'09

# PROVIDER SIDE PROBLEMS

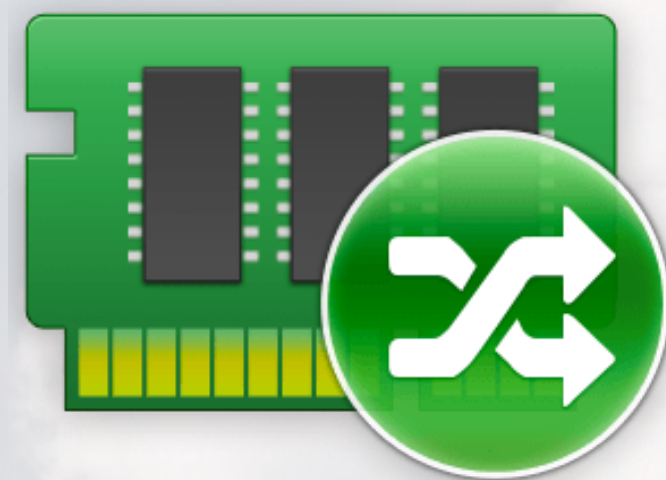


Source: Alibaba Datacenter Case Study, IEEE Access '19

40000 20000 20000 10000 80000



~13-40%



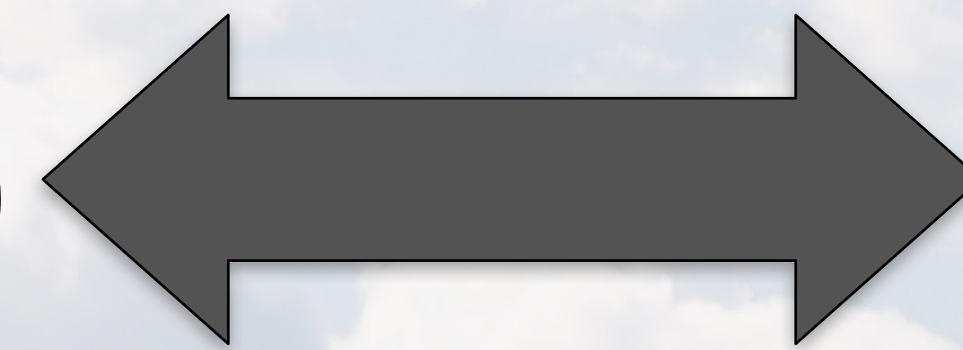
~42-65%

Overstated Requirements

Communication



Tenants



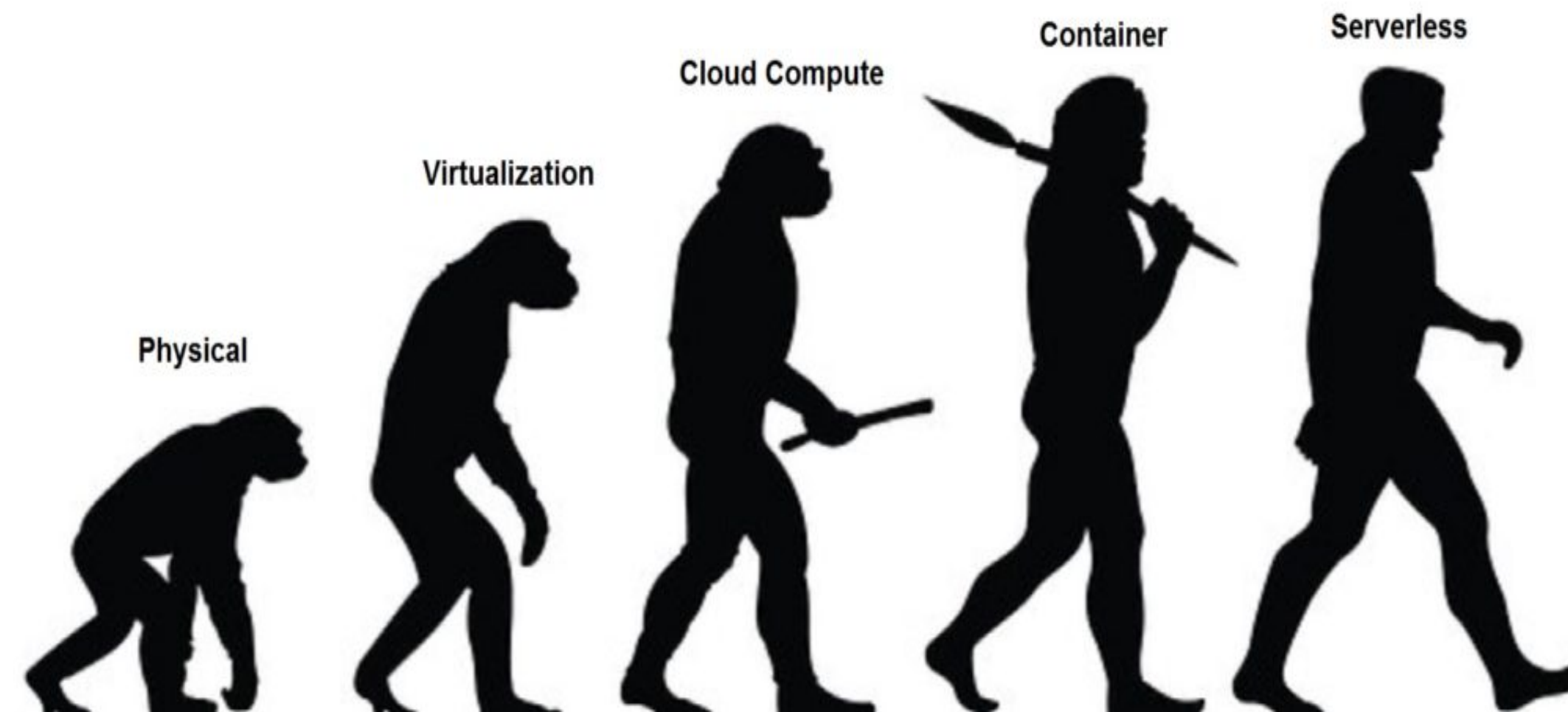
Providers

Blackbox Applications

Overprovisioning



# SERVERLESS COMPUTING

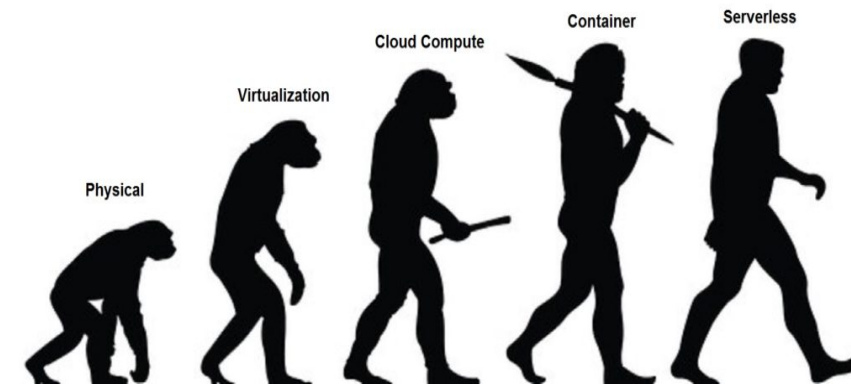


"...Distributed Event-based programming Service..." - **OpenWhisk**

"Run code without thinking about servers. Pay for only the compute time you consume" - **AWS Lambda**

"...logic can be spun up on-demand in response to events originating from anywhere..." - **Google Cloud Functions**

# SERVERLESS COMPUTING



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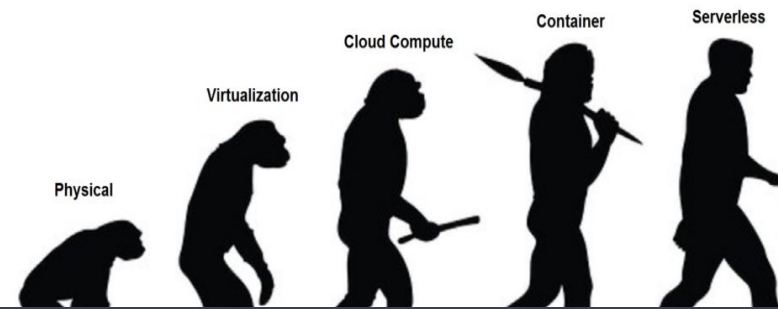
"...logic can be spun up on-demand in response to events originating from anywhere...." - **Google Cloud Functions**



**Very Fast  
Startup**



# SERVERLESS COMPUTING



Hard to estimate demand  
Guaranteeing Performance

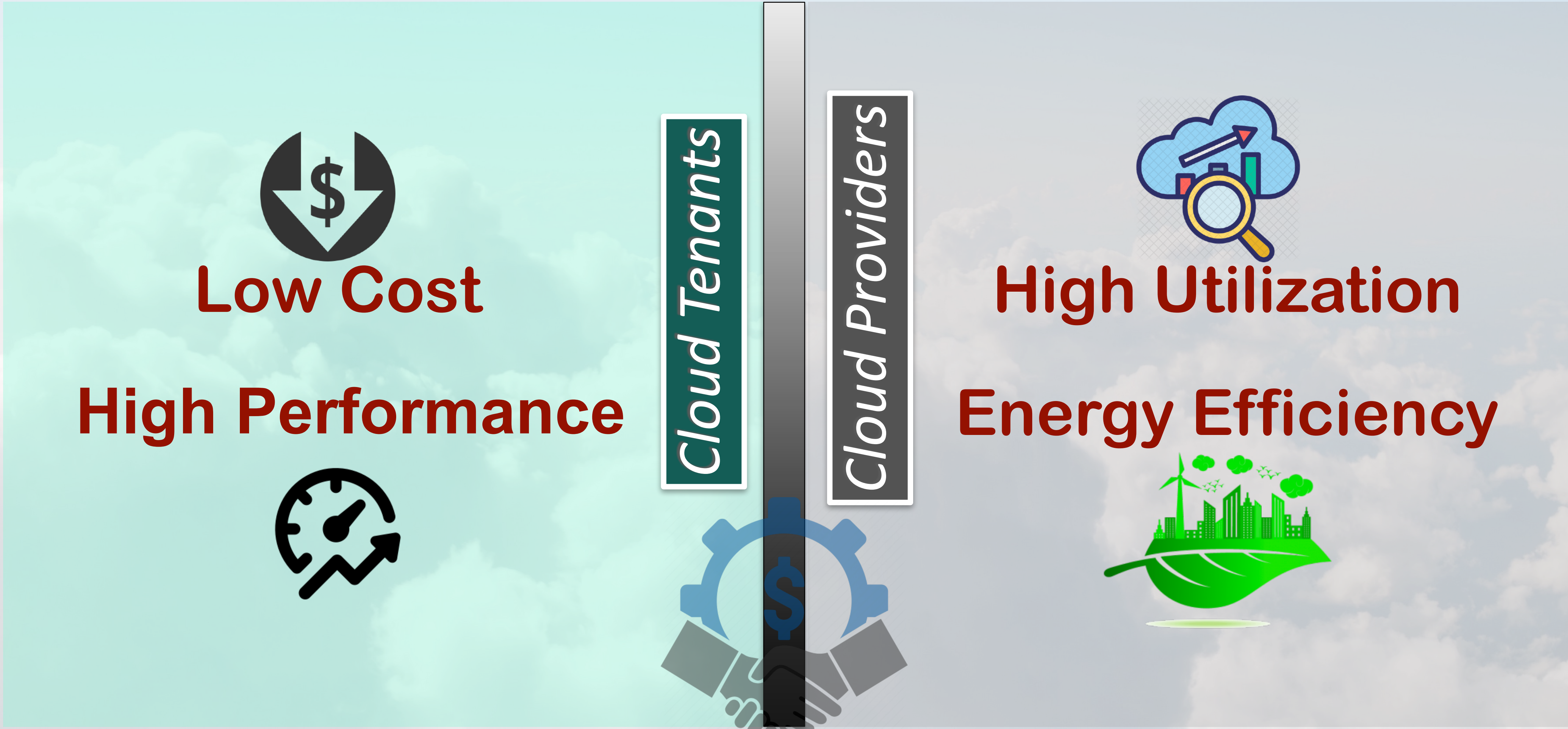
Very Fast  
Startup

58%

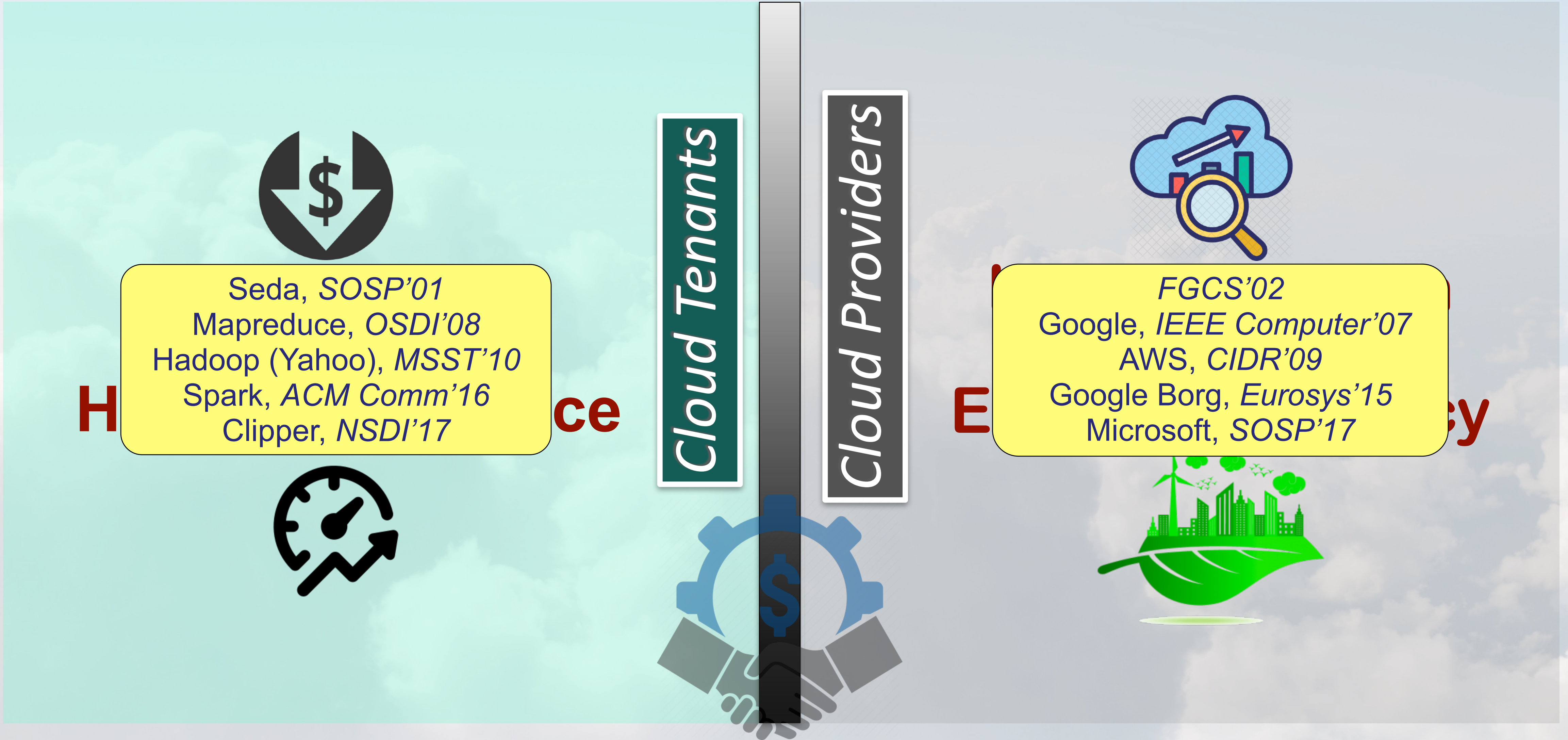




# WHAT WE NEED ?



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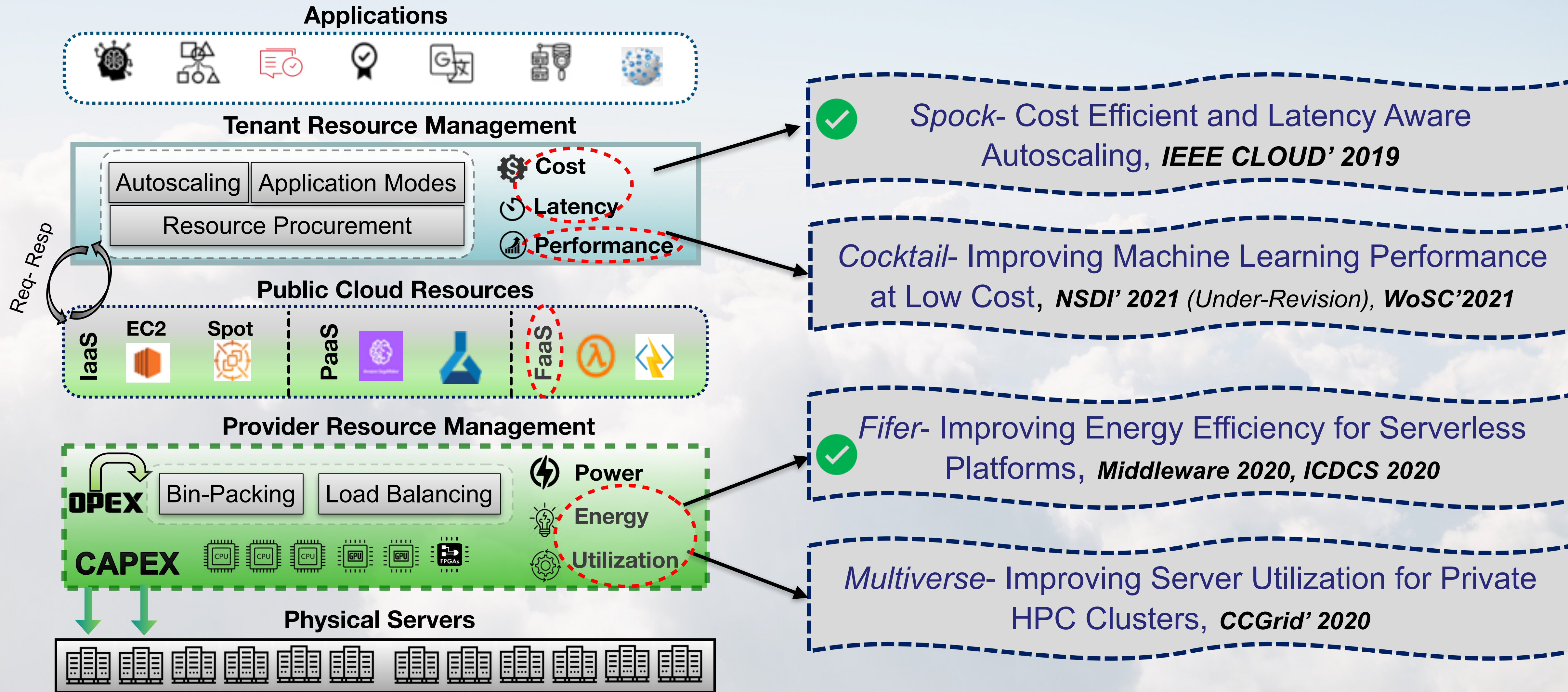
# WHAT WE NEED ?



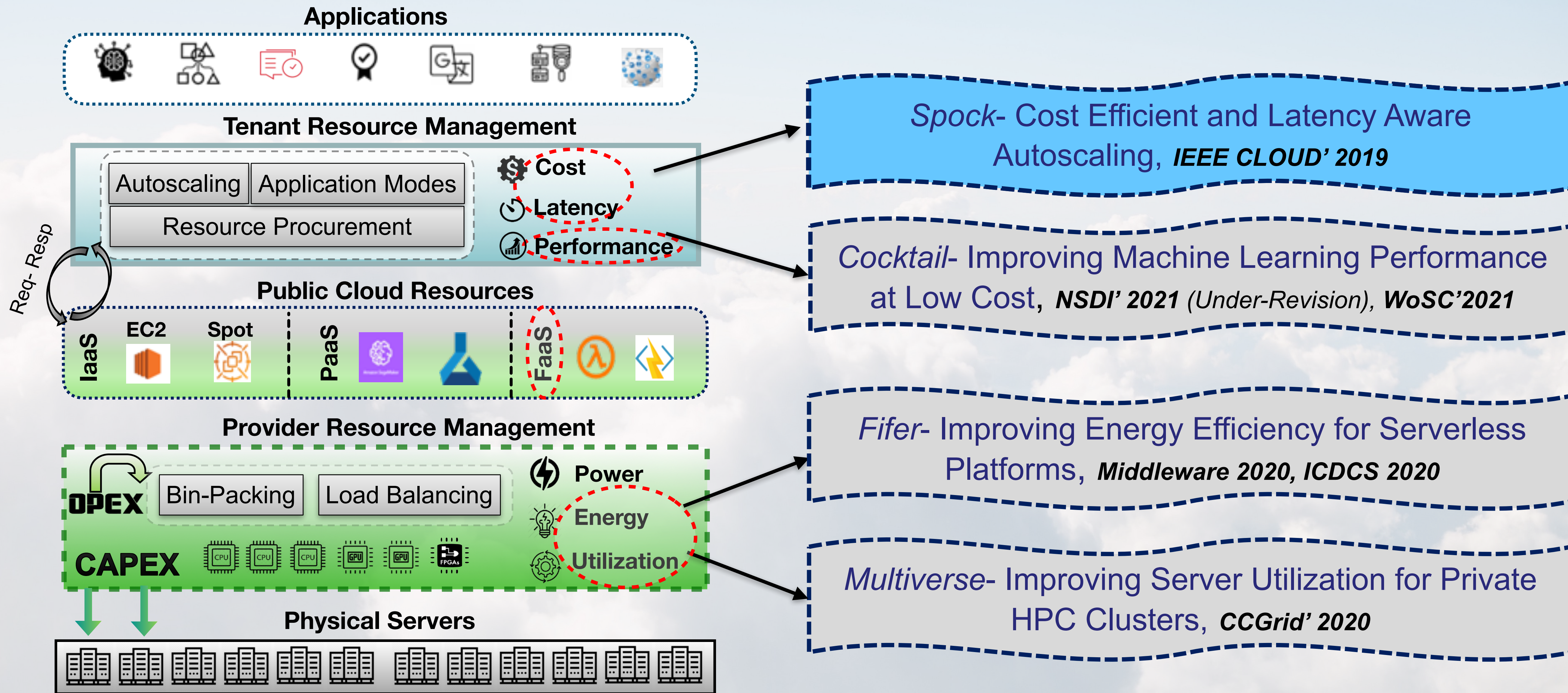
## How to solve?



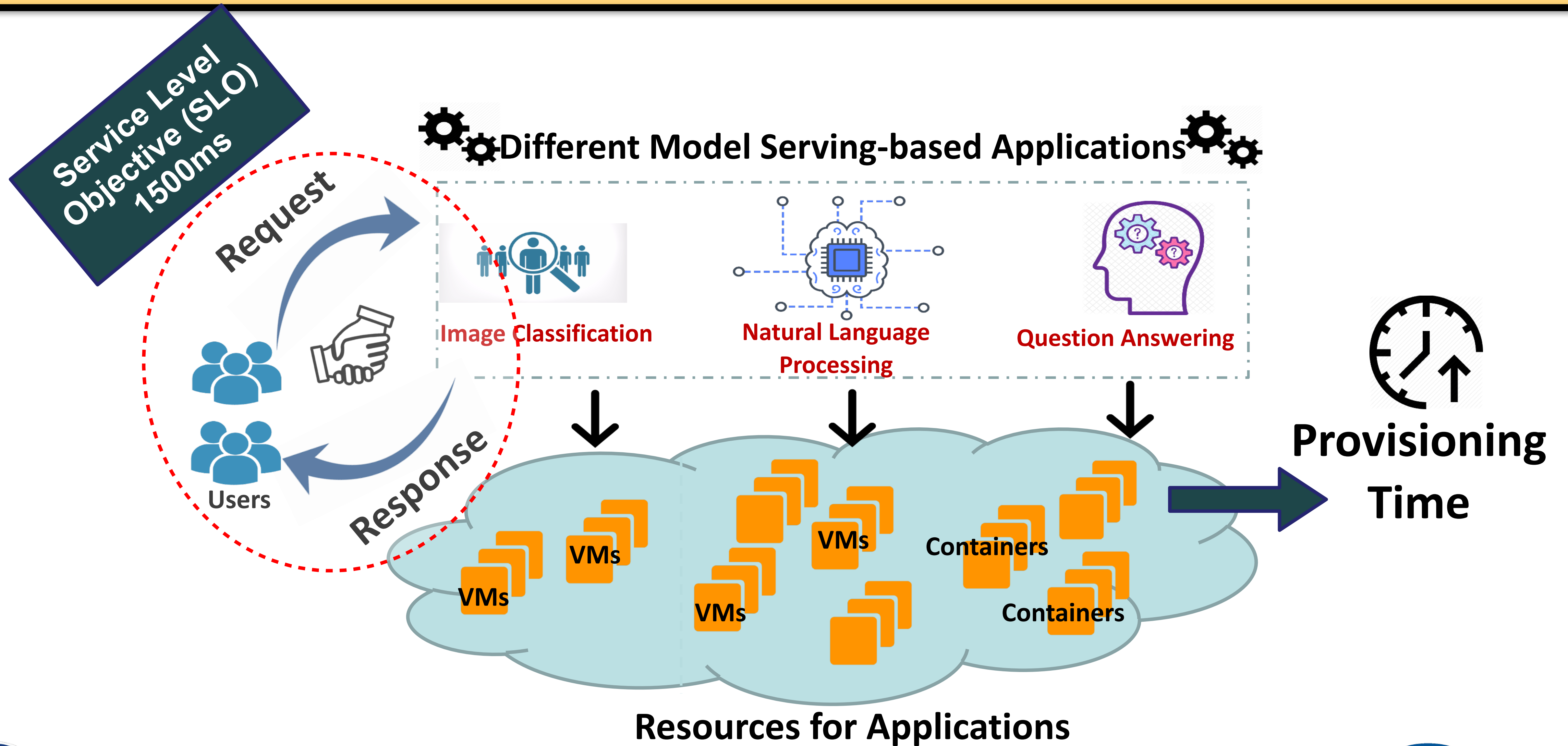
# DISSERTATION CONTRIBUTIONS



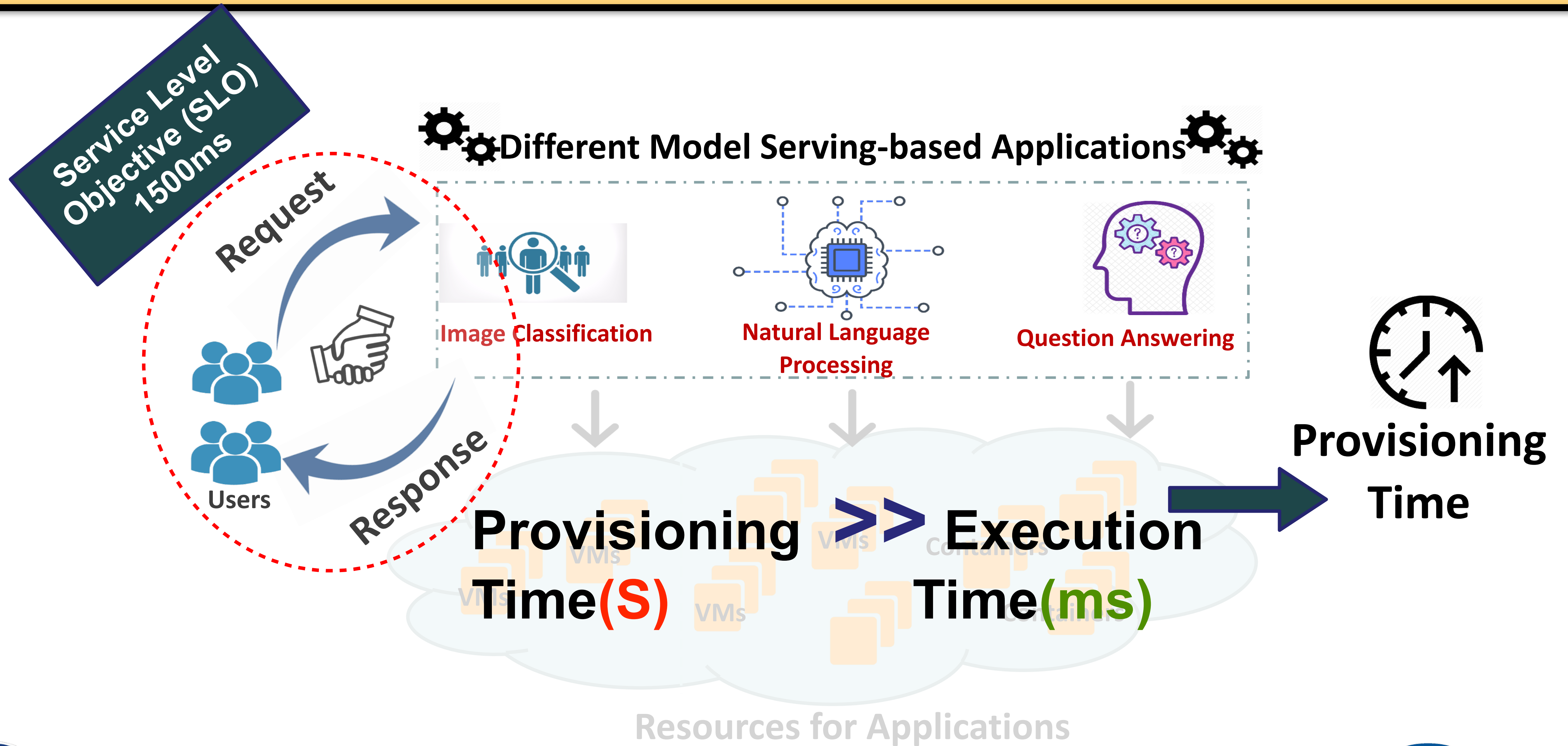
# DISSERTATION CONTRIBUTIONS



# MODEL SERVING HOSTED ON CLOUD



# MODEL SERVING HOSTED ON CLOUD



# PRIOR WORKS

- Utilization based autoscaling- *Urgaonkar et al PODC'03*
  - ➔ Not suitable for millisecond scale applications
- Relaxed VM scale down - *Gandhi et al SC'12, TOCS'12*
  - ➔ Intermittent over-provisioning
- Exploiting different VM instance types *Wang et al. Eurosys'17,*
  - ➔ They are complementary to our proposal.



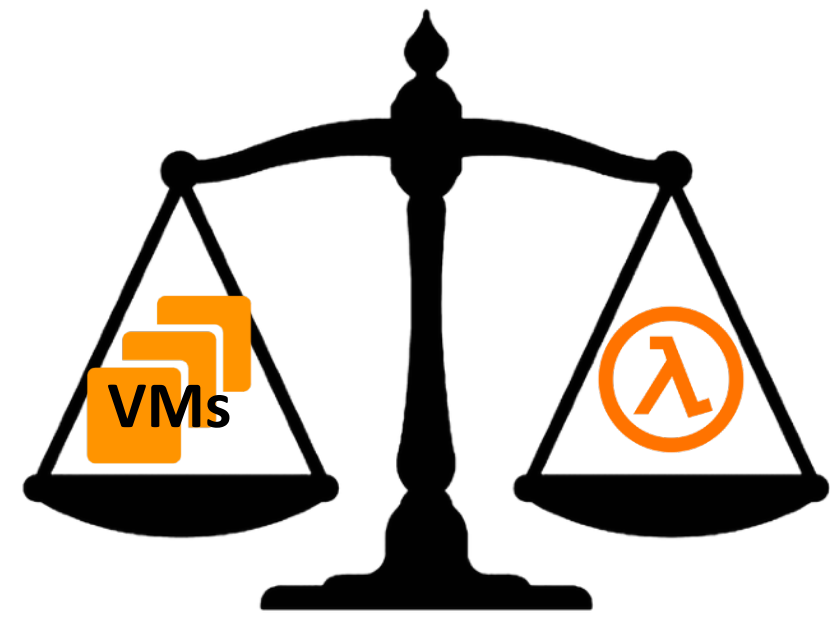
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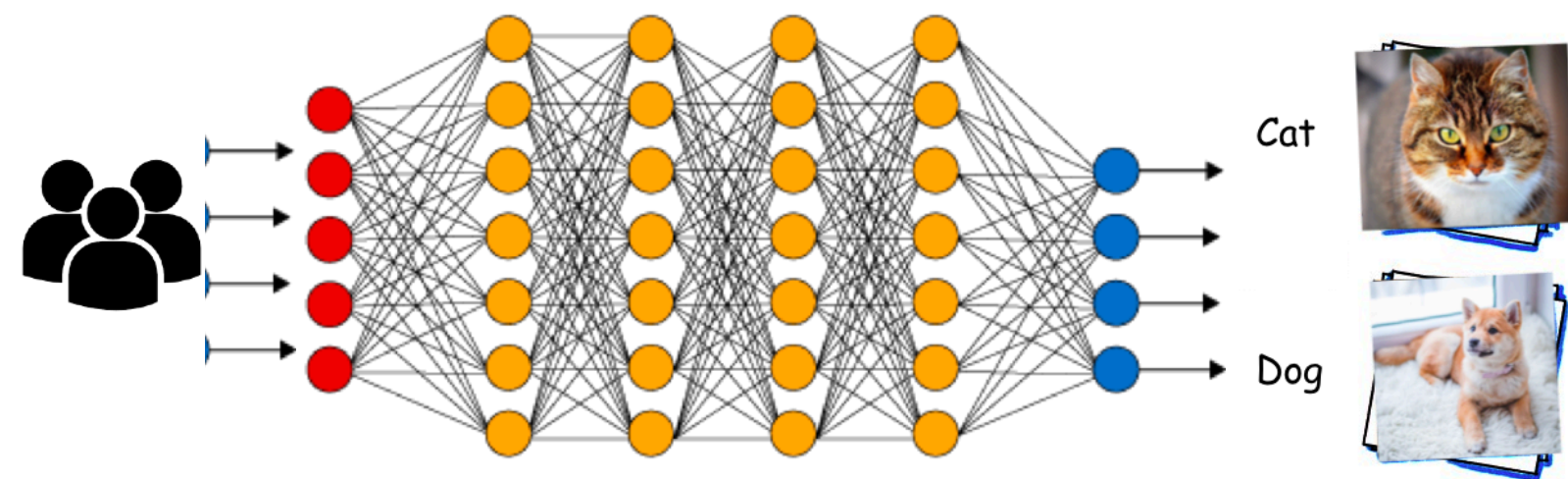
Only VM based solutions are largely expensive



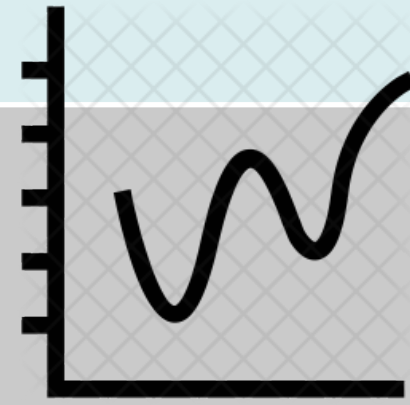

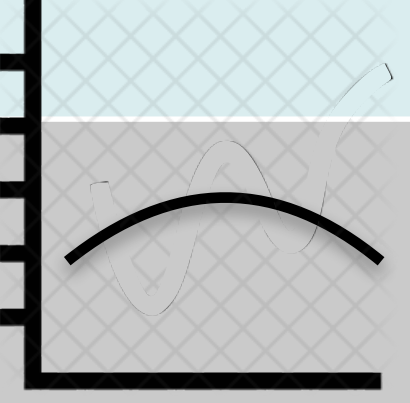

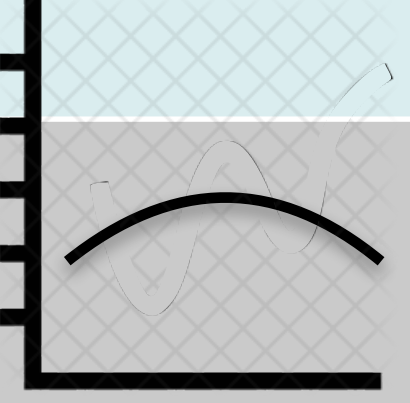

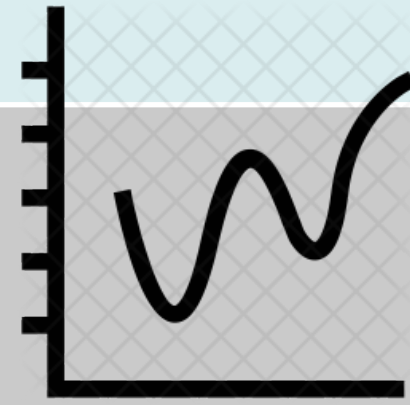

- Exploiting different VMI instance types *Wang et al. Eurosys'17,*
  - ➔ They are complementary to our proposal.

# KEY FINDINGS



## Deep Learning Inferences



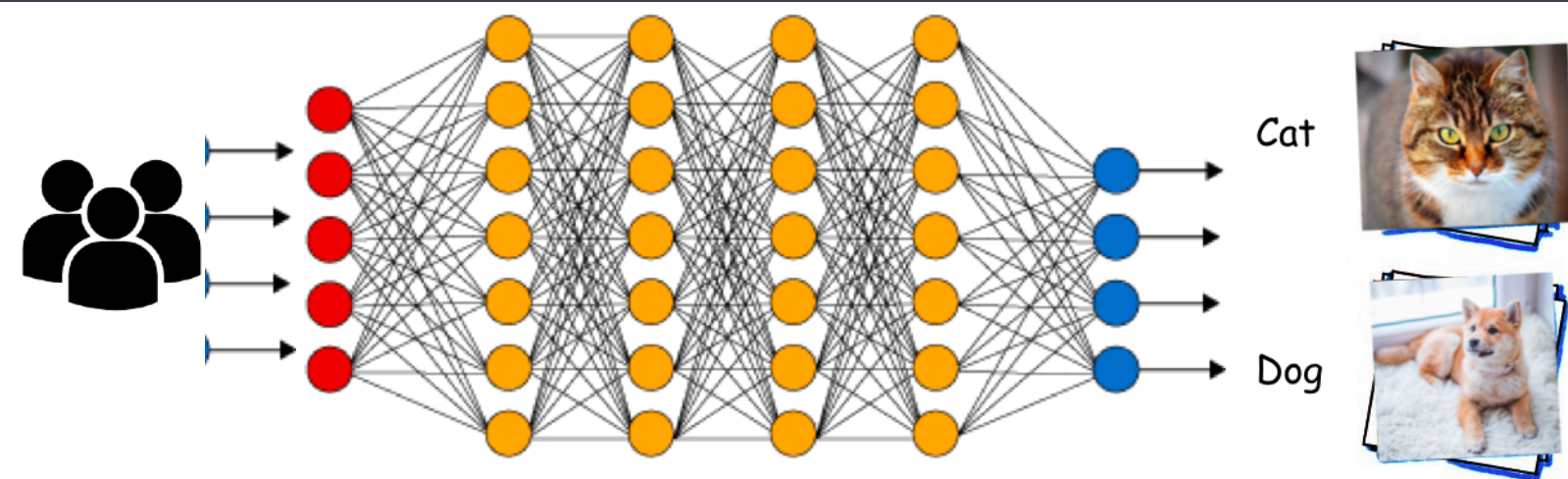
Arrival	Resource	 Cost	 SLO
Bursty 		Pay per use 😊	Pre warmed 😊
		Over provisioned 😞	Too much Scaling 😞
Predictable 		Per-unit Cost 😞	Pre warmed 😊
		Known Demand 😊	Reduced Scaling 😊

# KEY FINDINGS



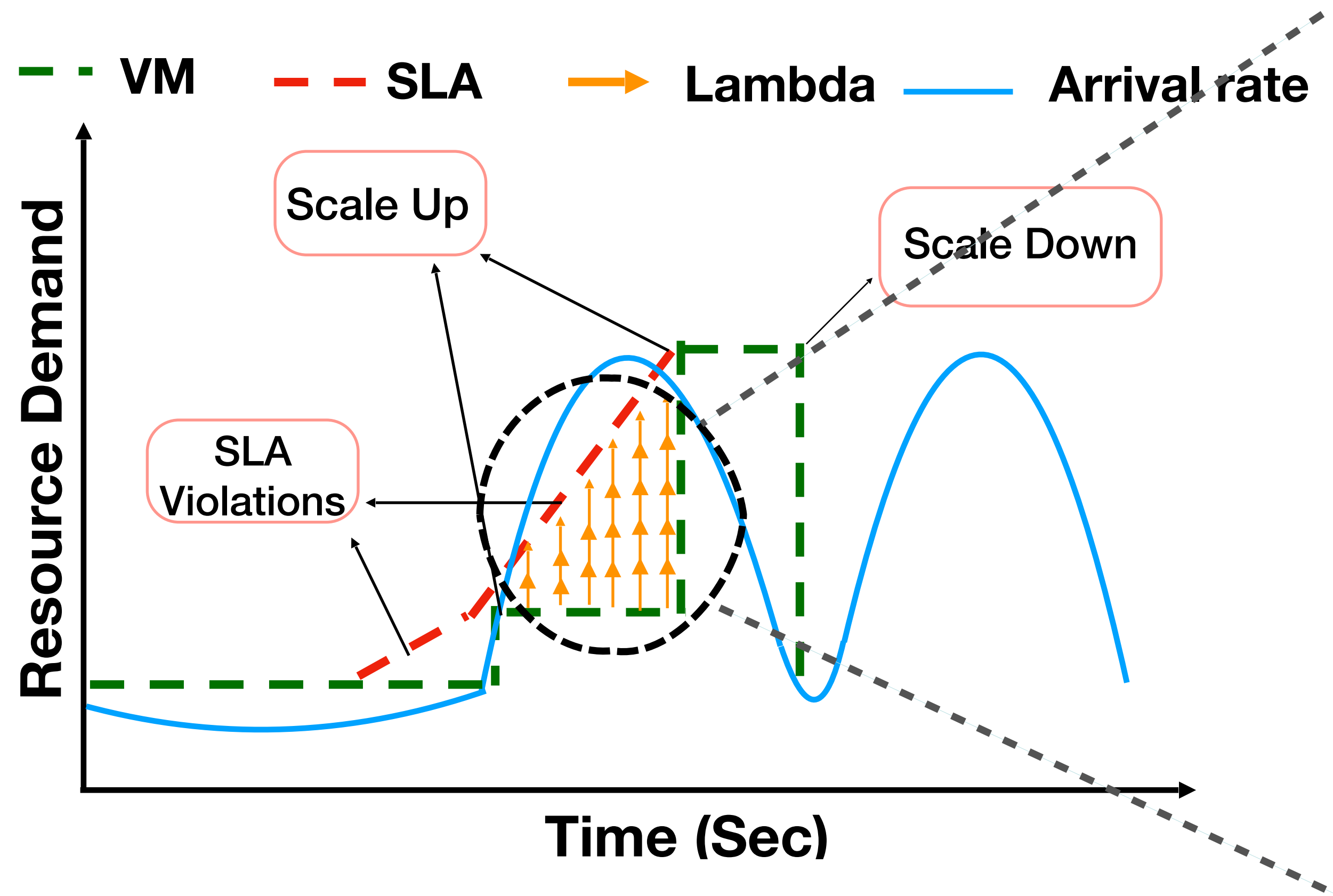
Arrival	Resource	Cost	SLO
...	...	...	...

Can we multiplex both?



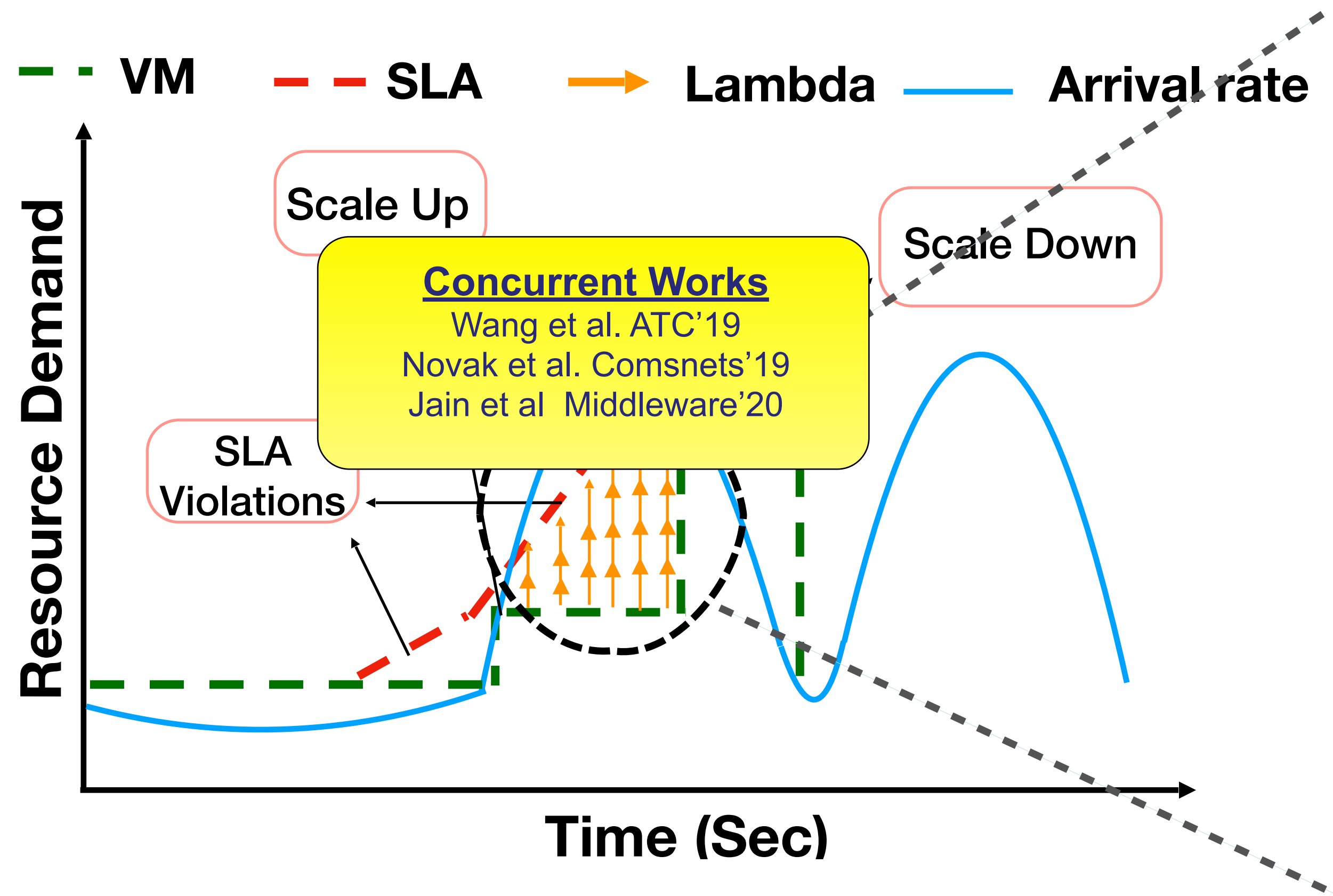
		Cost	warmed
		Known Demand	Reduced Scaling

# SPOCK: EXPLOITING SERVERLESS FUNCTIONS FOR SLO AND COST AWARE AUTOSCALING



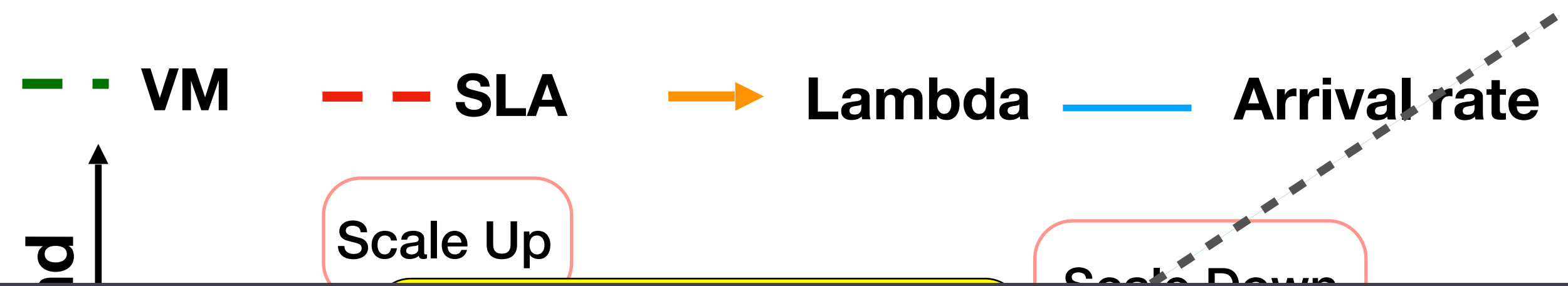
- Offload queries to lambdas while starting new VMs.
- Reduces SLO violations during request surge.
- Reduce intermittent over-provisioning VMs

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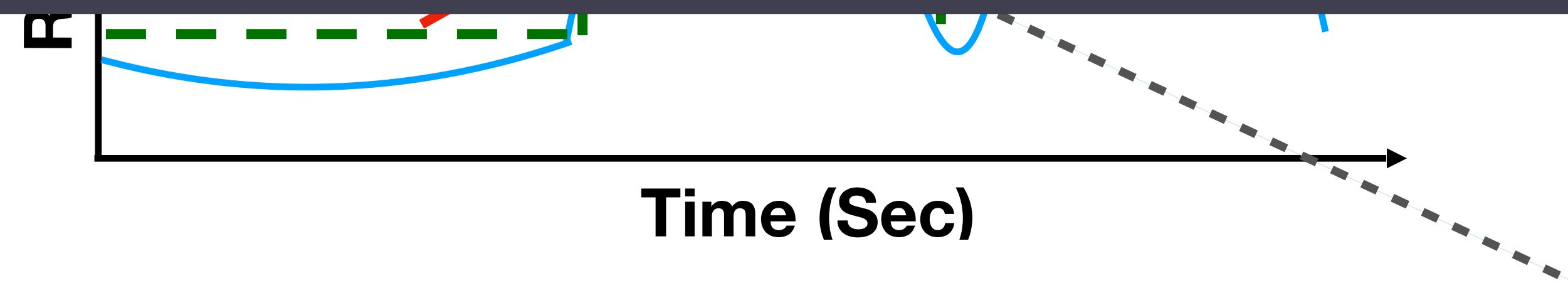
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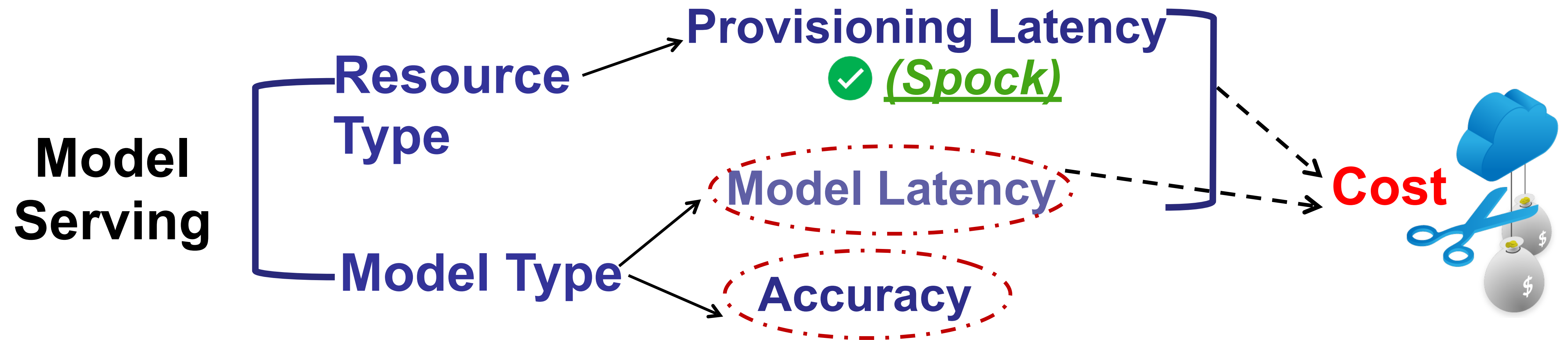
➤ Offload queries to lambdas while starting new VMs.

Spock reduces SLO violations by **~74%** with **~33%** cost savings

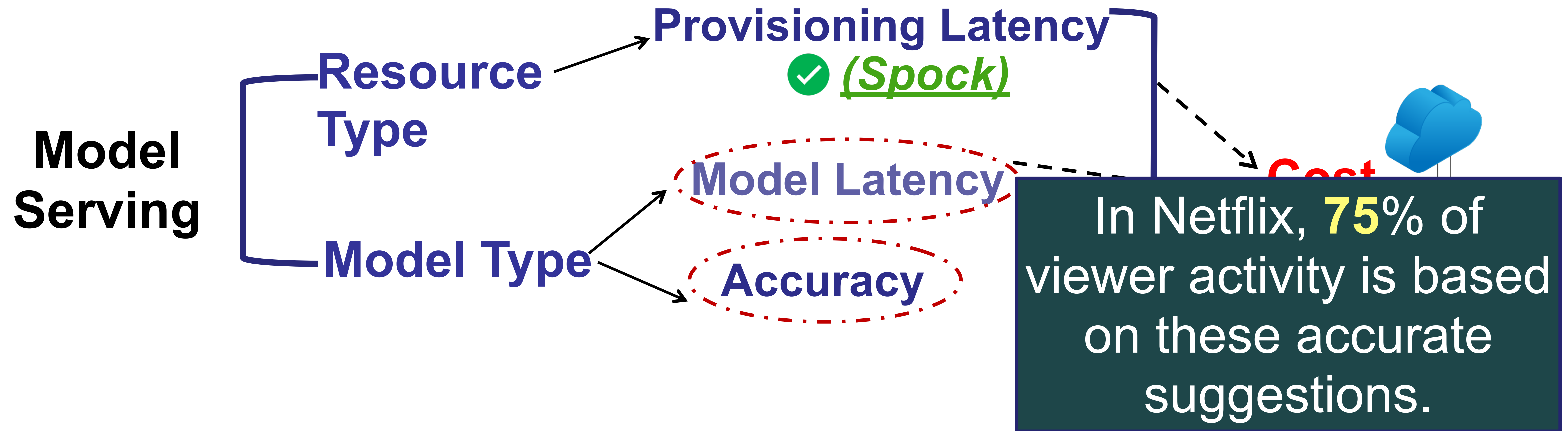


➤ Reduce intermittent over-provisioning VMs

# MODEL SERVING CHALLENGES



# MODEL SERVING CHALLENGES



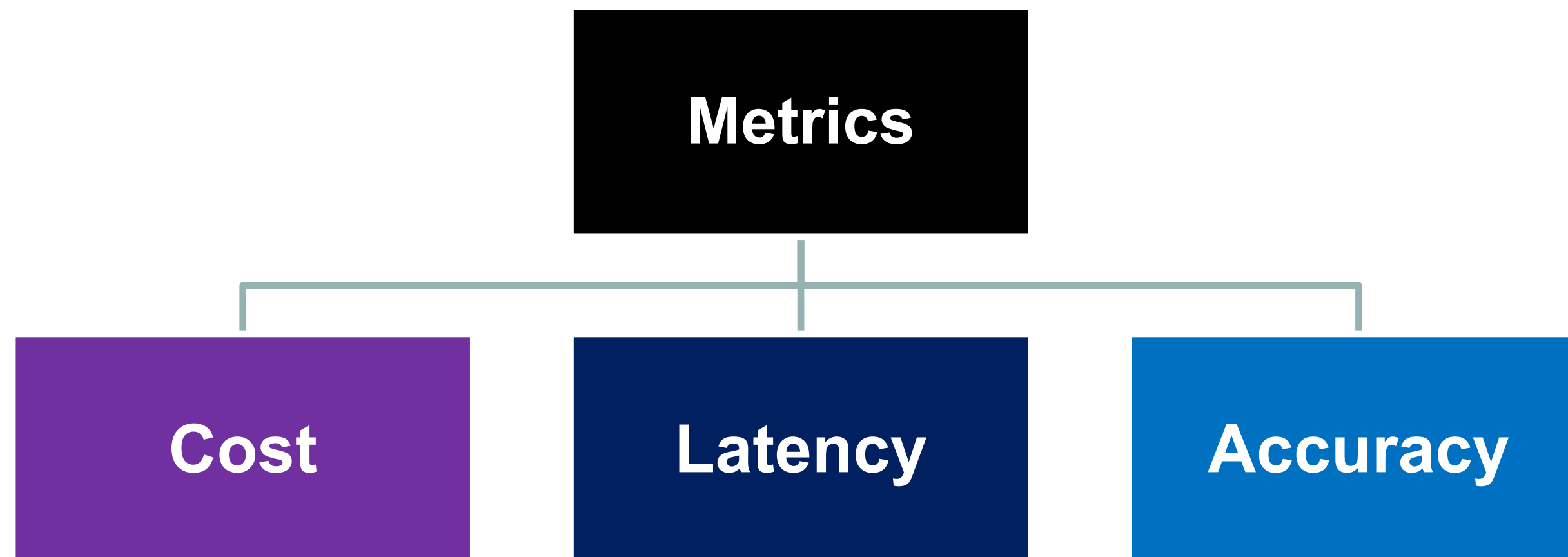


# MODEL SERVING CHALLENGES

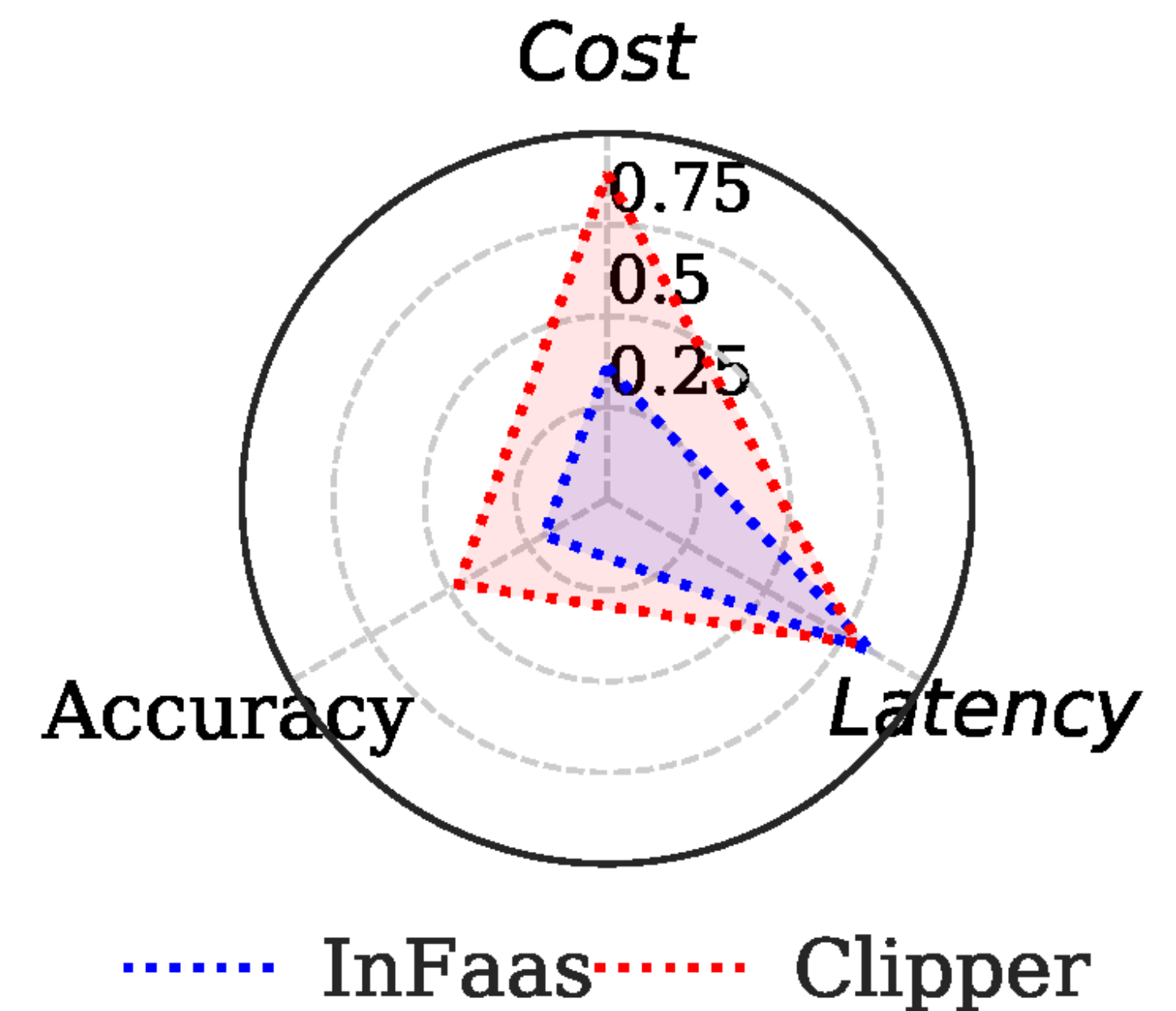
Resource → Provisioning Latency (Spock)

How to improve accuracy with low latency and low cost?

# PRIOR WORK IN MODEL SERVING

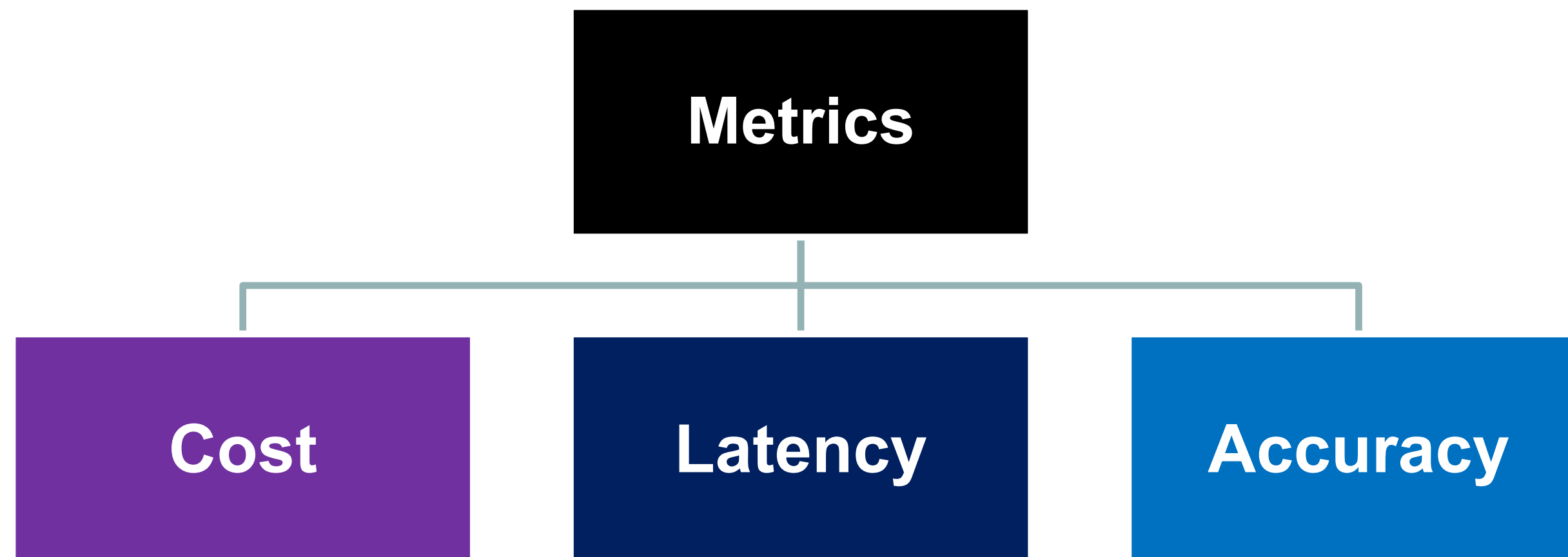


- **InFaas** uses different resource types to ensure low latency at low cost.
- **Clipper** uses model ensembling to achieve higher accuracy.



Crankshaw et al CIDR'15, NSDI'17, SoCC'20  
Yadawkar et al Arxiv'19

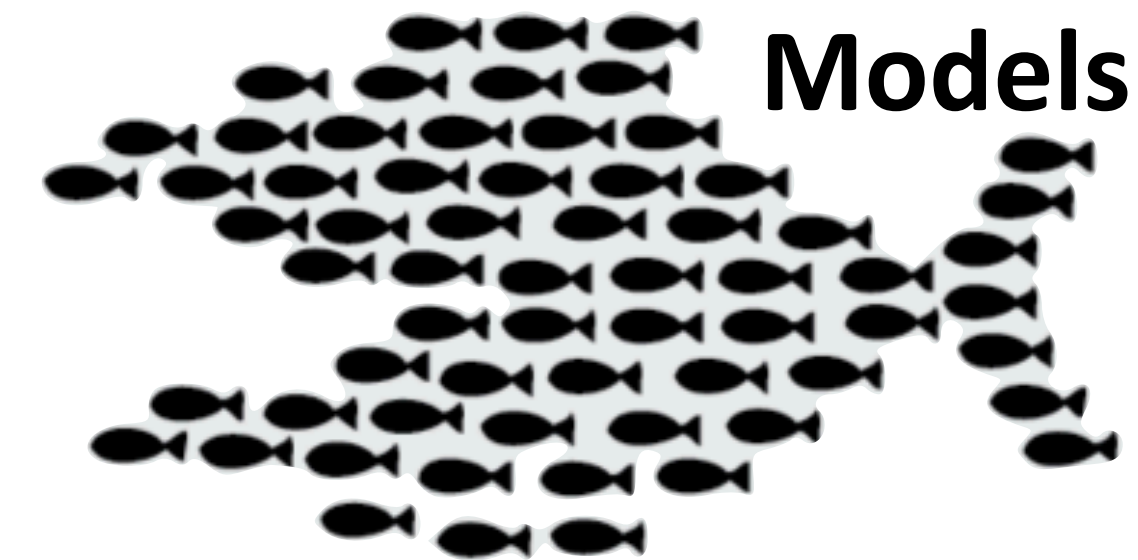
# PRIOR WORK IN MODEL SERVING



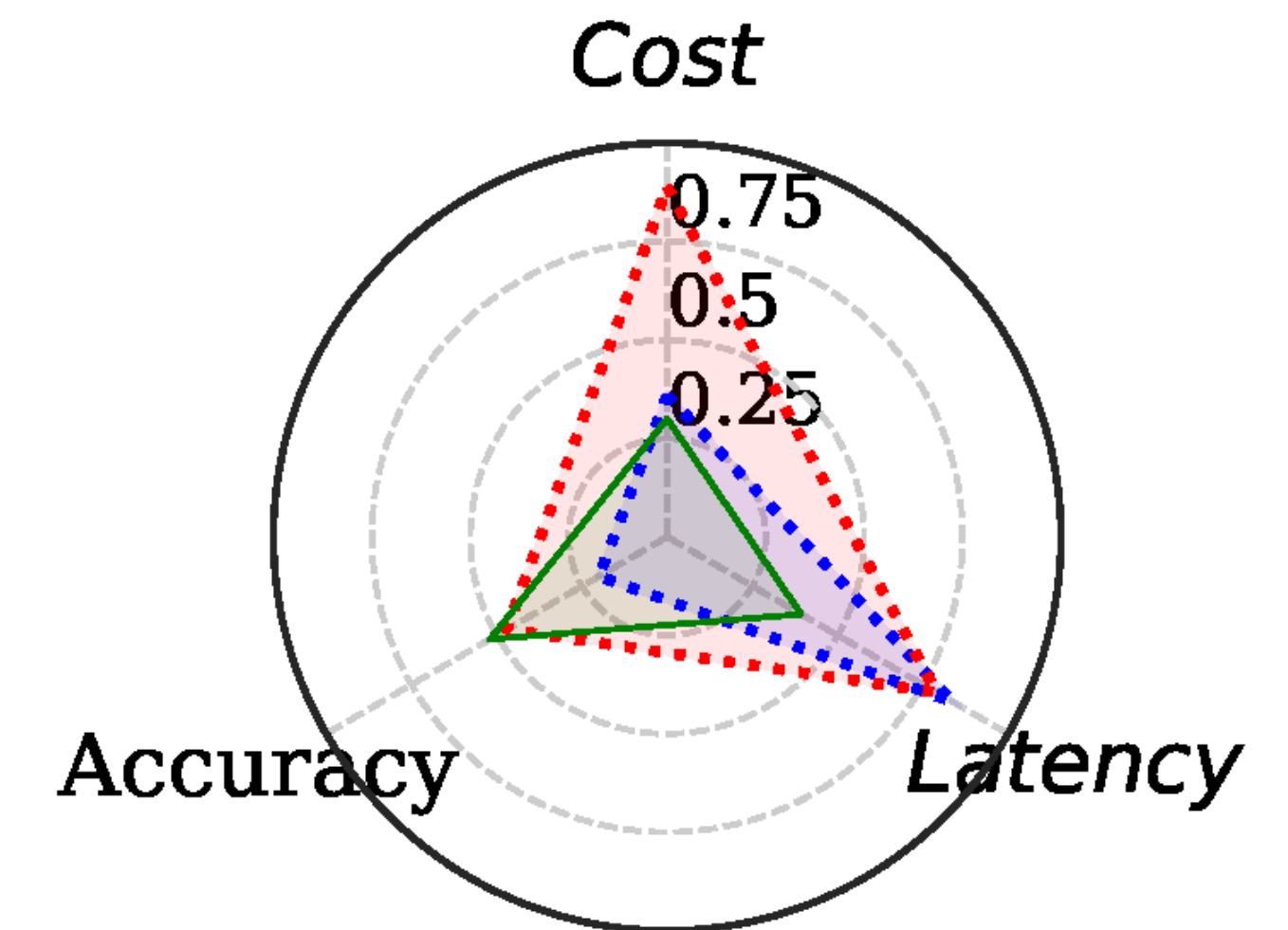
Large Model



Small Models



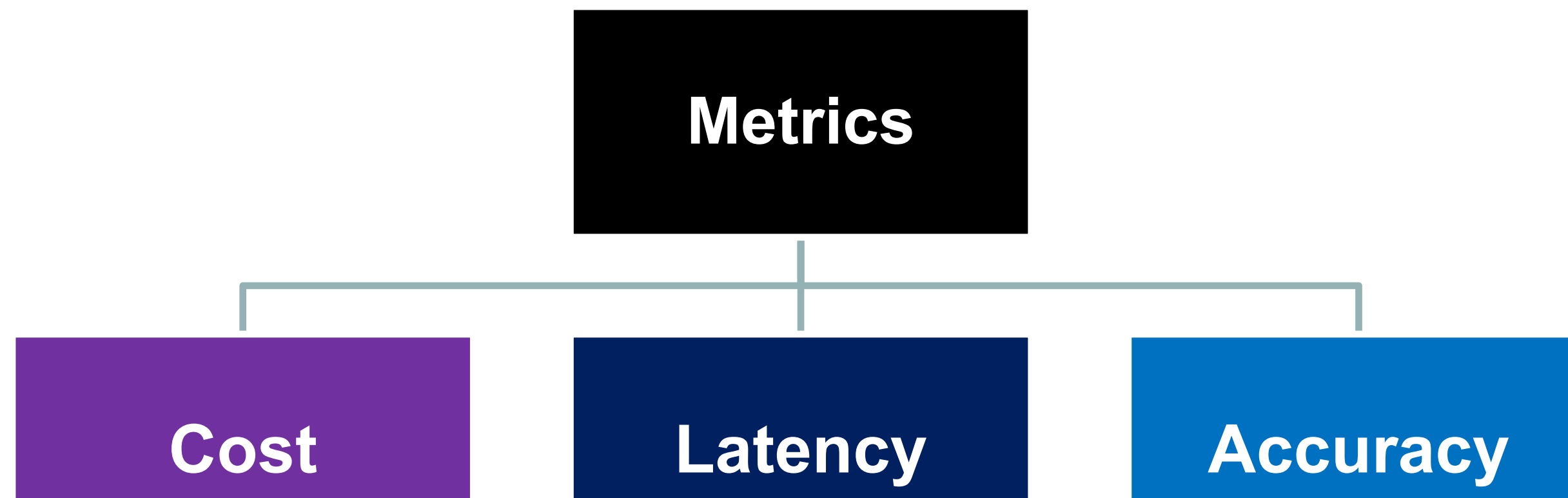
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..... InFaas ..... Clipper — Cocktail

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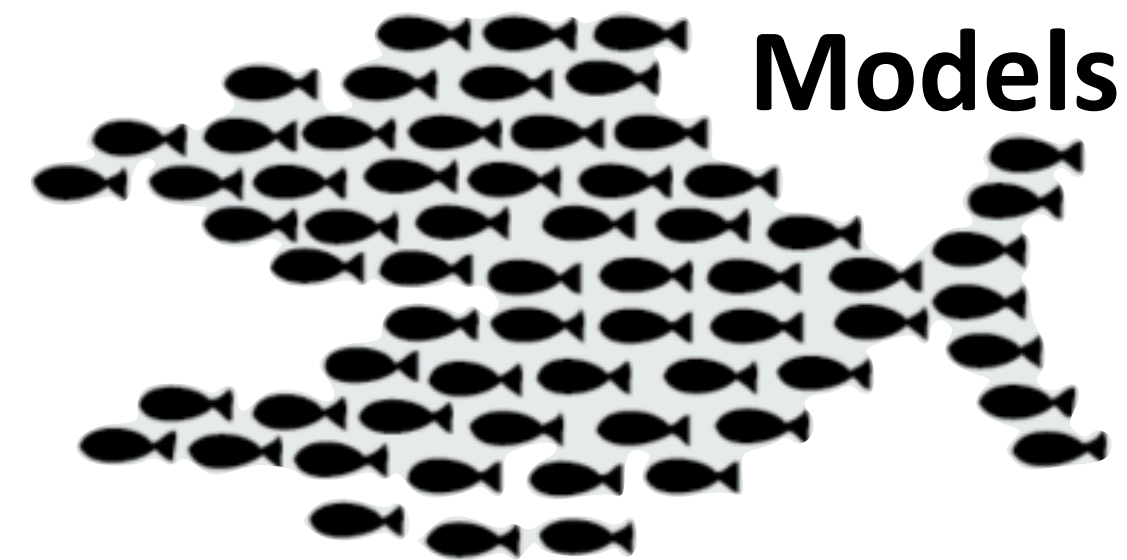
# PRIOR WORK IN MODEL SERVING



Large Model

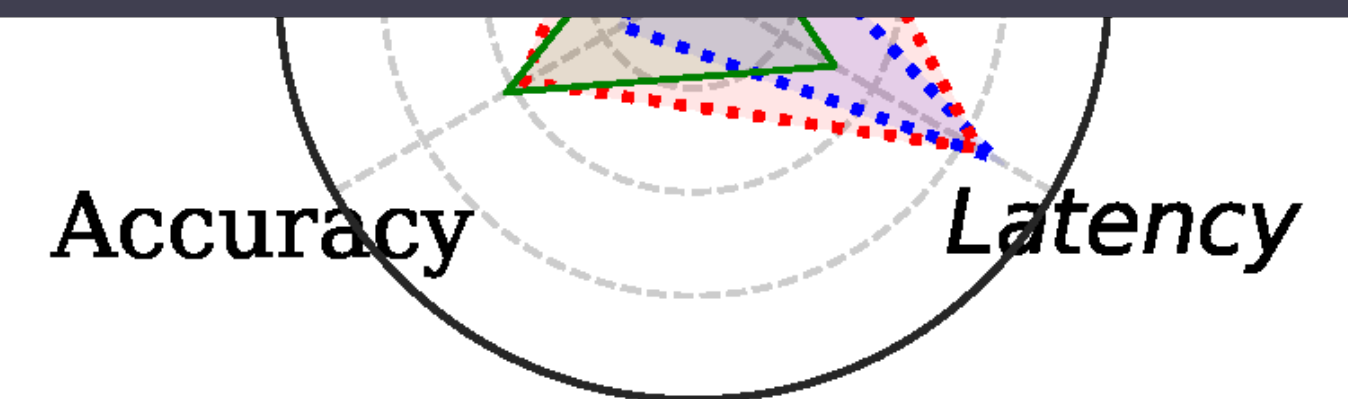


Small Models



## How to do ensembling?

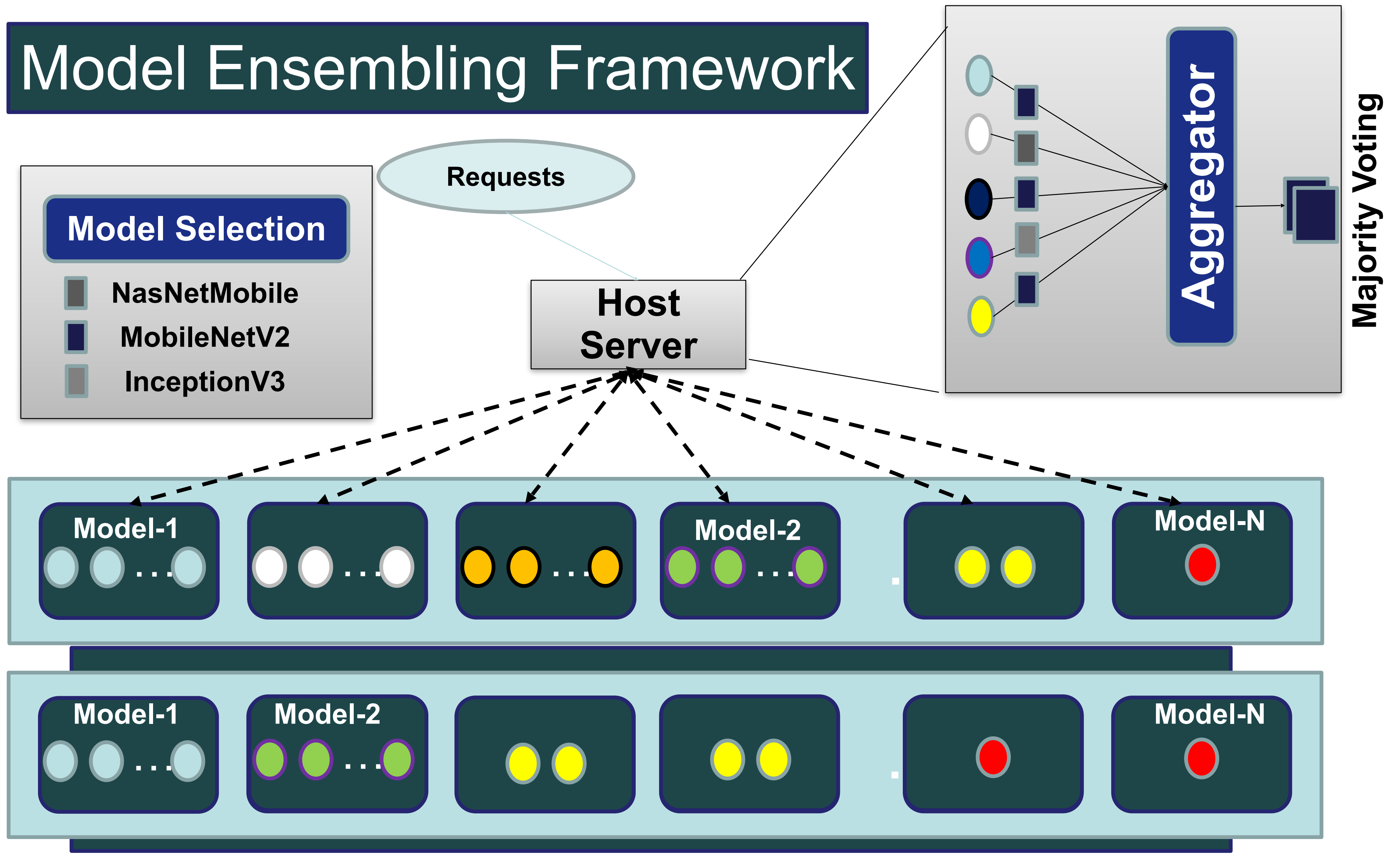
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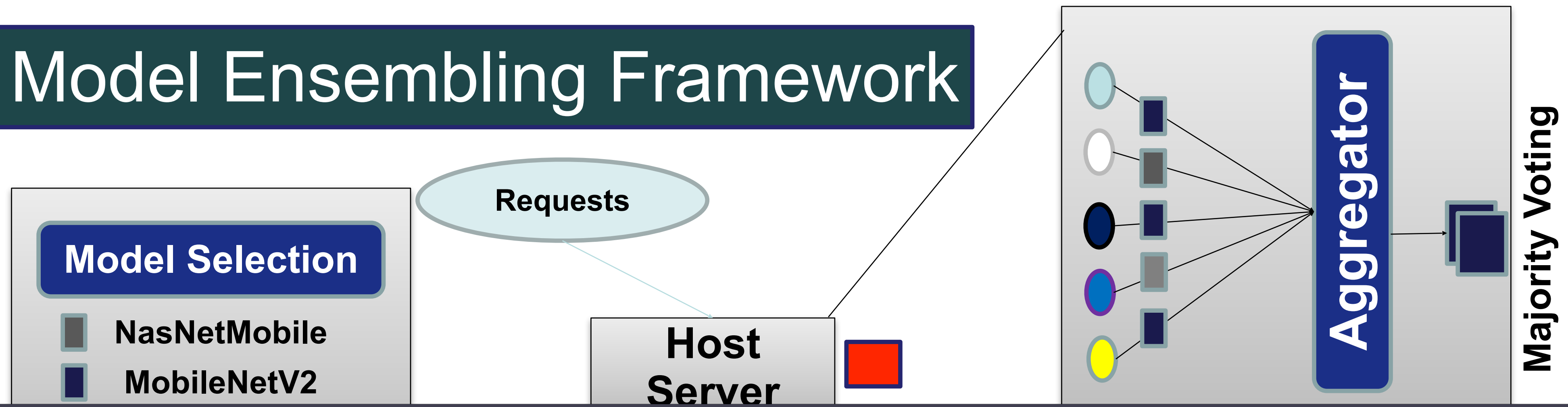
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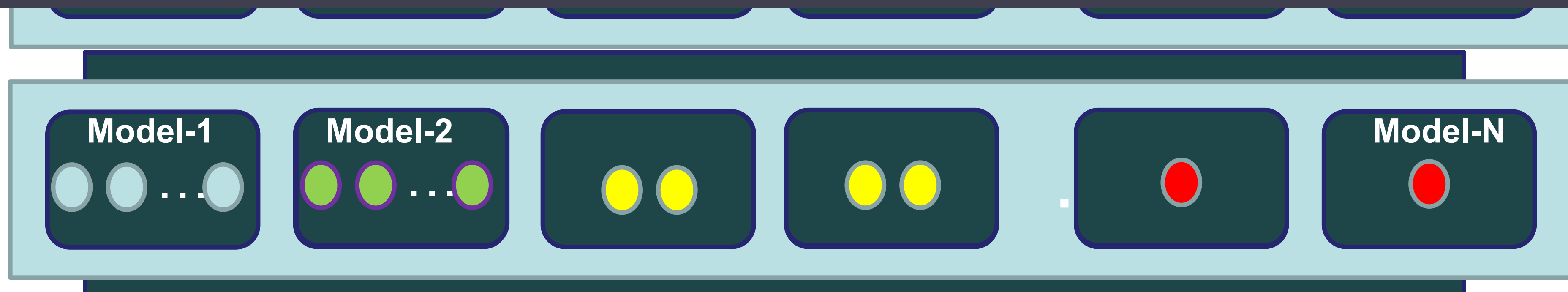
# Model Ensembling Framework



# Model Ensembling Framework

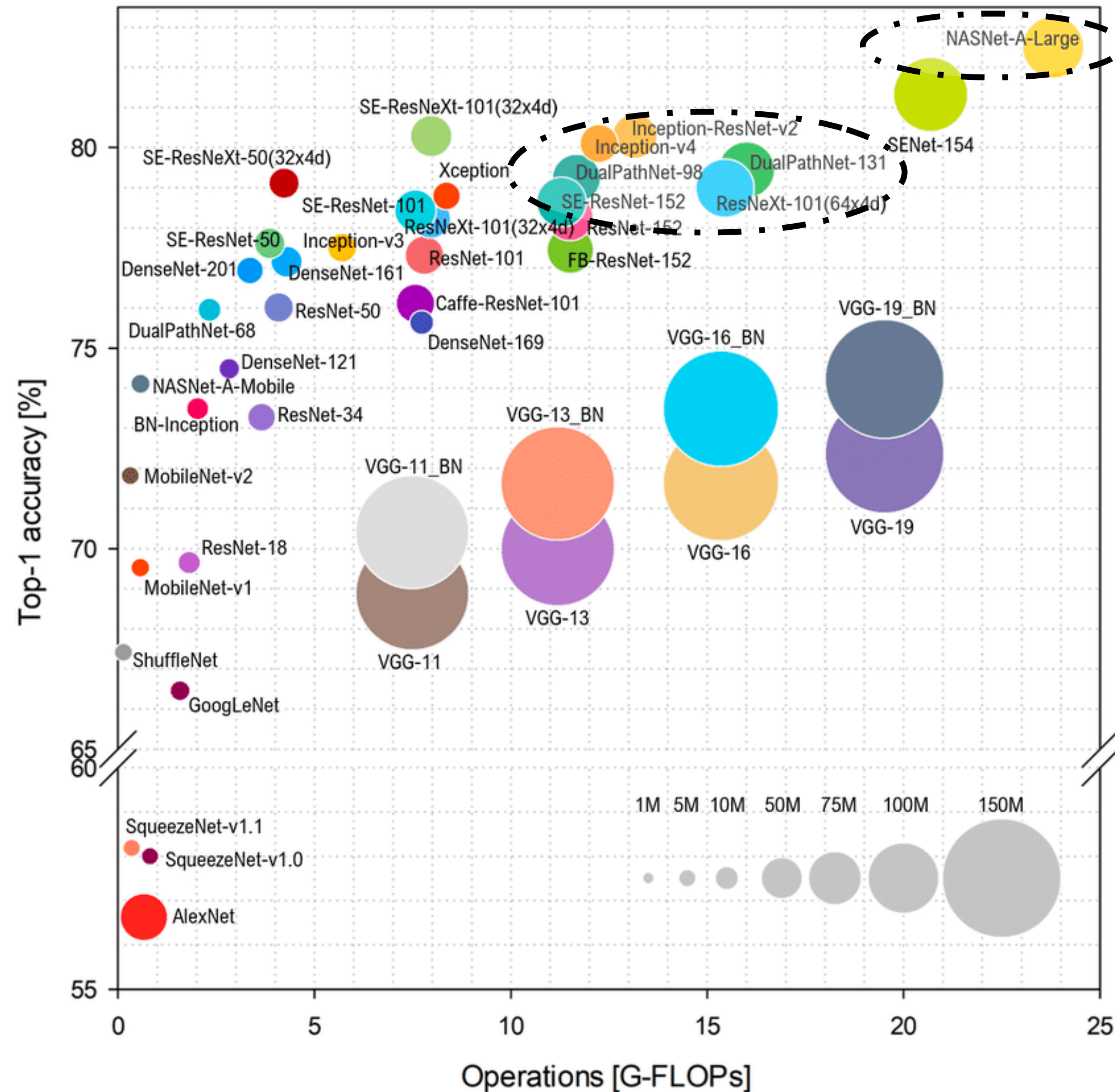


## High Resource Footprint What about Model Selection?



Cloud Resources for Individual Models (Virtual Machines)

# MODEL SPACE EXPLORATION



IEEE Access' 18 Benchmark Analysis of Representative Deep Neural Network Architectures

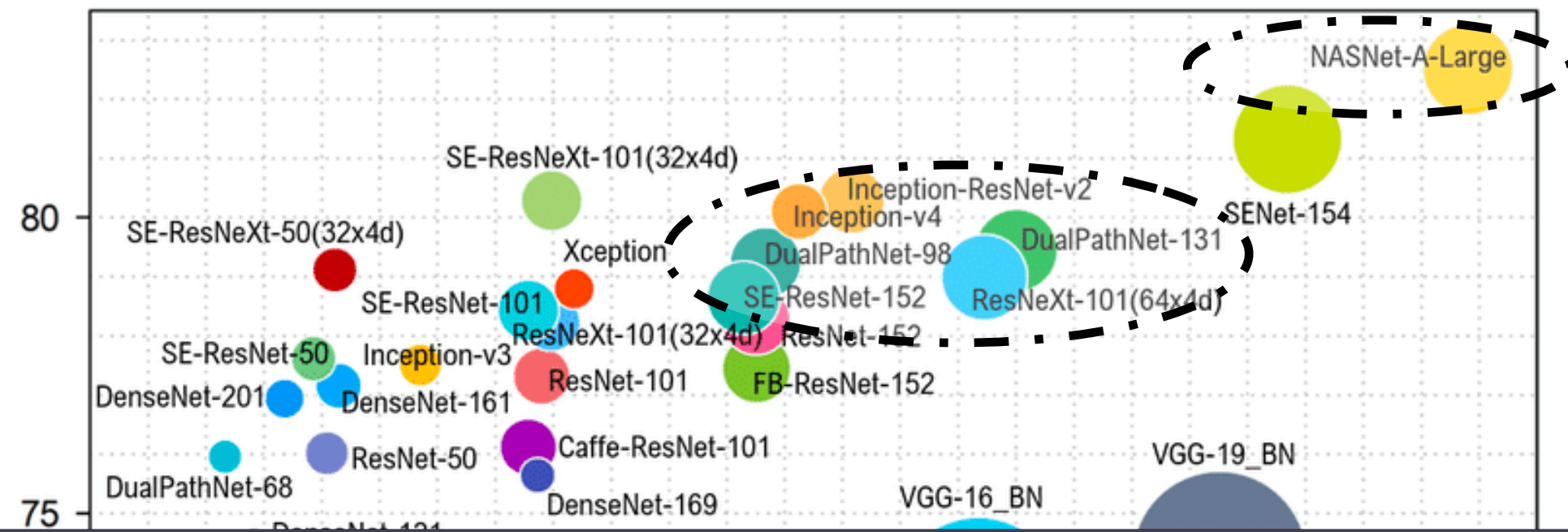
**Most accurate model**

\* ~2x parameters, latency

\* ~2% more accuracy

- How to bridge the 2% accuracy gap?
- What about cost?

# MODEL SPACE EXPLORATION

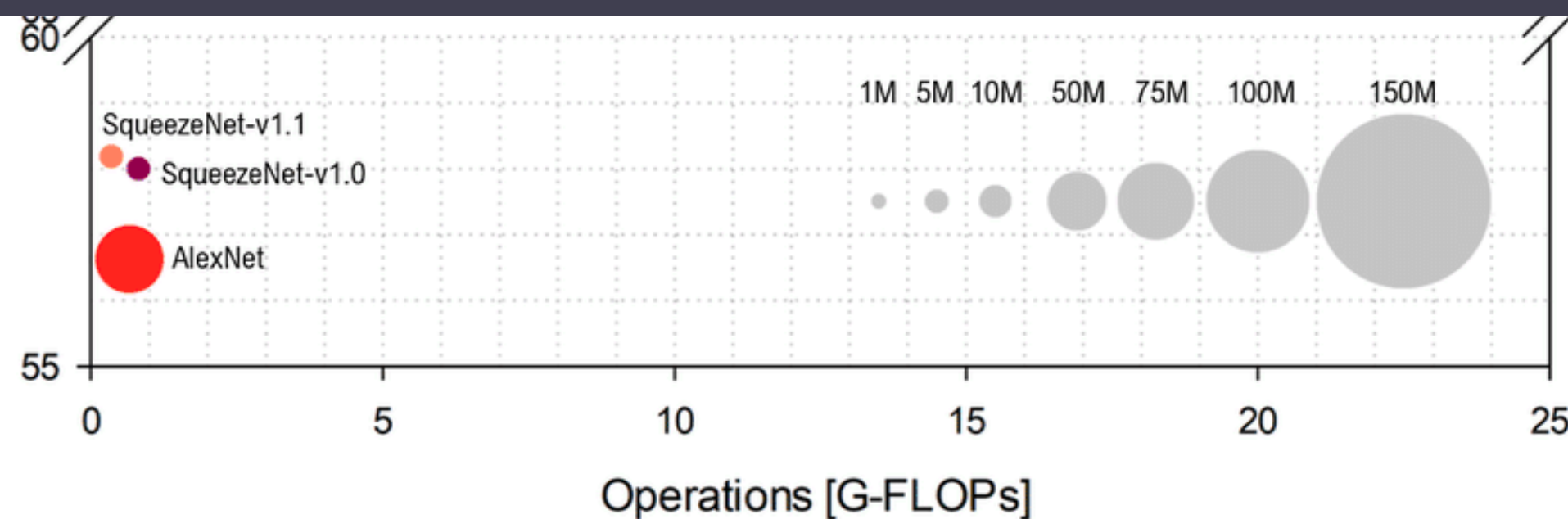


**Most accurate model**

\* **~2x** parameters, latency

\* **~2%** more accuracy

## How to ensemble?



■ What about cost?

IEEE Access' 18 Benchmark Analysis of Representative Deep Neural Network Architectures



# FULL ENSEMBLE

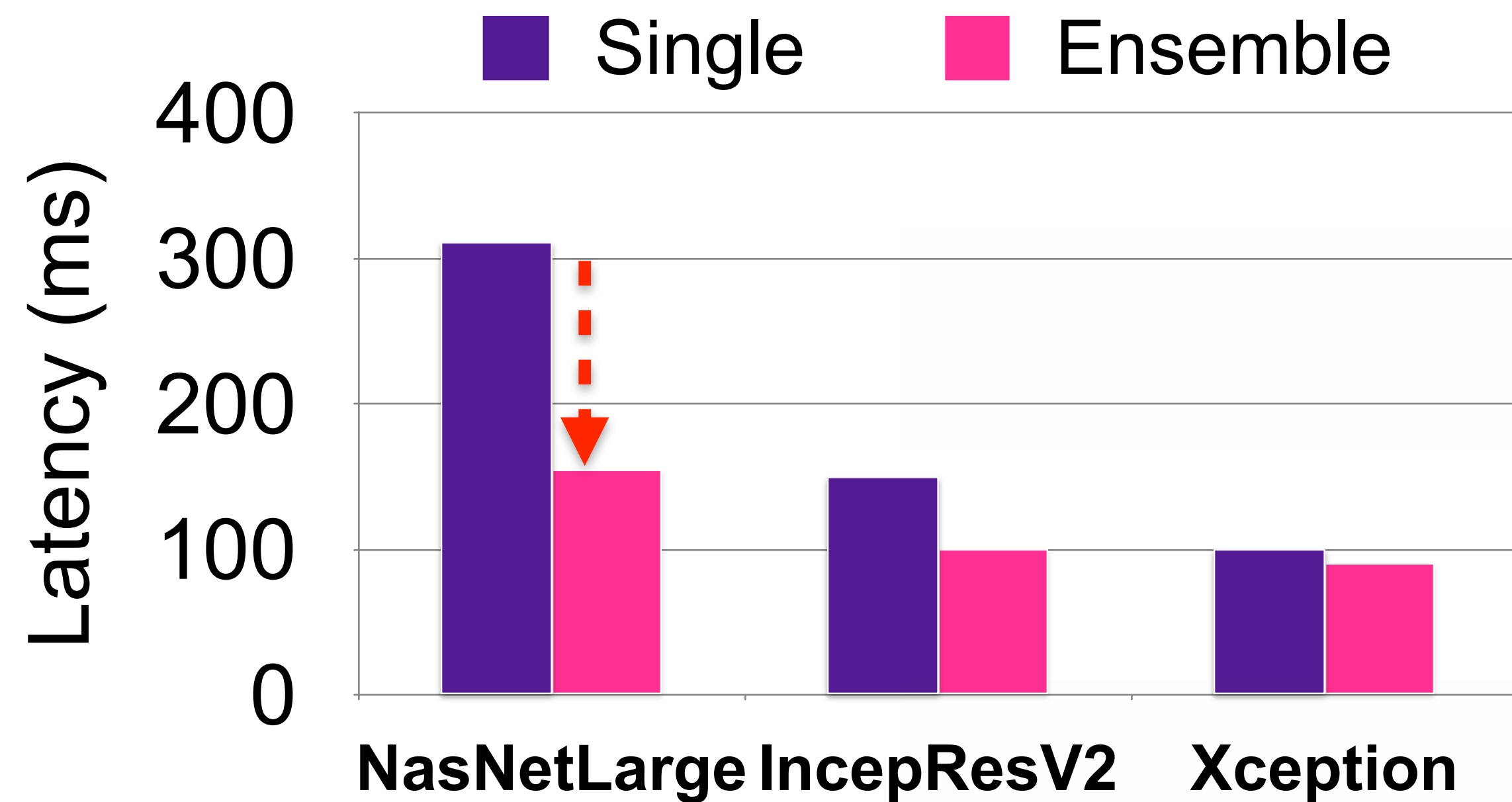
**Model Set: Top 12 frequently used models  
from Keras Tensorflow**

**Choose baseline models in decreasing  
order of accuracy**

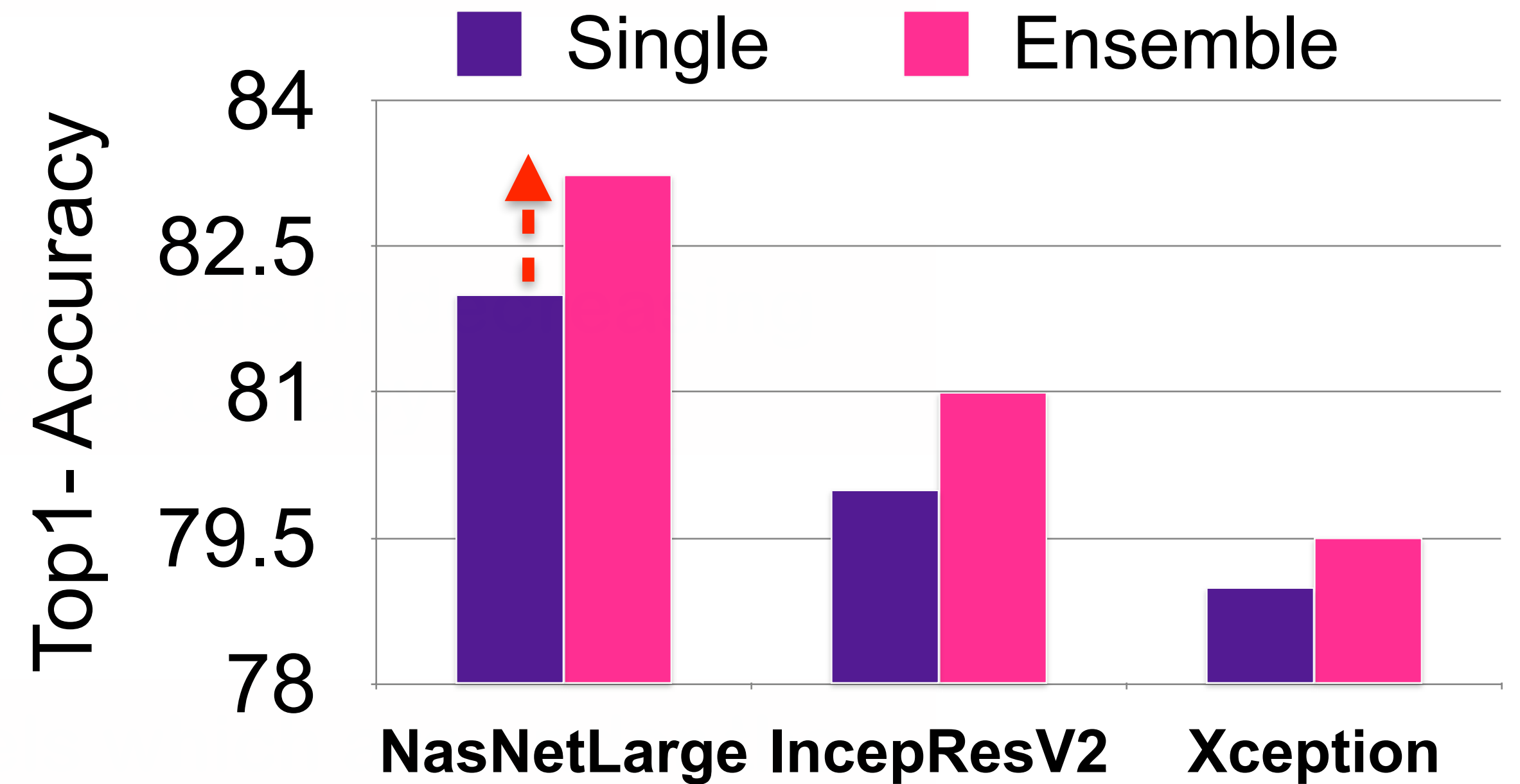
**Combine all models which are under the  
latency of baseline model.**

# FULL ENSEMBLE

## Latency Comparison



## Accuracy Comparison



# FULL ENSEMBLE

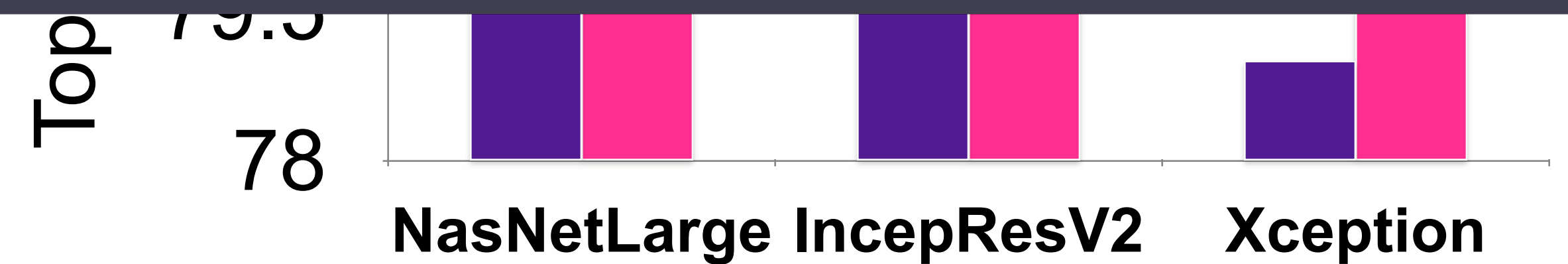
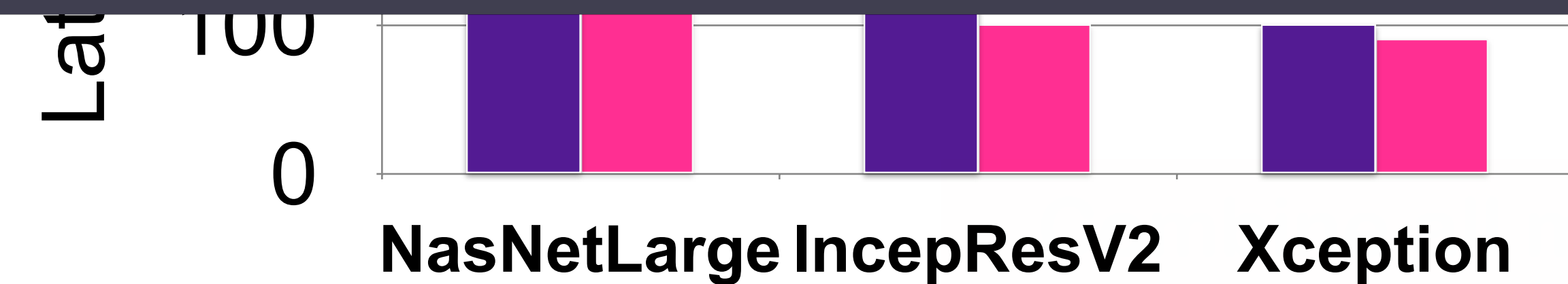
## Latency Comparison

Single Ensemble

## Accuracy Comparison

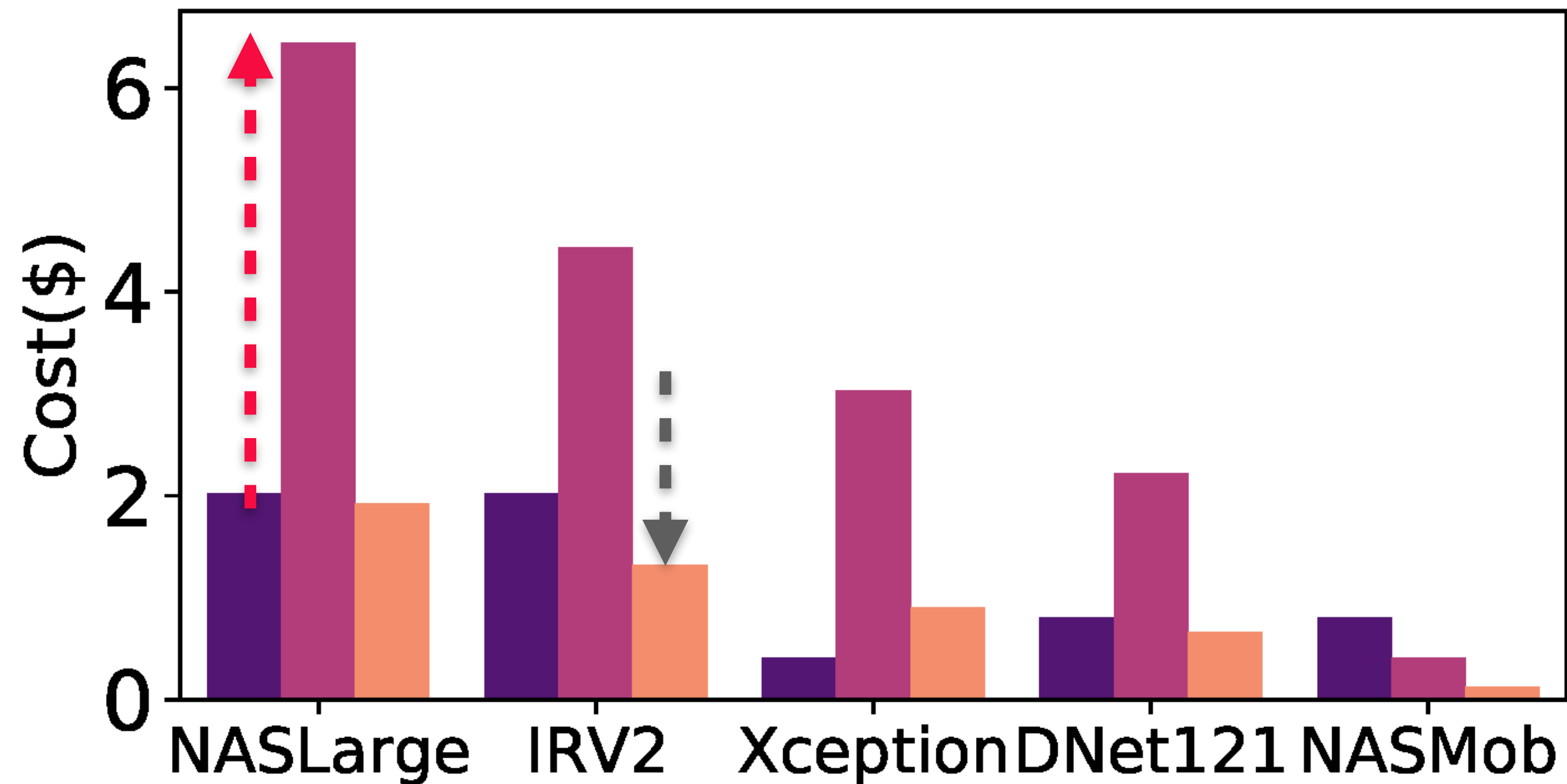
Single Ensemble

# What about Cost?



# FULL ENSEMBLING COST

Single-OD Ensemble-OD Ensemble-spot



Ensembling is up-to **2x** expensive.

Spot instances can potentially reduce cost.

# FULL ENSEMBLING COST

Single-OD Ensemble-OD Ensemble-spot



Ensembling is up-to **2x**

Transient instances- 70-80% cheaper.  
Can be revoked with short notice.



potentially reduce cost.

# WHAT CAN WE DO?

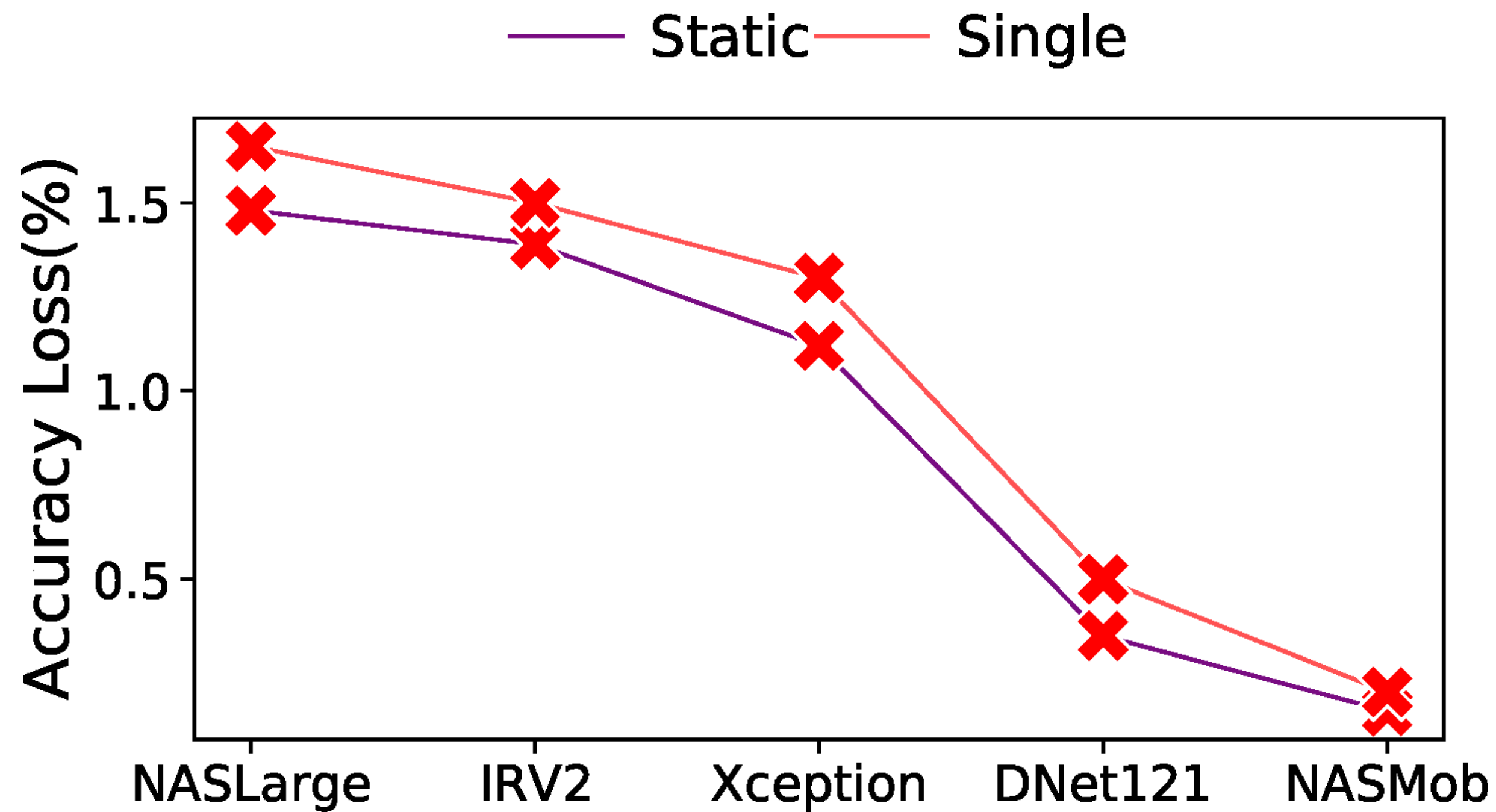
<b>Baseline(BL)</b>	<b>NASLarge</b>	<b>IRV2</b>	<b>Xception</b>	<b>DNet121</b>	<b>NASMob</b>
<b>#Models</b>	10	8	7	5	2



- ◆ Do we need so many models?
- ◆ How to autoscale resources for each model?
- ◆ How to handle instance failures?

# STATIC ENSEMBLING

Compared to Full-Ensemble (N models)



Most accurate N/2 models

Accuracy 



# STATIC ENSEMBLING

Compared to Full-Ensemble (N models)

— Static — Single

Most accurate N/2

How to dynamically select the models?



Accuracy 🎯

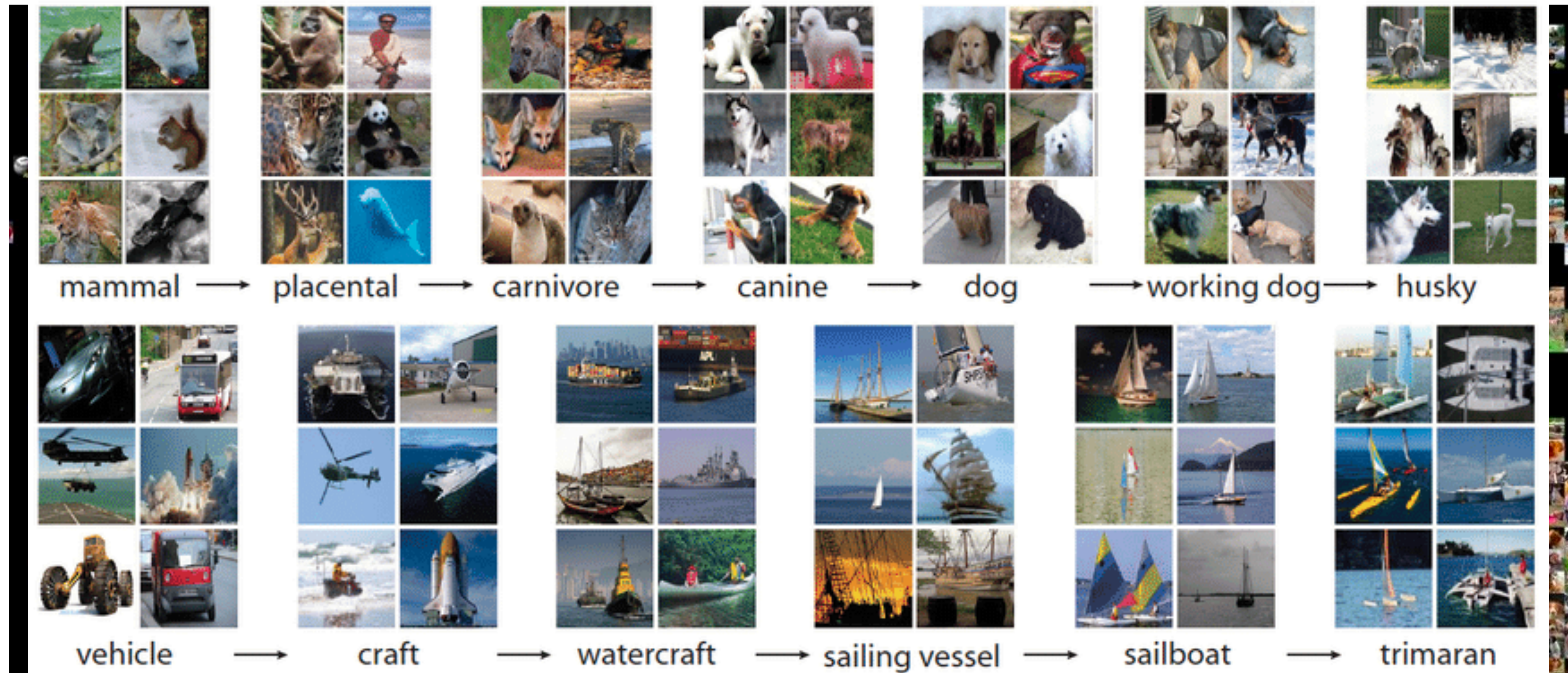




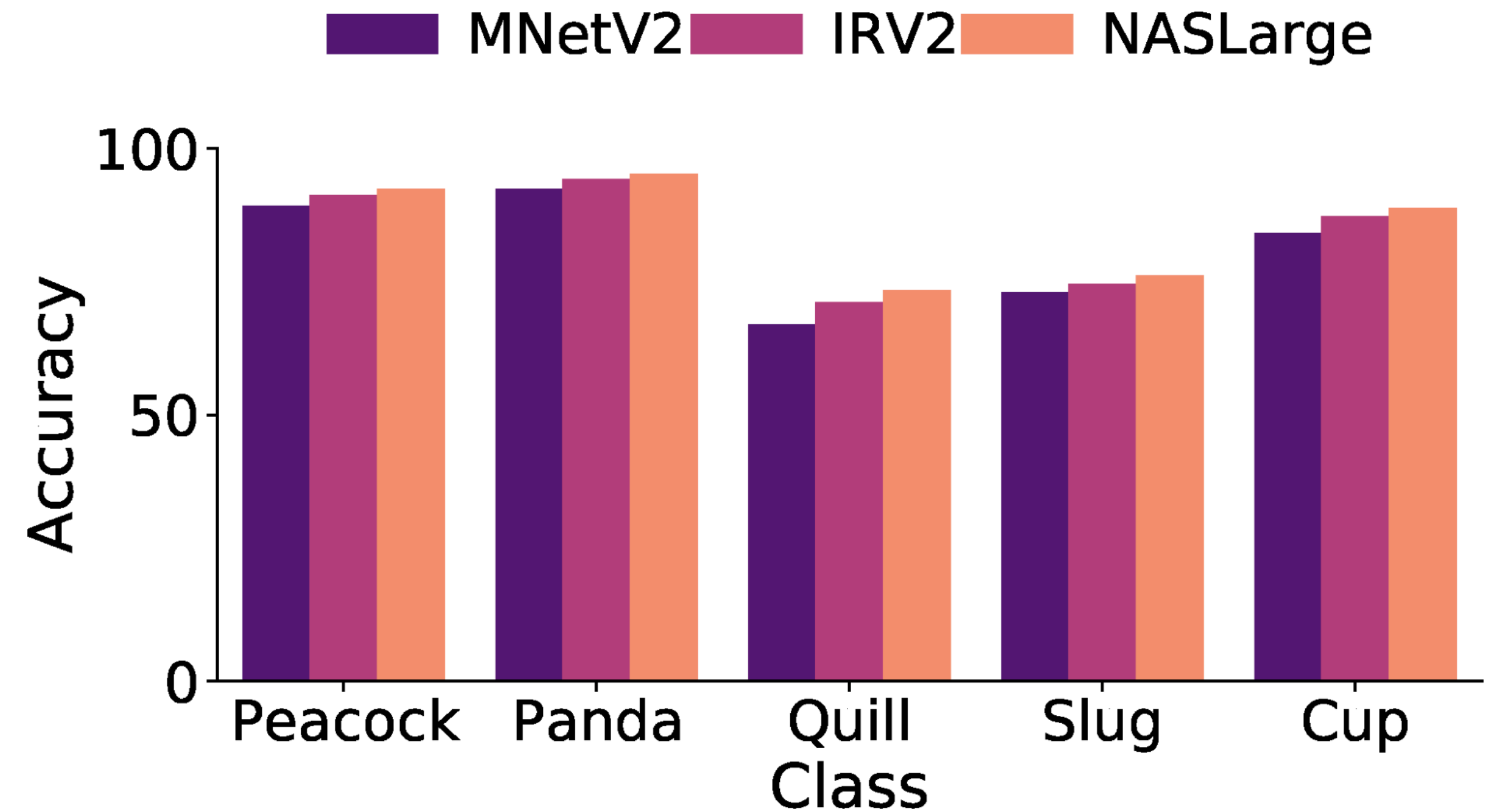
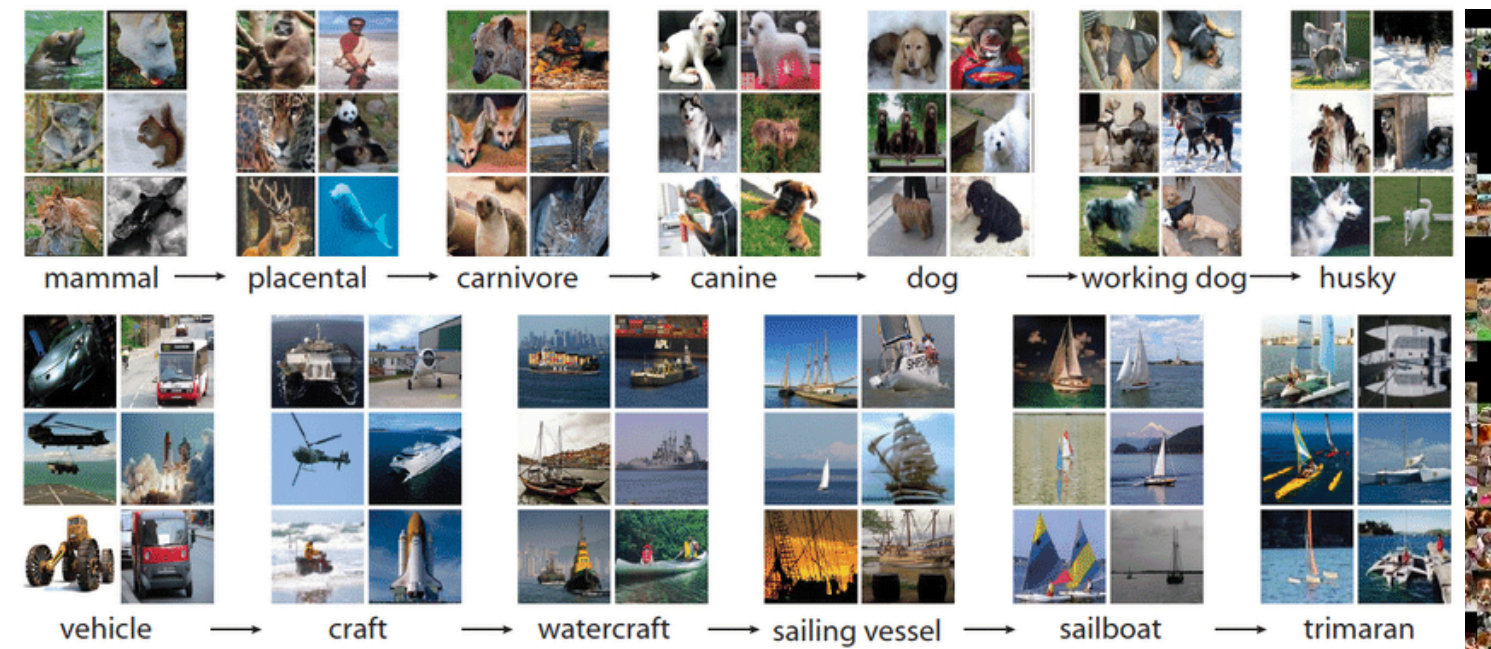
# DYNAMIC MODEL SELECTION



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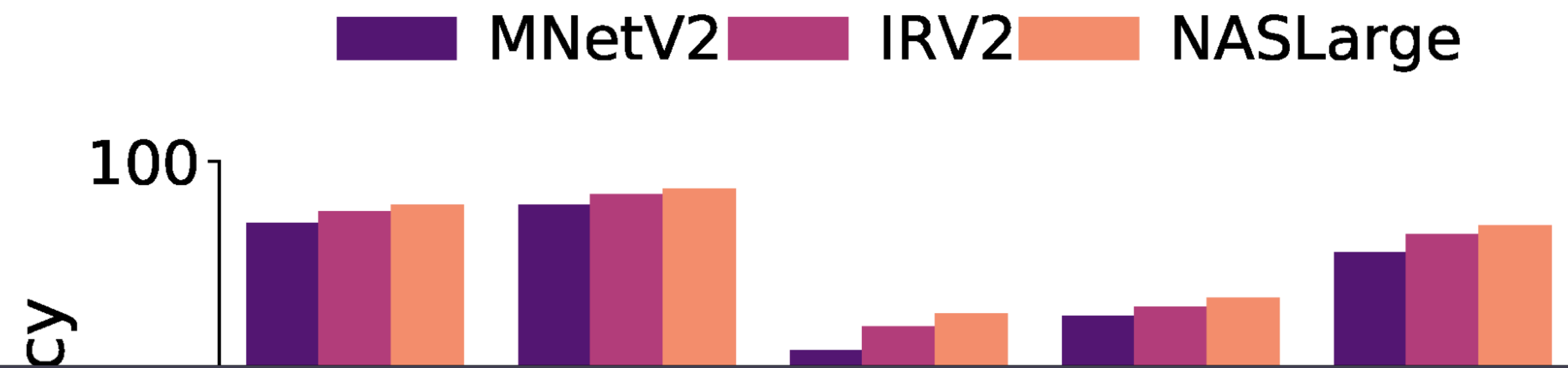
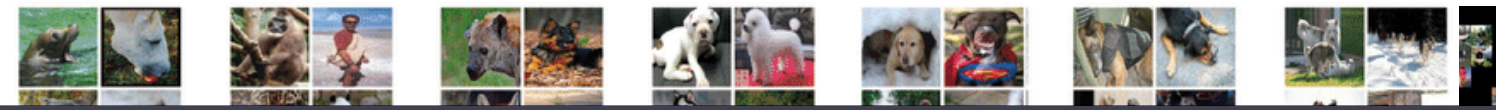
# DYNAMIC MODEL SELECTION



**Mobilenet (MNet) → Slug** 😊

**Mobilenet (MNet) → Quill** 😞

# DYNAMIC MODEL SELECTION



## Leverage Class-wise Accuracy

Class

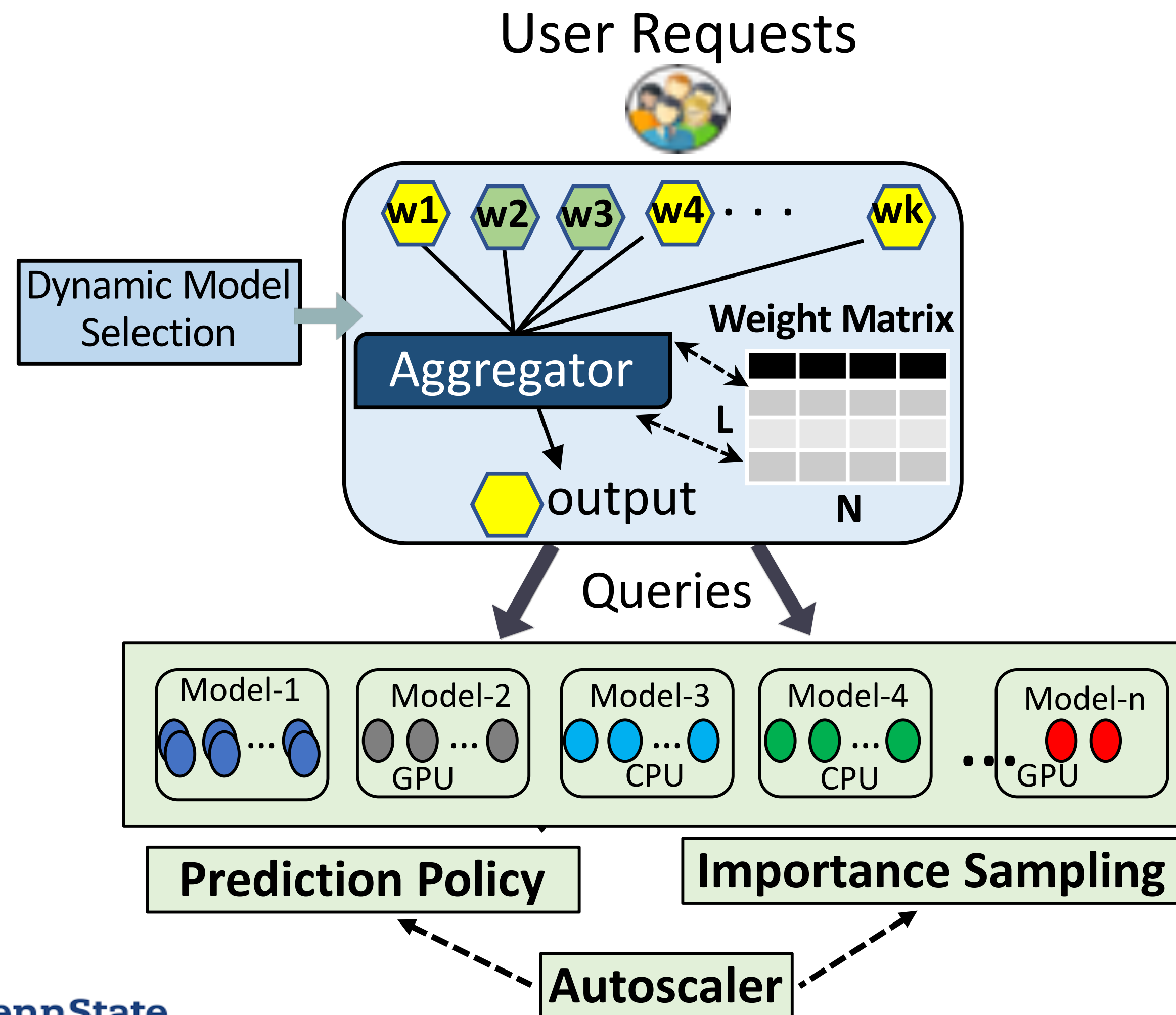
Mobilenet (MNet) → Slug



Mobilenet (MNet) → Quill



# COCKTAIL- MULTIDIMENSIONAL OPTIMIZATION FOR ENSEMBLE LEARNING IN CLOUD



**Class-wise dictionary**

**Weighted Selection**

**Dedicated Pools**

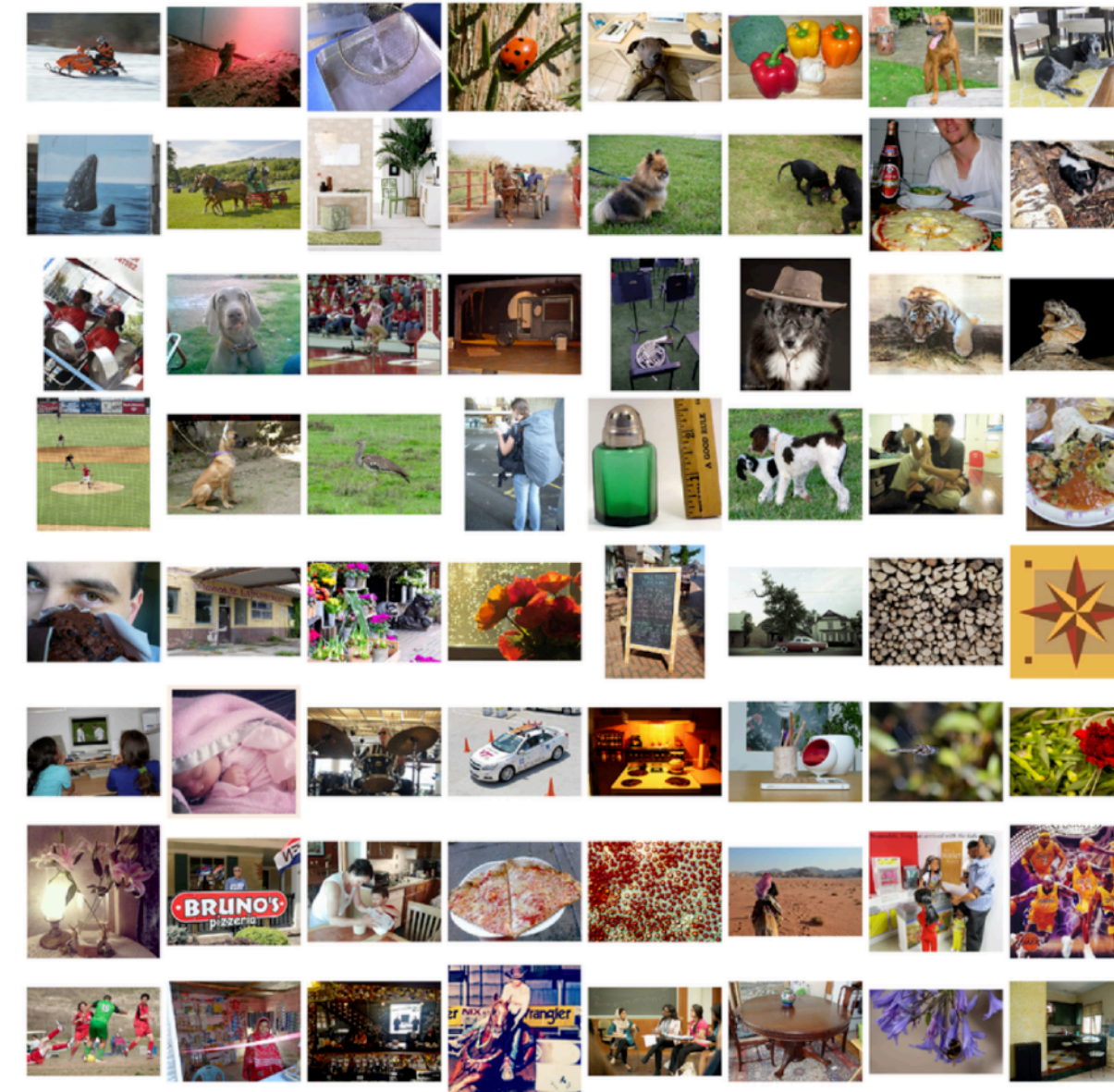
**Per model Scaling**

**Fault tolerant**

# EVALUATION AND SETUP



IMAGENET

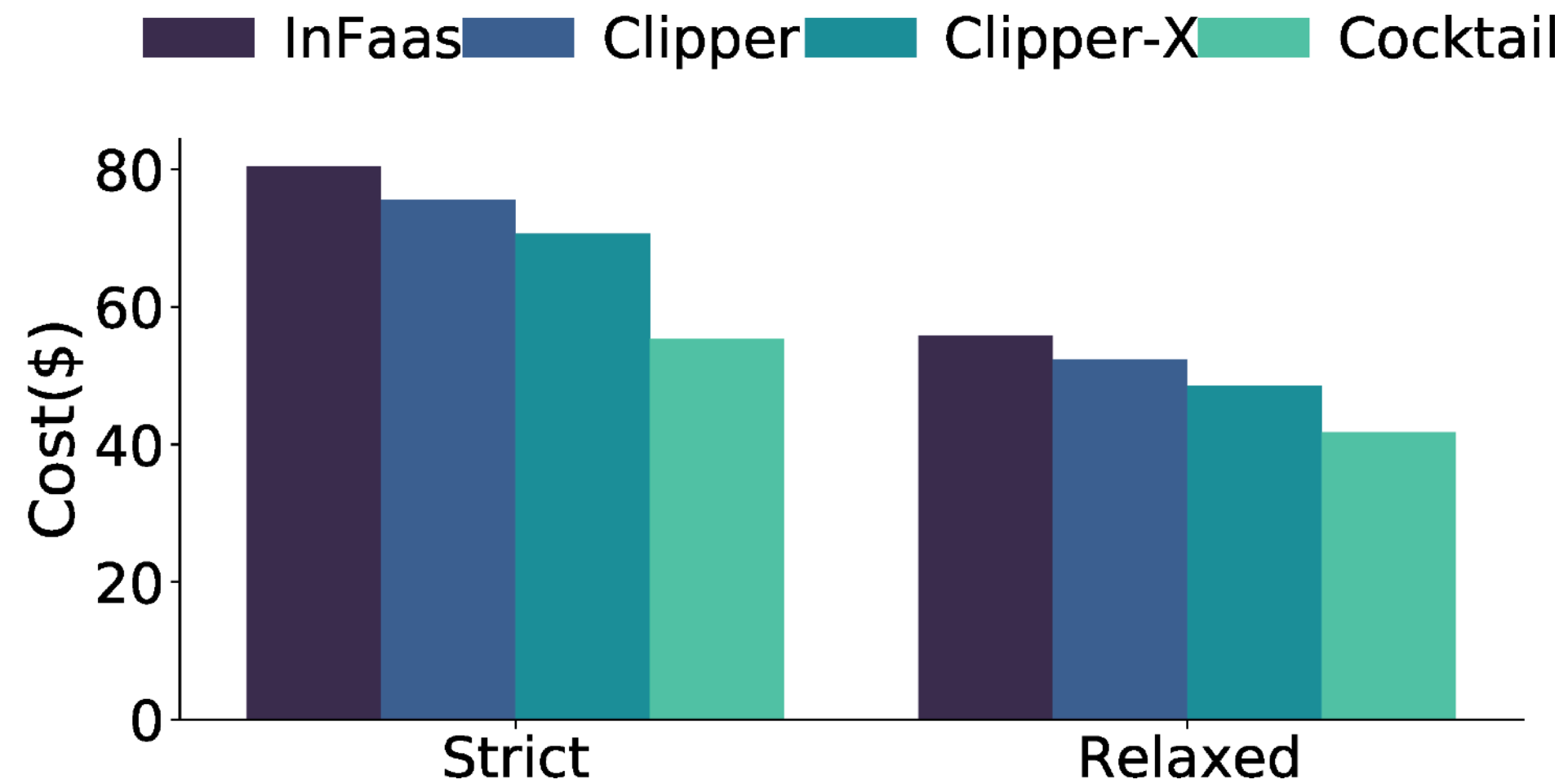


Dataset	Application	Classes	Train-set	Test-set
ImageNet [56]	Image	1000	1.2M	50K
CIFAR-100 [116]	Image	100	50K	10K
SST-2 [117]	Text	2	9.6K	1.8K
SemEval [118]	Text	3	50.3K	12.2K

## Experiment Setup

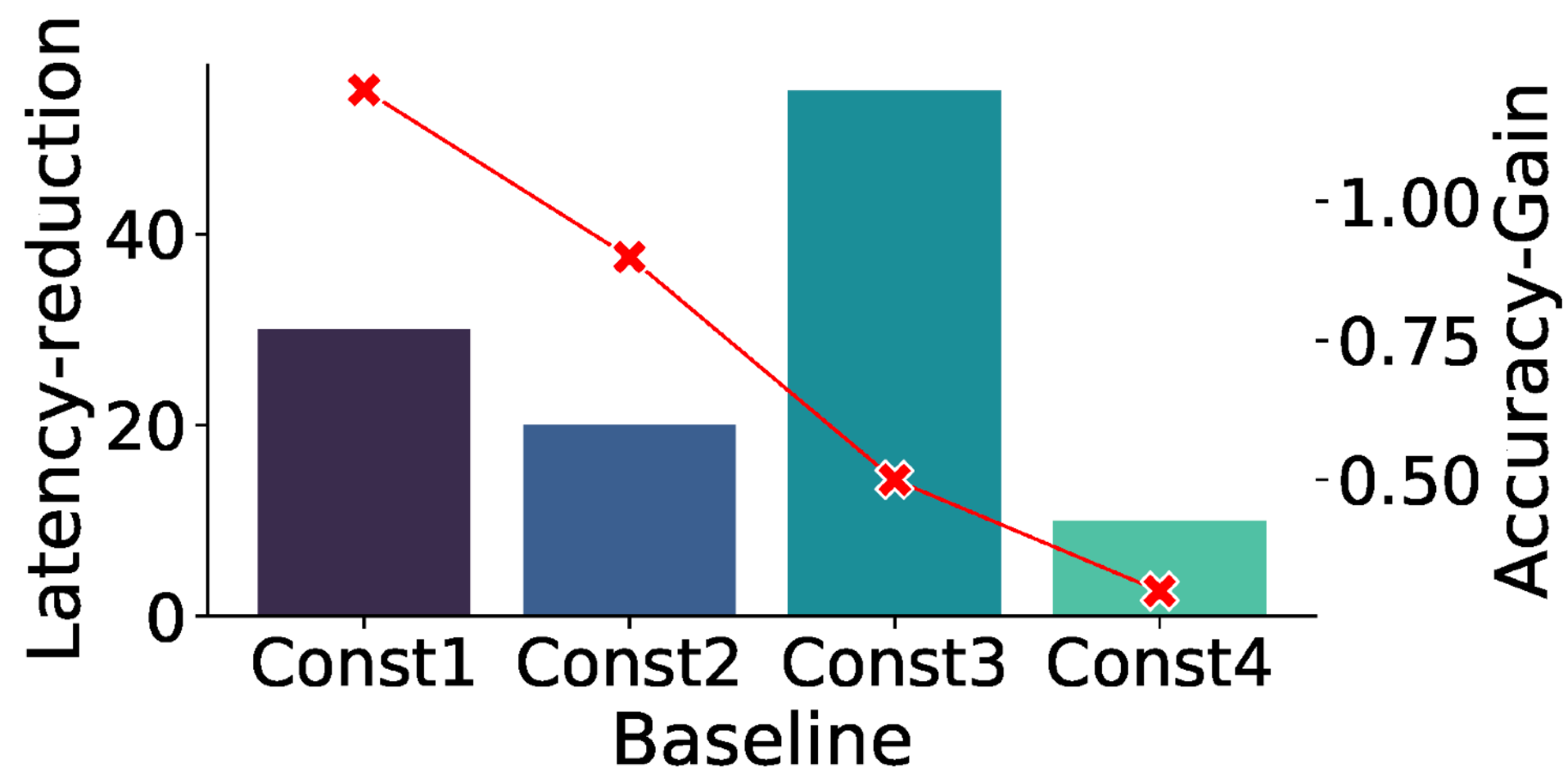
- 40 EC2 CPU/GPU VMs
- Wiki Twitter Traces

# MAJOR RESULTS



Cocktail incurs **~32%** lower cost

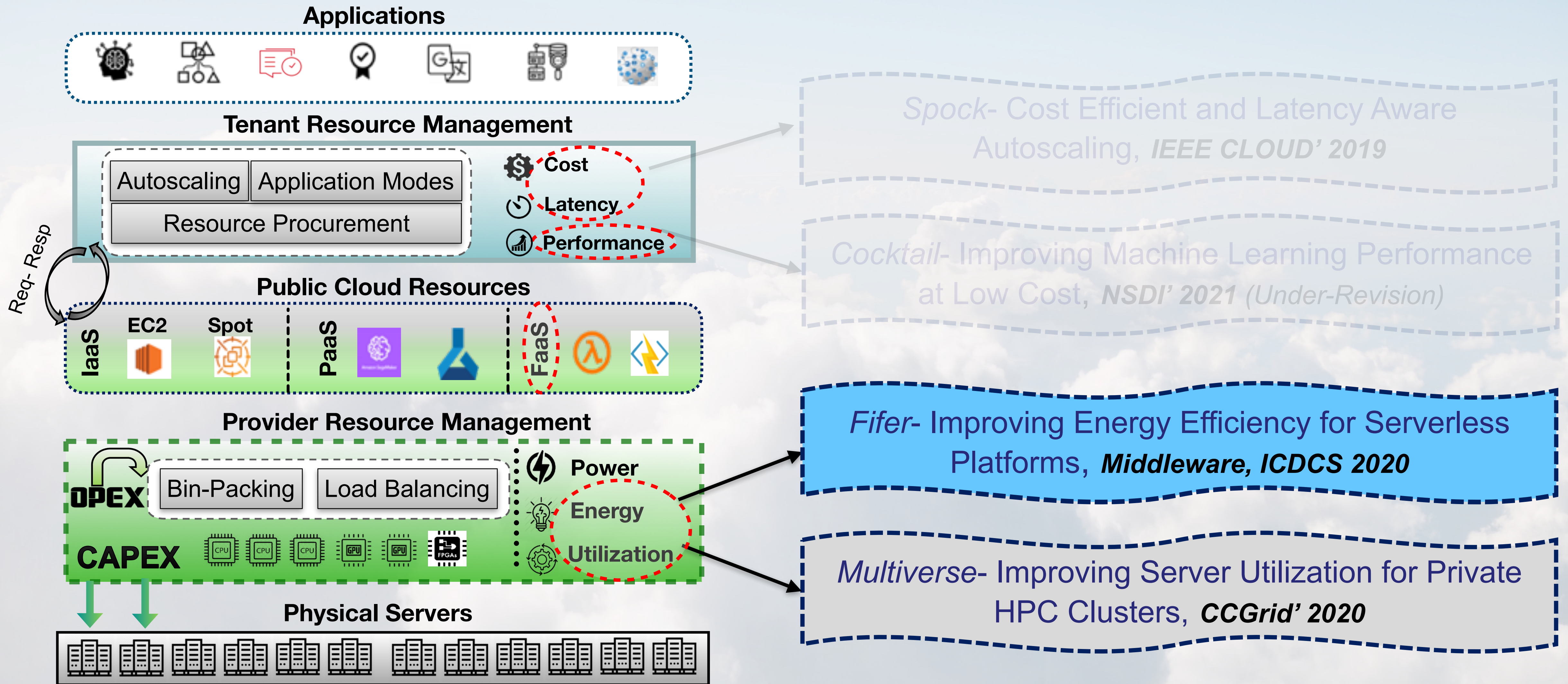
Cocktail reduces #models by **~50%** on average



Cocktail yields **~2x** lower latency

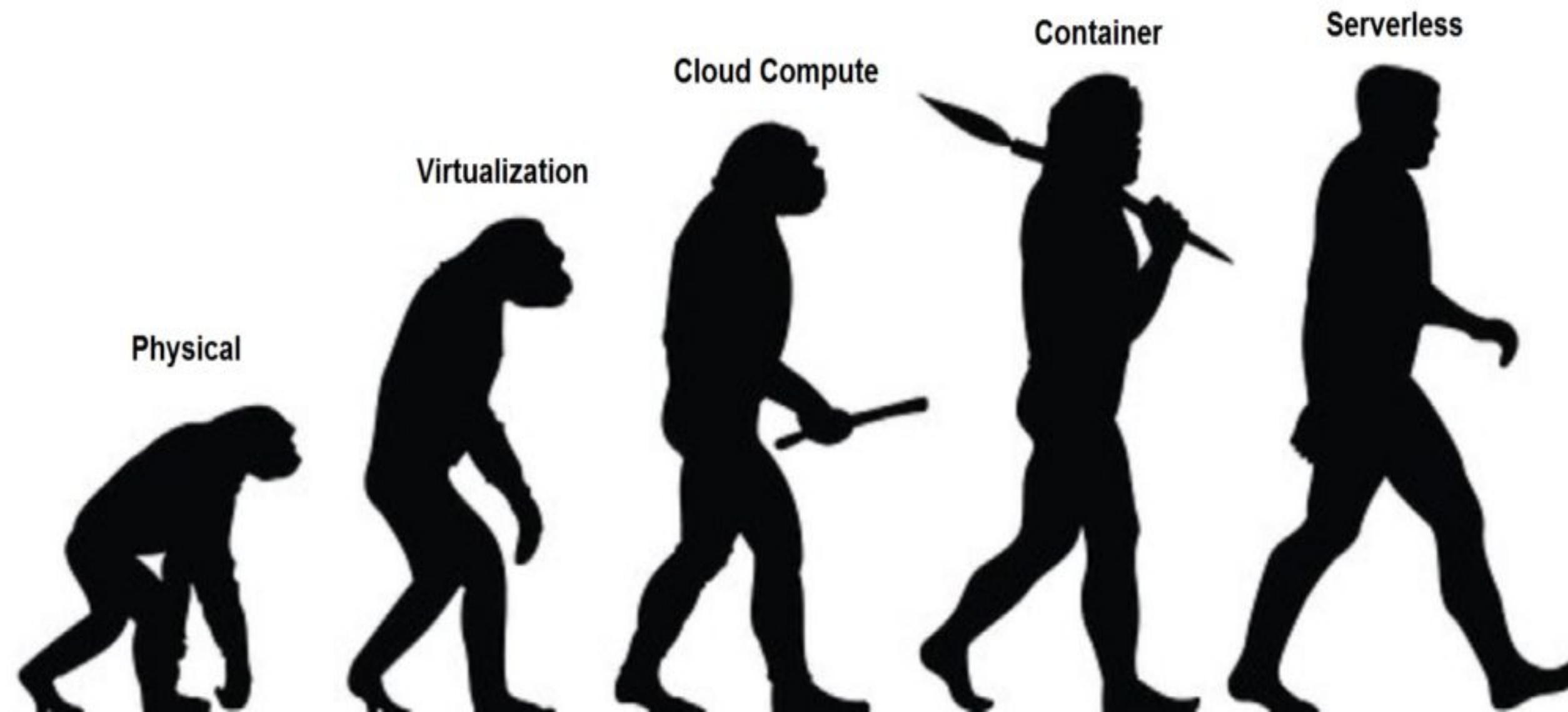
Cocktail gains upto **~1.25%** more accuracy

# DISSERTATION CONTRIBUTIONS



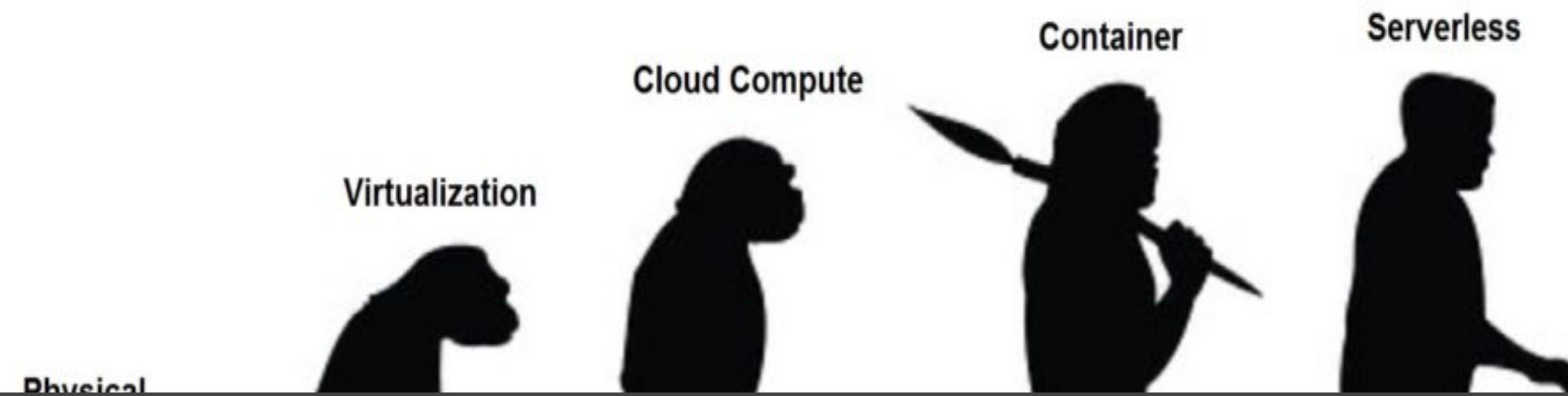


# RECAP



**58%** use **Serverless** to reduce cost and accelerate development.

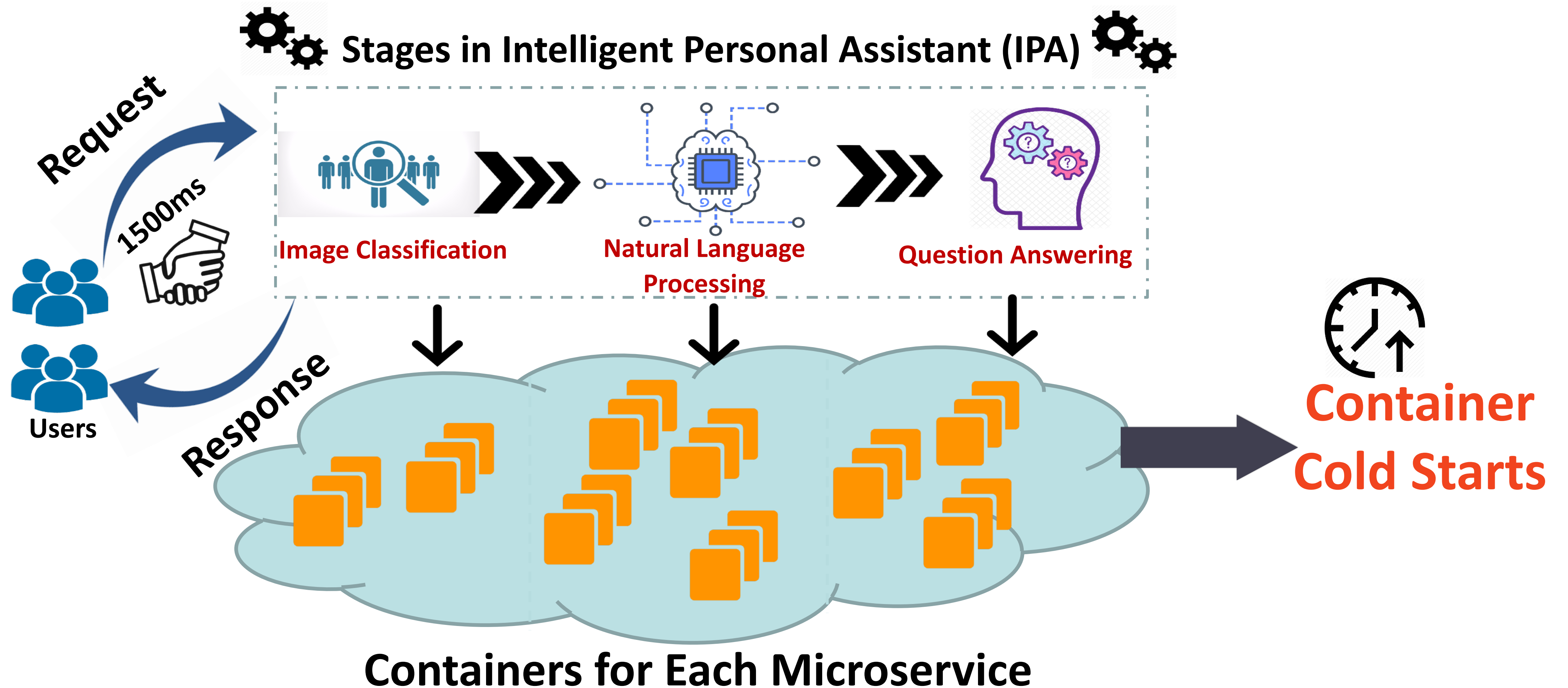
# RECAP



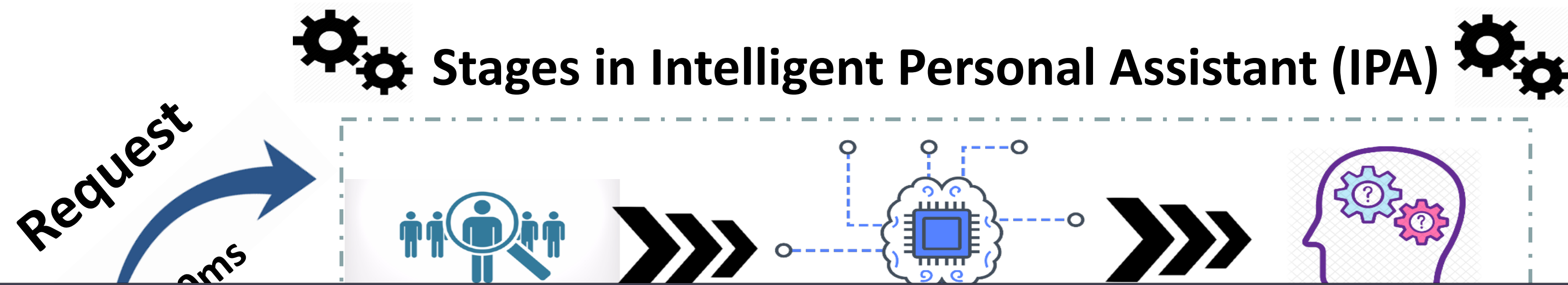
## Provider Challenges?

**58%** use **Serverless** to reduce cost and accelerate development.

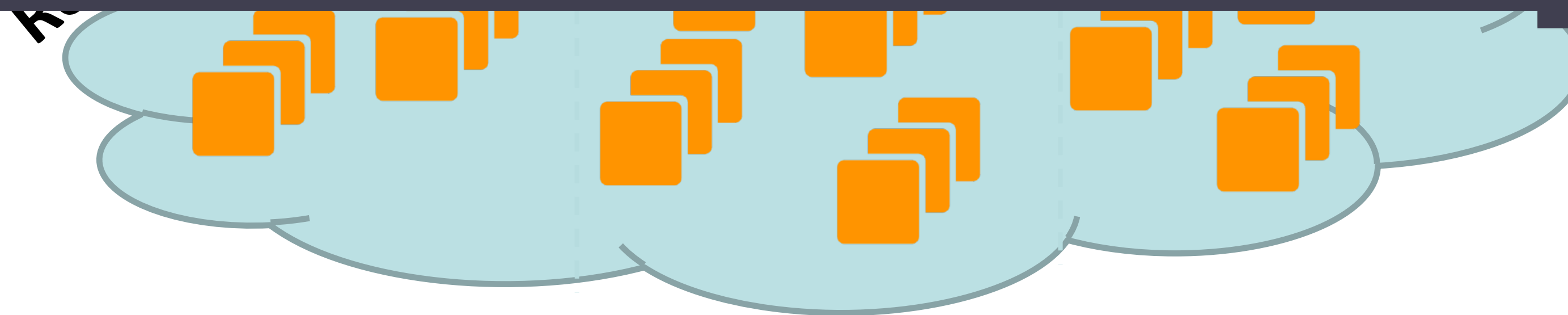
# SERVERLESS FUNCTION CHAINS



# SERVERLESS FUNCTION CHAINS



Cold-starts contribute **~2000 to 7500 ms** overheads to overall latency



**Cold Starts**

**Containers for Each Microservice**

# CURRENT SERVERLESS PLATFORMS

- Spawn new containers if existing containers are busy.

- ➔ Leads to SLO violations due to cold-starts.

- ➔ Many idle containers. Wasted power and energy.



- Employing static queuing of requests on fixed pool of containers

- ➔ Leads to SLO violations due to queuing.



- Not aware of application execution times and response latency requirements.

- ➔ Colossal container overprovisioning.

# CURRENT SERVERLESS PLATFORMS

- Spawn new containers if existing containers are busy.
  - ➔ Leads to SLO violations due to cold-starts.
  - ➔ Many idle containers. Wasted power and energy.



## How can we do better?

- Not aware of application execution times and response latency requirements.
  - ➔ Colossal container overprovisioning.

# KEY FINDINGS

$$\text{Slack} = \text{Response Latency} - \text{Execution Time (ET)}$$

Multi-staged applications have ample slack  
(200-700ms)

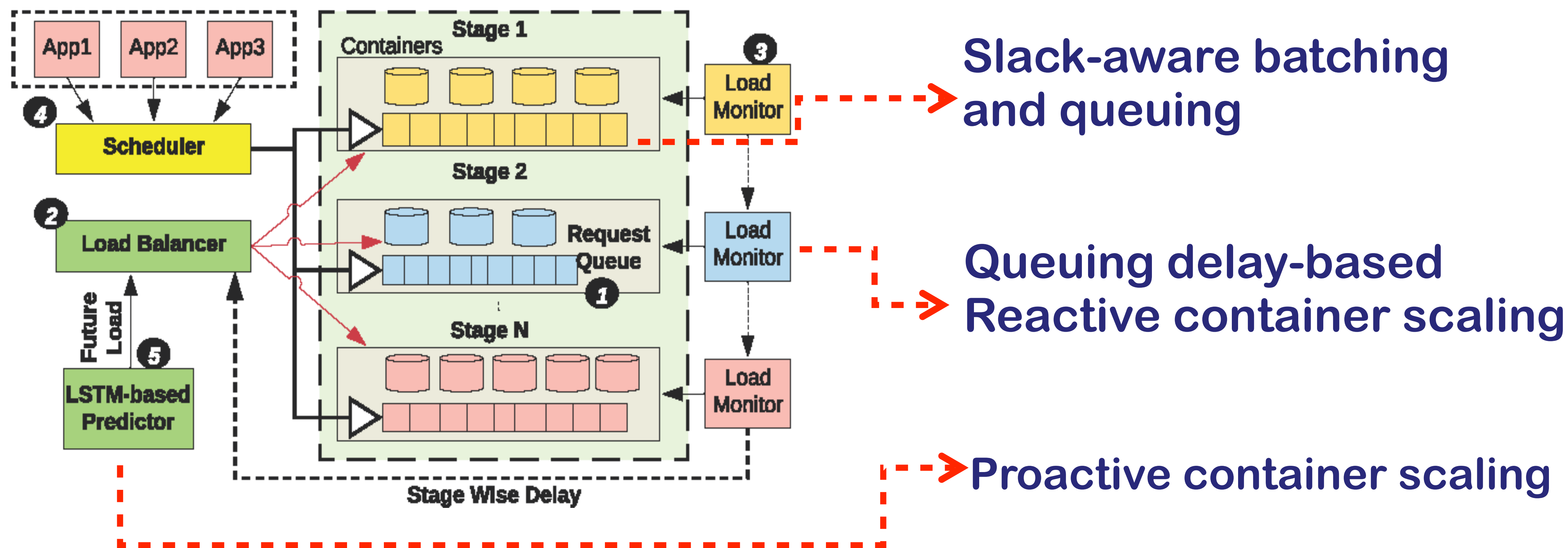
Execution times of each function is predictable-  
(20-100ms)

**Slack** > ~7x ET!

**Slack Aware  
Provisioning**



# FIFER: STAGE-AWARE PROACTIVE CONTAINER PROVISIONING AND MANAGEMENT



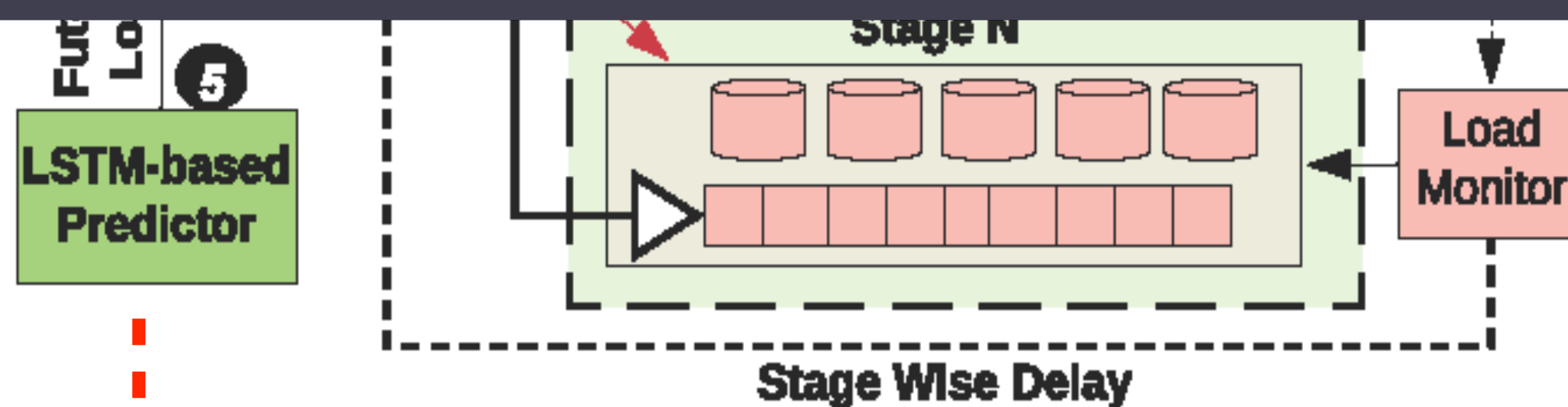


# FIFER: STAGE-AWARE PROACTIVE CONTAINER PROVISIONING AND MANAGEMENT



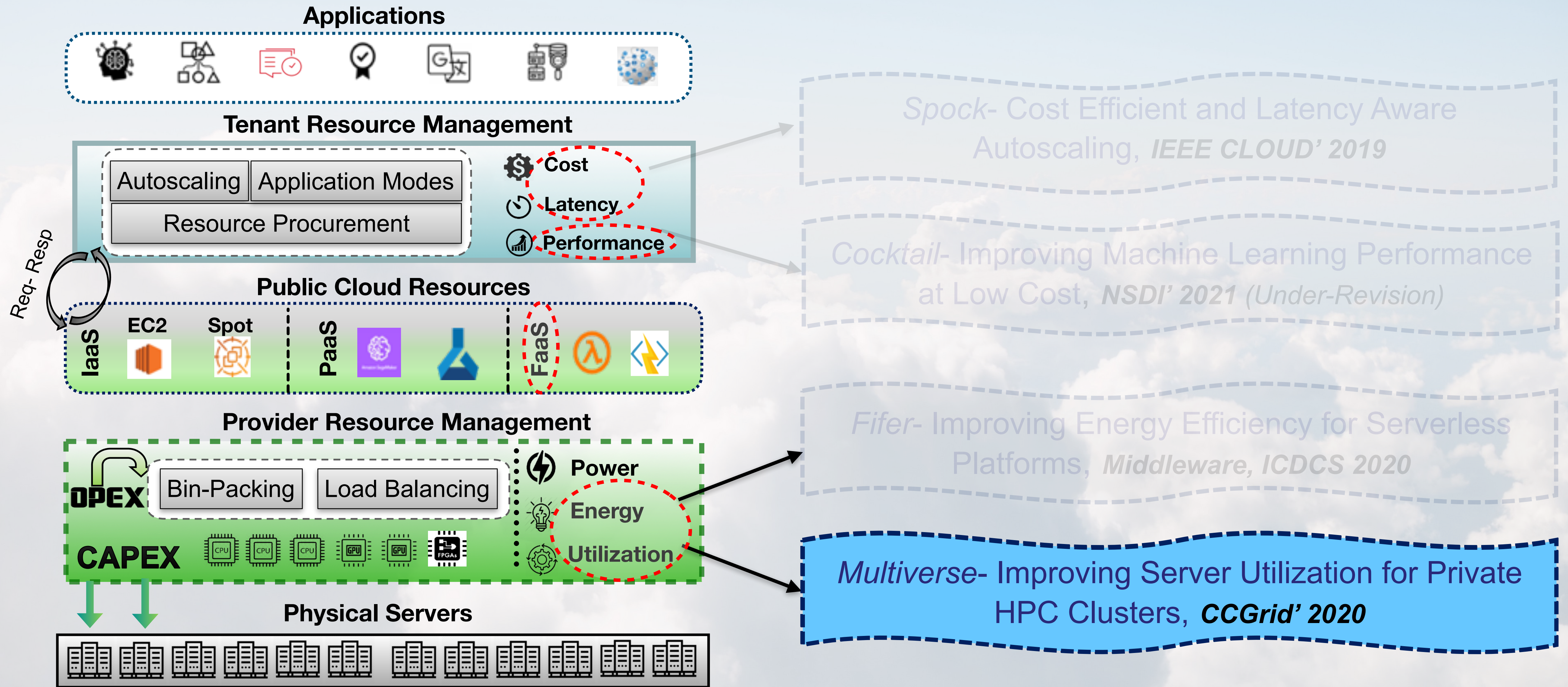
Slack-aware batching

Fifer spawns **~60%** less containers.  
Fifer is **~31%** more energy efficient.

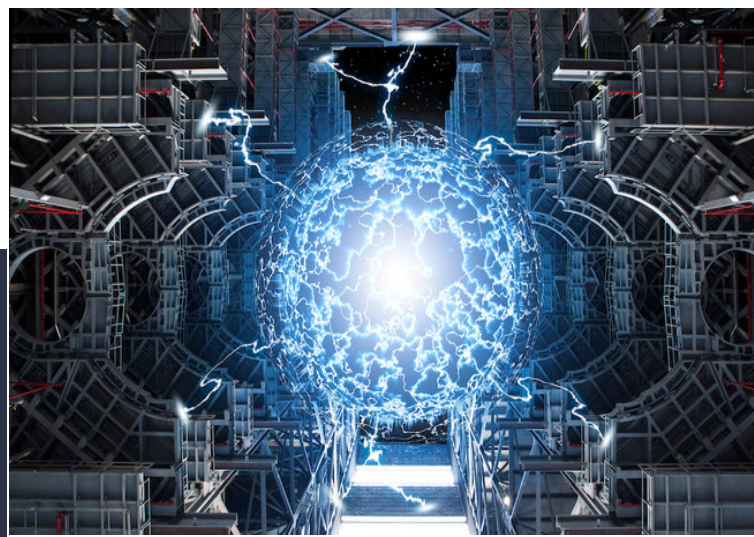


Proactive container scaling

# DISSERTATION CONTRIBUTIONS



# HIGH PERFORMANCE COMPUTING



**THE VERGE**  
US government awards millions to HPE, Intel, and others in hopes they'll build next-gen  
Department of Energy

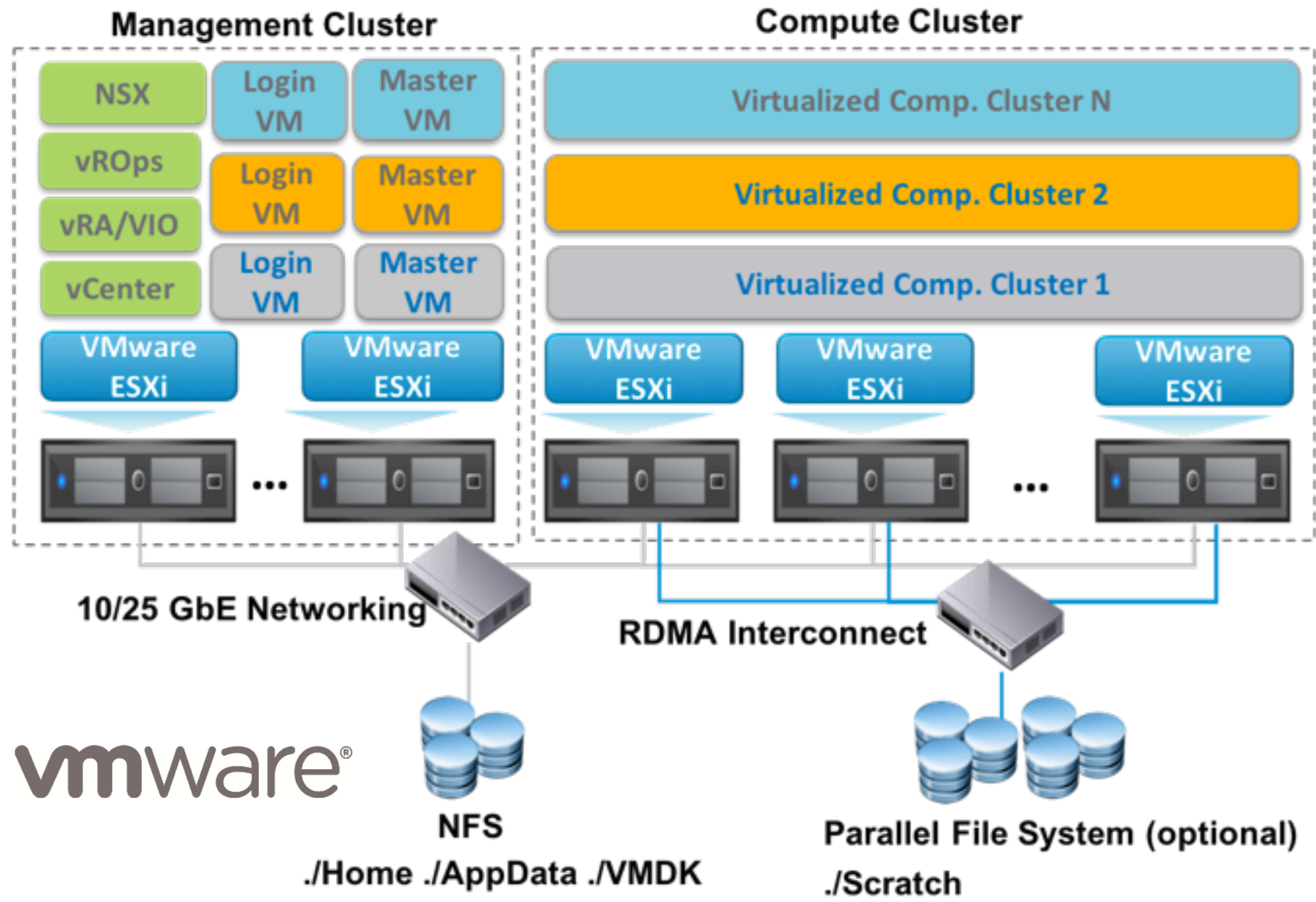
Secretary of Energy Rick Perry Announces \$1.8 Billion Initiative for New Supercomputers

The Worldwide HPC Server Market: \$6.7 Billion in First Half 2019

Hyperion: AI-driven HPC Industry Continues to Push Growth Projections  
By Doug Black

High-Performance Computing as a Service Market is Expected to Reach \$17.00 Billion by 2026, Says Allied Market Research

# VIRTUALIZED HPC



**Heterogeneous Compute**

**Flexibility**

**Isolation and Security**

<https://blogs.vmware.com/apps/2018/09/vhpc-ra-part1.html>

# CHALLENGES WITH HPC

## HPC Schedulers



- Focus on throughput and utilization.
- Batch Jobs are usually long running.
- Fair sharing and fixed node reservations.

# CHALLENGES WITH HPC

## HPC Schedulers

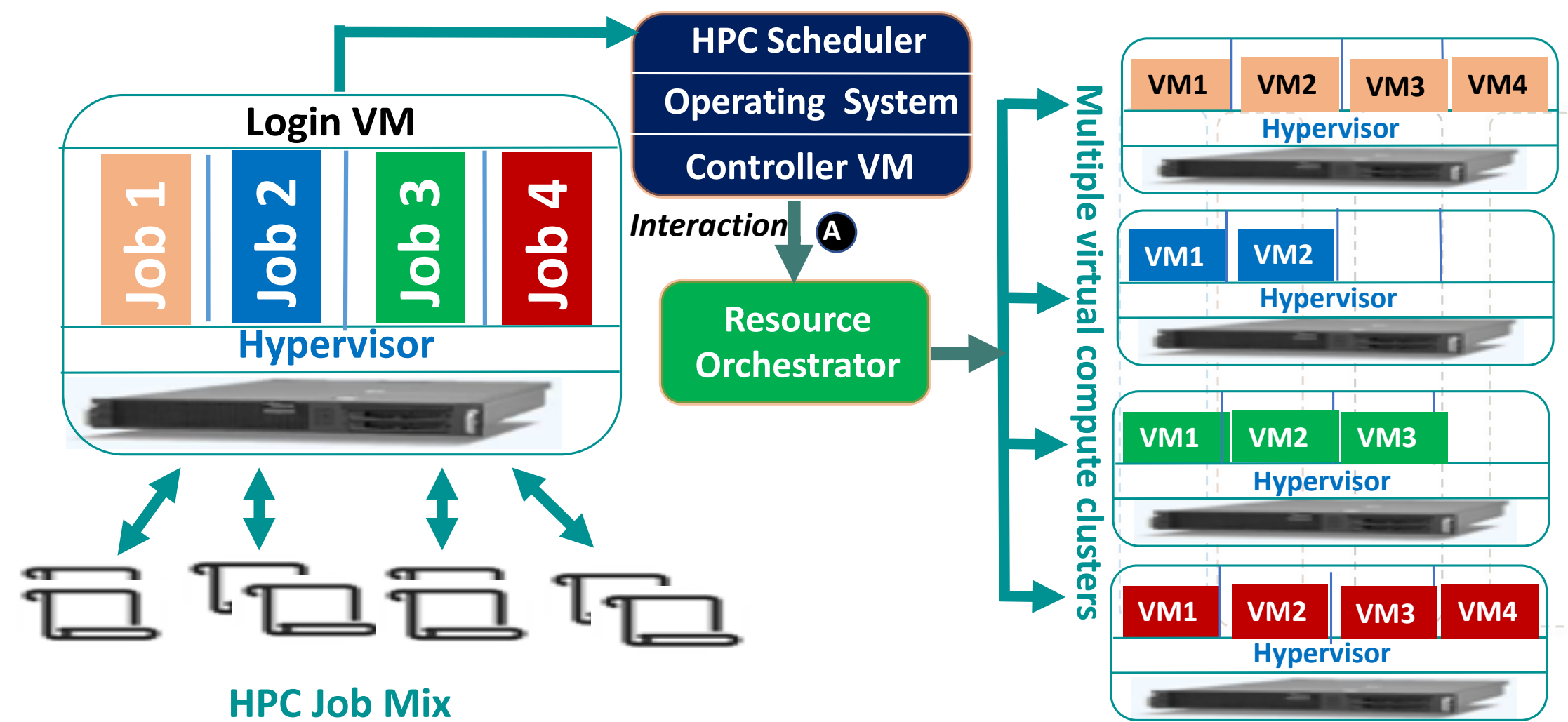
- Focus on throughput and utilization.

No interaction with VM orchestrators  
Results in Underutilization



reservations.

# WHY UNDERUTILIZATION?



- Static Provisioning
- High provisioning times
- Manual Scaling
- No information about physical cluster resources

# WHY UNDERUTILIZATION?

- Static Provisioning

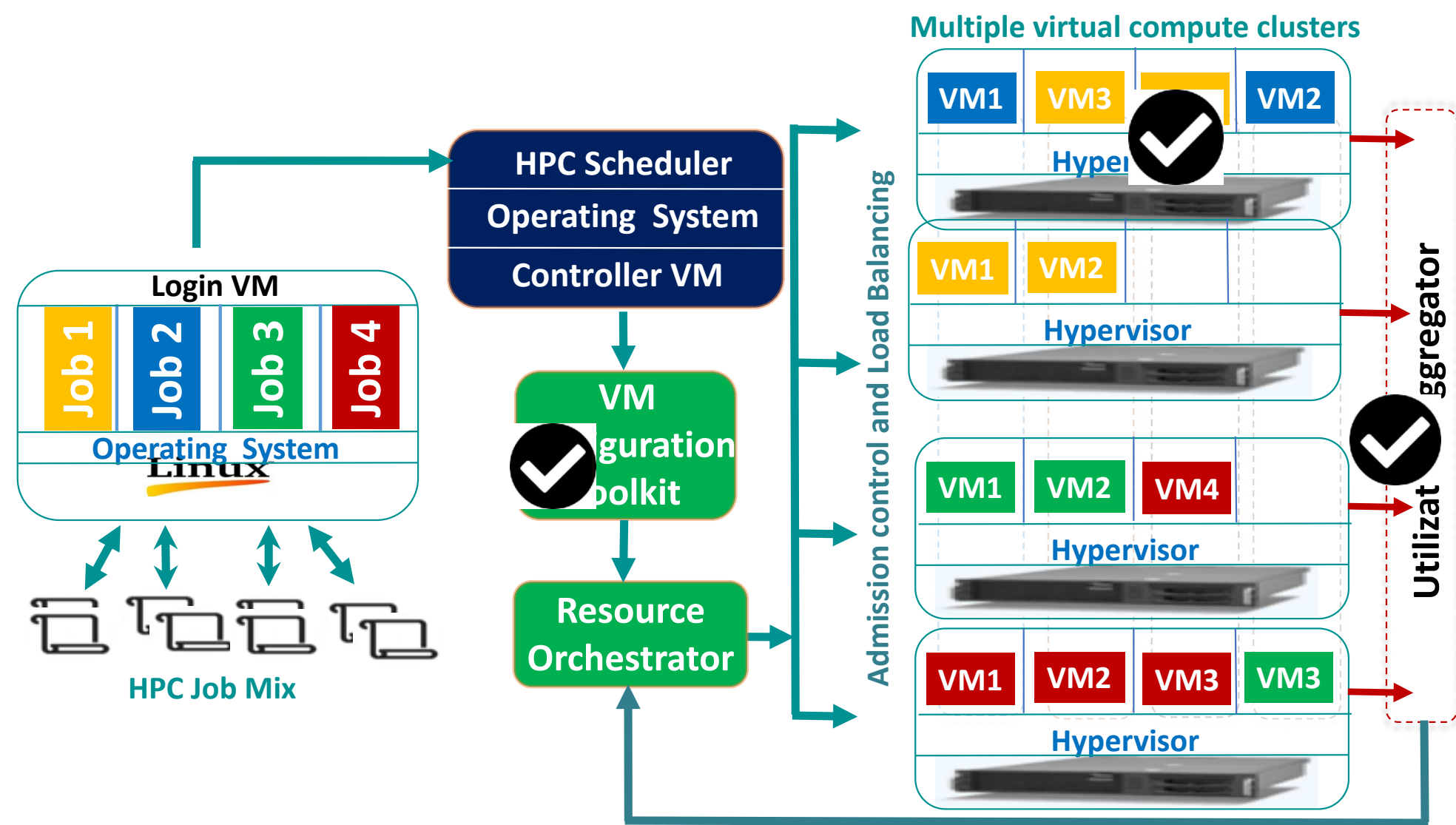


How to solve this problem?

cluster resources



# MULTIVERSE- DYNAMIC VM PROVISIONING FOR HIGH PERFORMANCE COMPUTING CLUSTERS



Seamless interaction with integration

Dynamic VM Provisioning

Leverage Instant Clone

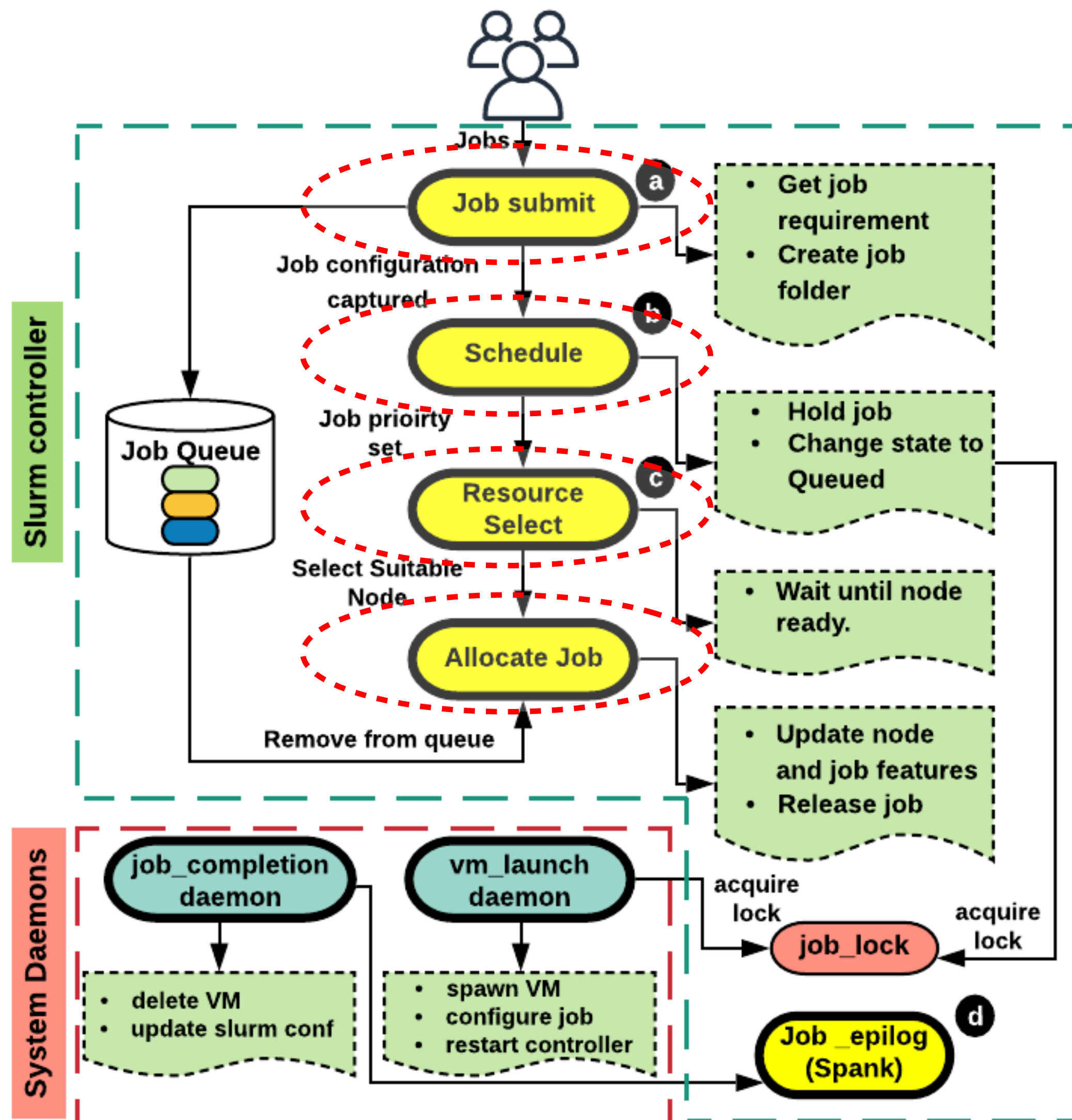
Expose Real-time Cluster Statistics

# MULTIVERSE DESIGN

- Parse Job Requirements
- Customized VM launch
- Map Jobs to VMs (concurrency)
- Need to be thread-safe
- Schedulers are multi-threaded and are thread-safe.

**We built a thread safe finite-state machine using linux flock utility.**

# IMPLEMENTATION ON SLURM



Each phase corresponds to a plugin

System Daemons ensure concurrency

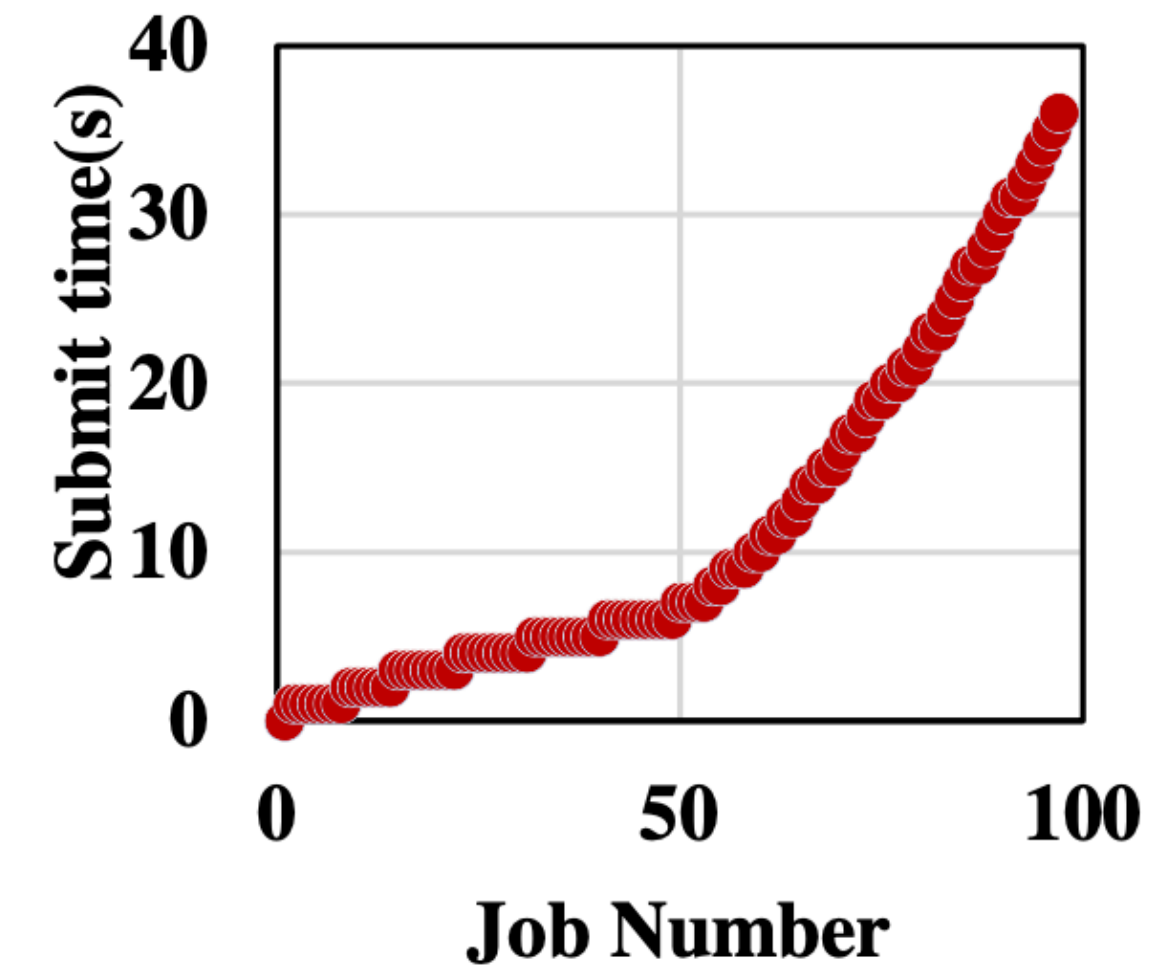
Spank Plugins for VM Cleanup

# EVALUATION SETUP



## Experiment Setup

- *220 core* HPC cluster.
- *1TB* Memory
- *72TB* shared datastore



## Workload

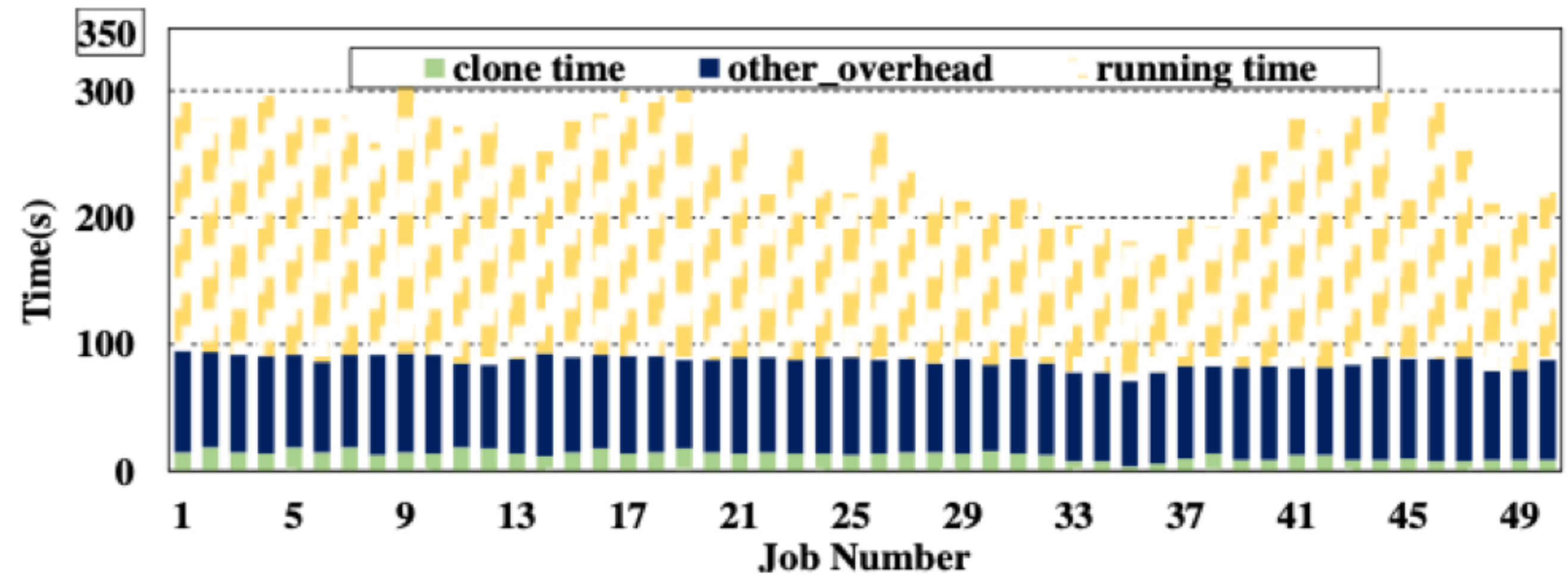
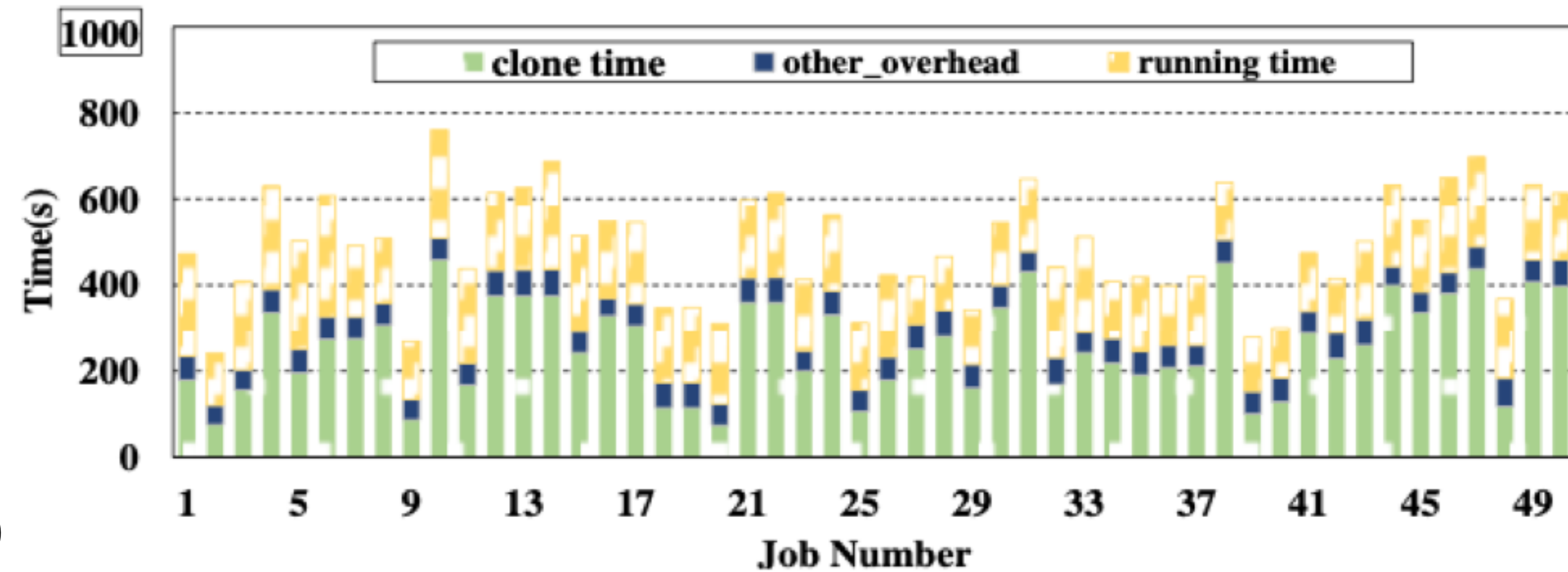
- HPCC, HPL, RandomAccess.
- Small (2vCPU, 4GB), Large (8vCPU, 16GB)
- 50 job/s, 100jobs/s

# MAJOR RESULTS

Full Clone

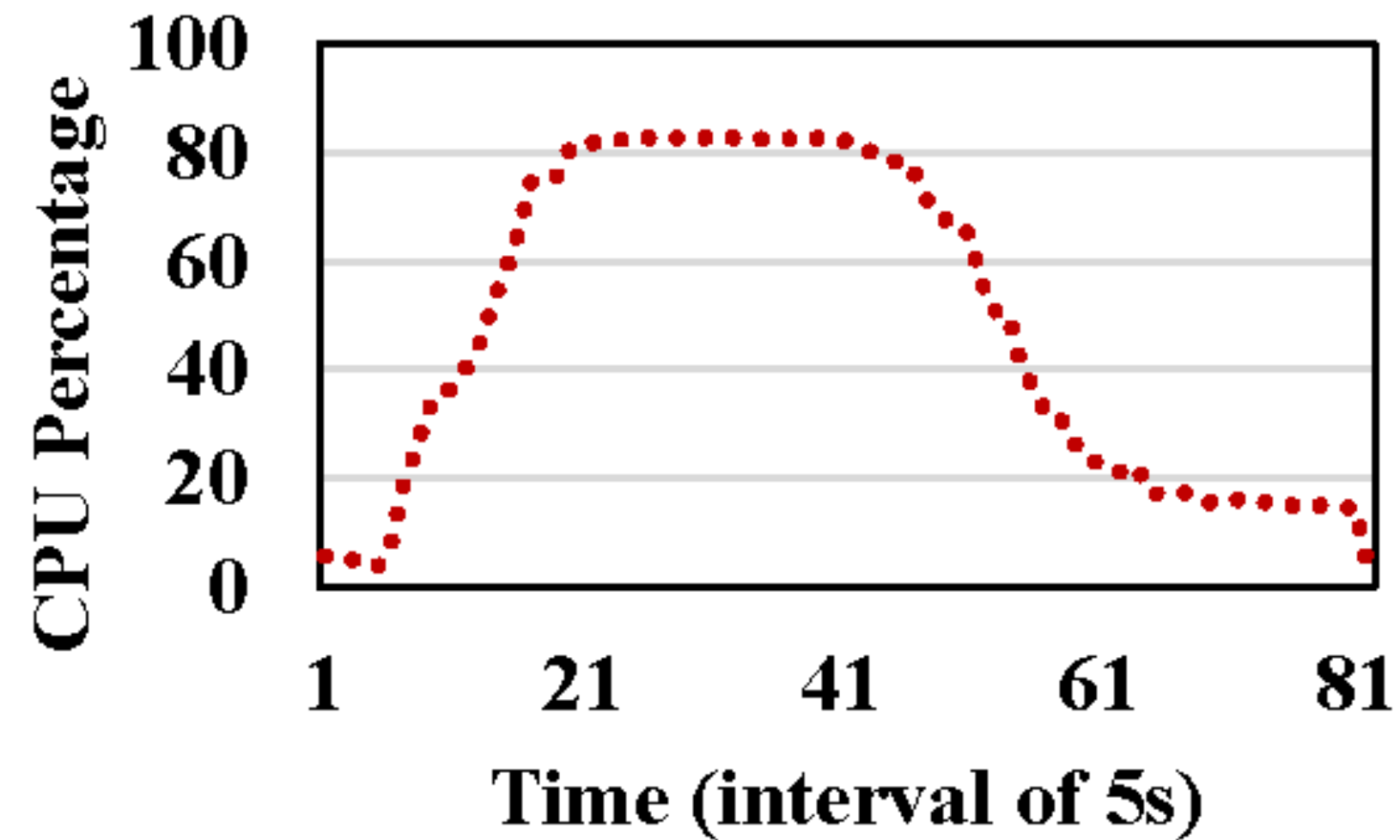
**~3x Fast!**

Instant Clone

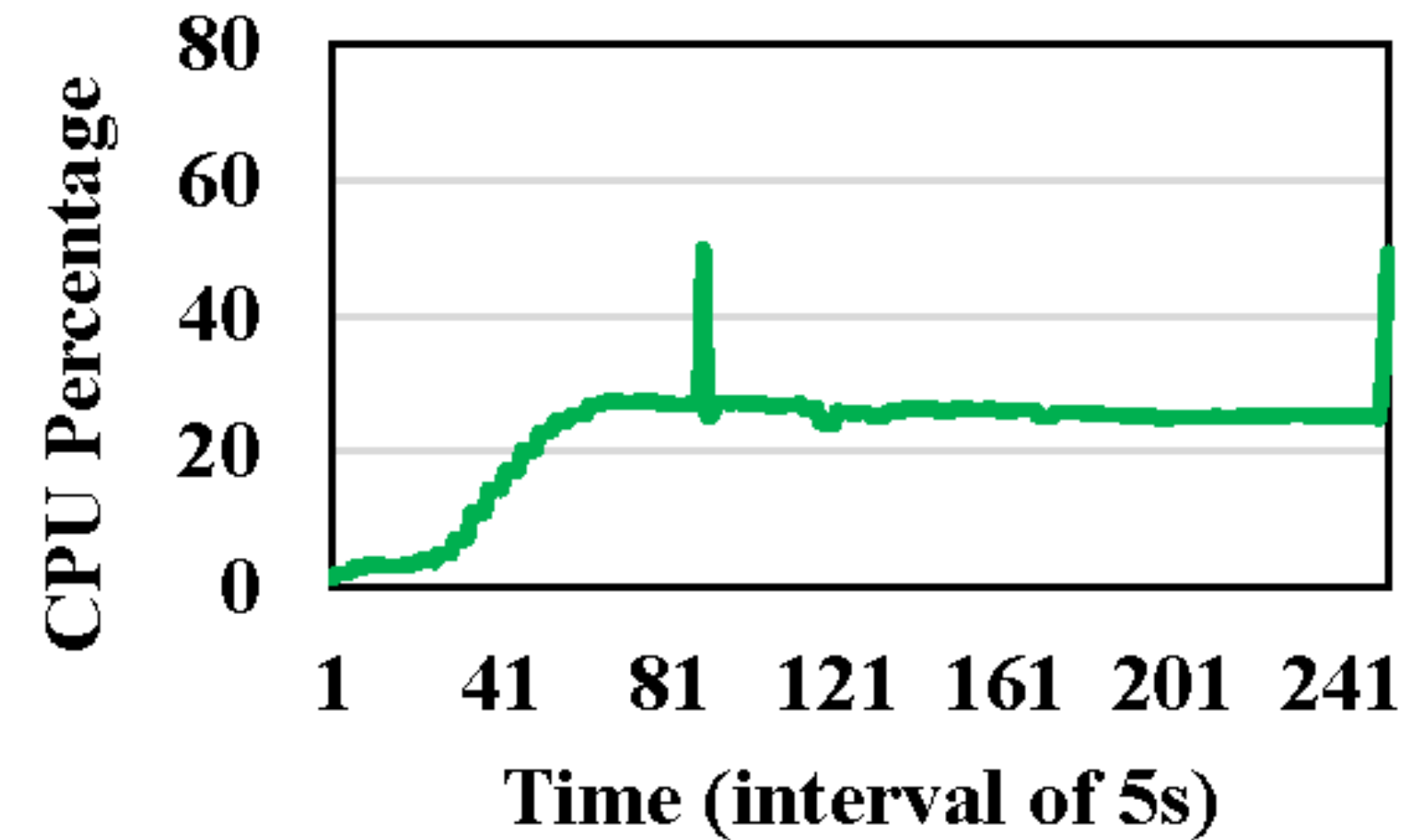


# MAJOR RESULTS

## Instant Clone



## Full Clone



**~1.5x more throughput.**  
**~40% higher CPU utilization.**

# FUTURE RESEARCH DIRECTIONS

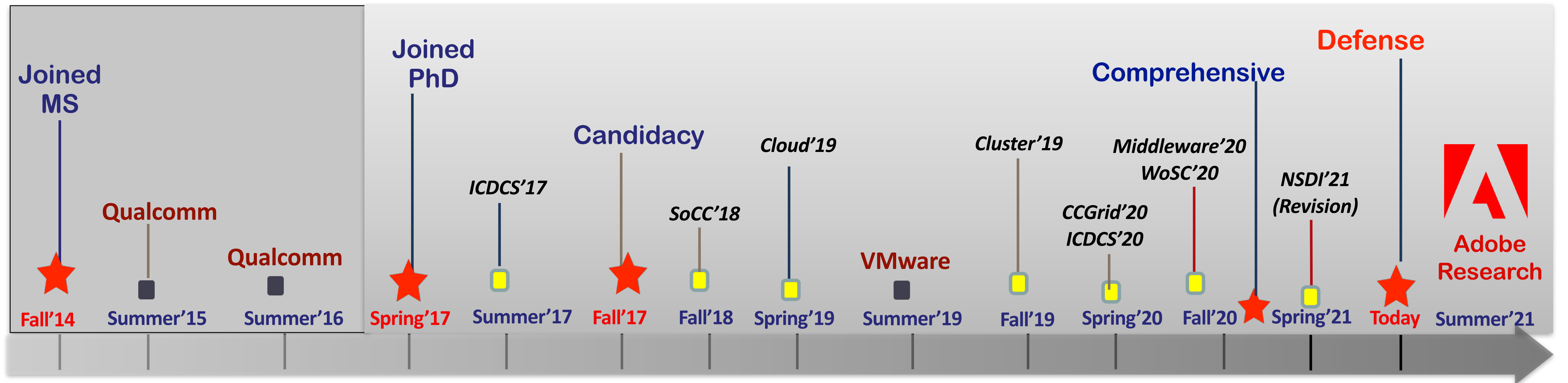
## SHORT TERM

- Dynamic DAGs in Serverless
- Stateful Serverless Storage Costs
- Machine Learning Training Costs

## LONG TERM

- Federated learning in Public Cloud
- Online Real-time training using serverless
- HPC in public cloud

# MY TIMELINE



★ Milestones    □ Publications    ■ Internships



# DOCTORAL COMMITTEE



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Facebook

# ACKNOWLEDGEMENTS



**Nachiappan**



**Prashanth**



**Prasanna**



**Adhi (My Wife)**



**Ria (My Kid)**

# ACKNOWLEDGEMENTS



All other fellow lab mates

# Thank You

